

No way, JOSE!

Lessons for authors and implementers of open standards

Fraser Tweedale
@hackuador

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A journey. . .

JOSE

- ▶ **J**SON **O**bject **S**igning and **E**ncryption
- ▶ IETF WG formed 2011, RFCs 2015
- ▶ used in OpenID Connect, ACME

JOSE & me

- ▶ I wrote a JOSE library for Haskell
- ▶ I participated in IETF discussions
- ▶ JOSE has lots of problems (sorry. . .)

What is a standard?

Do you need a new standard?

HOW STANDARDS PROLIFERATE:
(SEE: A/C CHARGERS, CHARACTER ENCODINGS, INSTANT MESSAGING, ETC)



JOSE—rationale

*With the **increased usage of JSON** in protocols in the IETF and elsewhere, there is now a desire to offer security services, which use encryption, digital signatures, message authentication codes (MACs) algorithms, that carry their data in JSON format.¹*

¹<https://tools.ietf.org/wg/jose/charters>

JOSE—rationale

*Many current applications thus have **much more robust support** for processing objects in these text-based formats than ASN.1 objects; indeed, many **lack the ability to process ASN.1** objects at all. To **simplify** the addition of object-based security features to these applications, the working group has been chartered to develop a **secure** object format based on JSON.²*

²<https://tools.ietf.org/html/rfc7165>

JOSE—assumptions

- ▶ ASN.1 libraries don't exist
- ▶ It's better to define new standard than write a library
- ▶ JSON is suitable for security/cryptographic objects
- ▶ ASN.1 is bad

4.7. "x5c" (X.509 Certificate Chain) Parameter

The "x5c" (X.509 certificate chain) parameter contains a chain of one or more PKIX certificates [RFC5280]. The certificate chain is represented as a JSON array of certificate value strings. Each string in the array is a base64-encoded (Section 4 of [RFC4648] -- not base64url-encoded) DER [ITU.X690.1994] PKIX certificate value.

Takeaway: write libraries, not standards

Is JSON the right choice?

Falsehoods programmers believe
about JSON...

JSON support is universal.

C

Rust

C++

Scala

Haskell

...

JSON is human readable.

```
{"signature": "M3oVLXrbeFRT9Ef9d3WzR-D7dGtI  
eYoPBYmiCdtYqus", "protected": "eyJhbGciOiJI  
UzI1NiIsImtpZCI6ImthcmF0ZSJ9", "payload": "e  
yJzdWJqZWNOIjoiznJhc2VAZnJhc2UuaWQuYXU  
iLCJpc3MiOiJocy1qb3NlIiwiaXVkiJjpbImFsa  
WNlIiwiaXN1eSI6Im9iIiwiaWF0IjoiMTk5OTg5  
MjE0In0"}
```

JSON is unambiguously specified.

JSON—ambiguities

- ▶ invalid code points
- ▶ data size limits

JSON objects are maps.

JSON—objects

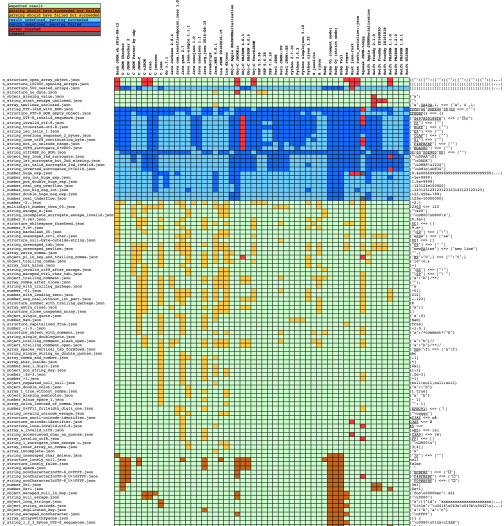
- ▶ names within an object SHOULD be unique—RFC 8259
- ▶ Is a JSON object a map?
- ▶ What *kind* of map?
- ▶ How should duplicate keys be treated?

JSON will be parsed the same way by different parsers.

JSON Parsing Tests, Pruned

Appendix to [Parsing JSON v.3.3.3](http://seriot.ch/parsing_json.php) at http://www.seriot.ch/parsing_json.php

2014-11-20 10:04:10



CVE-2017-12635

```
{  
  "type": "user",  
  "name": "alice",  
  "roles": ["_admin"],  
  "roles": []  
}
```

JSON—other problems

- ▶ Numbers
- ▶ Binary data?
- ▶ No canonical serialisation

```
{"signature": "M3oVLXrbeFRT9Ef9d3WzR-D7dGtI  
eYoPBYmiCdtYqus", "protected": "eyJhbGciOiJI  
UzI1NiIsImtpZCI6ImthcmF0ZSJ9", "payload": "e  
yJzdWJqZWNOIjoiZnJhc2VAZnJhc2UuaWQuYXU  
iLCJpc3MiOiJocy1qb3NlIiwiaXVkiOiJpbImFsaWNlIiw  
iYm9iIiwiaWF0IjoiMTk5Cg"}
```

```
{"subject": "frase@frase.id.au",  
  "iss": "hs-jose",  
  "aud": ["alice", "bob"]}
```

YO DAWG, I HEARD YOU LIKE JSON

SO I PUT A JSON IN YOUR JSON

JSON—alternatives

- ▶ ASN.1
- ▶ CBOR

Takeaway: don't automatically reach
for JSON

Cryptography in JOSE

JOSE cryptography—issues

- ▶ PKCS #1 v1.5 padding
- ▶ Weierstrass curves
- ▶ "none" signature algorithm
- ▶ AES Key Wrap

Algorithmic agility

- ▶ more complex protocol
- ▶ more ways to mess up
- ▶ end up using insecure crypto anyway

JOSE cryptography—common vulnerabilities

- ▶ "none" downgrade attack
- ▶ invalid curve attack
- ▶ algorithm substitution attack

Takeaway: don't cut corners with
crypto

Ambiguities and Interoperability

```
{
  "payload": "<payload contents>",
  "signatures": [
    {"protected": "<integrity-protected header 1 contents>",
      "header": "<non-integrity-protected header 1 contents>",
      "signature": "<signature 1 contents>"},
    ...
    {"protected": "<integrity-protected header N contents>",
      "header": "<non-integrity-protected header N contents>",
      "signature": "<signature N contents>"}]
}
```



```
{  
  "payload": "<payload contents>",  
  "protected": "<integrity-protected header contents>",  
  "header": "<non-integrity-protected header contents>",  
  "signature": "<signature contents>"  
}
```

Serialize one "aud" (Audience) Claim to JSON as string

#26

Edit

New issue



beardpotatocat opened this issue on Nov 21, 2016 · 1 comment



beardpotatocat commented on Nov 21, 2016



In <https://tools.ietf.org/html/rfc7519#section-4.1.3> - In the special case when the JWT has one audience, the "aud" value MAY be a single case-sensitive string containing a StringOrURI value.

In current implementation is a single value array, for example "aud": ["https://www.googleapis.com/oauth2/v4/token"] but that doesn't work for <https://developers.google.com/identity/protocols/OAuth2ServiceAccount> where they expect "aud": "https://www.googleapis.com/oauth2/v4/token"

Would it be possible to support single string in instance ToJSON Audience where toJSON (Audience auds) = toJSON auds ?

Assignees



No one—assign yourself

Labels



None yet

Projects



None yet

Milestone



No milestone

<http://github.com/fraserweedale/hs-jose/issues/26>

JOSE flattened serialisation—drawbacks

- ▶ more work for library authors
- ▶ incompatible libraries and programs
- ▶ more work for *downstream* standard authors

JOSE flattened serialisation—benefits

- ▶ saved a few bytes

Takeaway: use case “optimisations”
belong in libraries, not standards.

hs-jose—dealing with ambiguity

```
data List a = Nil
             | a : (List a)
```

```
data Identity a = Identity a
```

hs-jose—dealing with ambiguity

```
data JWS t = JWS ByteString (t Signature)

type GeneralJWS = JWS List Protection

type FlattenedJWS = JWS Identity Protection
```

Dealing with ambiguity—abstraction

- ▶ abstract over ambiguities
- ▶ let the user decide what they want
- ▶ provide simple API for the common use cases

Takeaway: use abstraction to deal with ambiguities in standards

Writing safe APIs

```
verifyJWSWithPayload
  :: ( MonadError Error m
      , VerificationKeyStore m payload k
      , Foldable t
      )
=> ValidationSettings
-> (ByteString -> m payload)  -- ^ decoder
-> k                          -- ^ key store
-> JWS t
-> m payload
```

Static type systems—benefits

- ▶ abstraction
- ▶ avoid type confusion attacks
- ▶ readability & maintainability
- ▶ enable advanced techniques for security^{3,4,5}

³Two Can Keep a Secret, If One of Them Uses Haskell

⁴FaCT: A Flexible, Constant-Time Programming Language

⁵HOWTO: Static access control using phantom types

Takeaway: static type systems enable safe,
ergonomic APIs

So you're going to write a new standard. . .

Advice for standards authors

- ▶ avoid ambiguity & special cases
- ▶ exclude esoteric use cases
- ▶ get cryptographers to review
- ▶ **write multiple implementations**

Recap

- ▶ write libraries, not standards
- ▶ don't automatically reach for JSON
- ▶ don't cut corners with crypto
- ▶ special cases belong in libraries
- ▶ abstract over ambiguities
- ▶ use statically typed languages
- ▶ write multiple implementations

Questions?



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<https://speakerdeck.com/frasertweedale>

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hackage.haskell.org/package/jose