DEXCALIBUR

AUTOMATE YOUR ANDROID APP REVERSE

Or hooking for dummies

https://github.com/FrenchYeti/dexcalibur.git

GEORGES-B. MICHEL

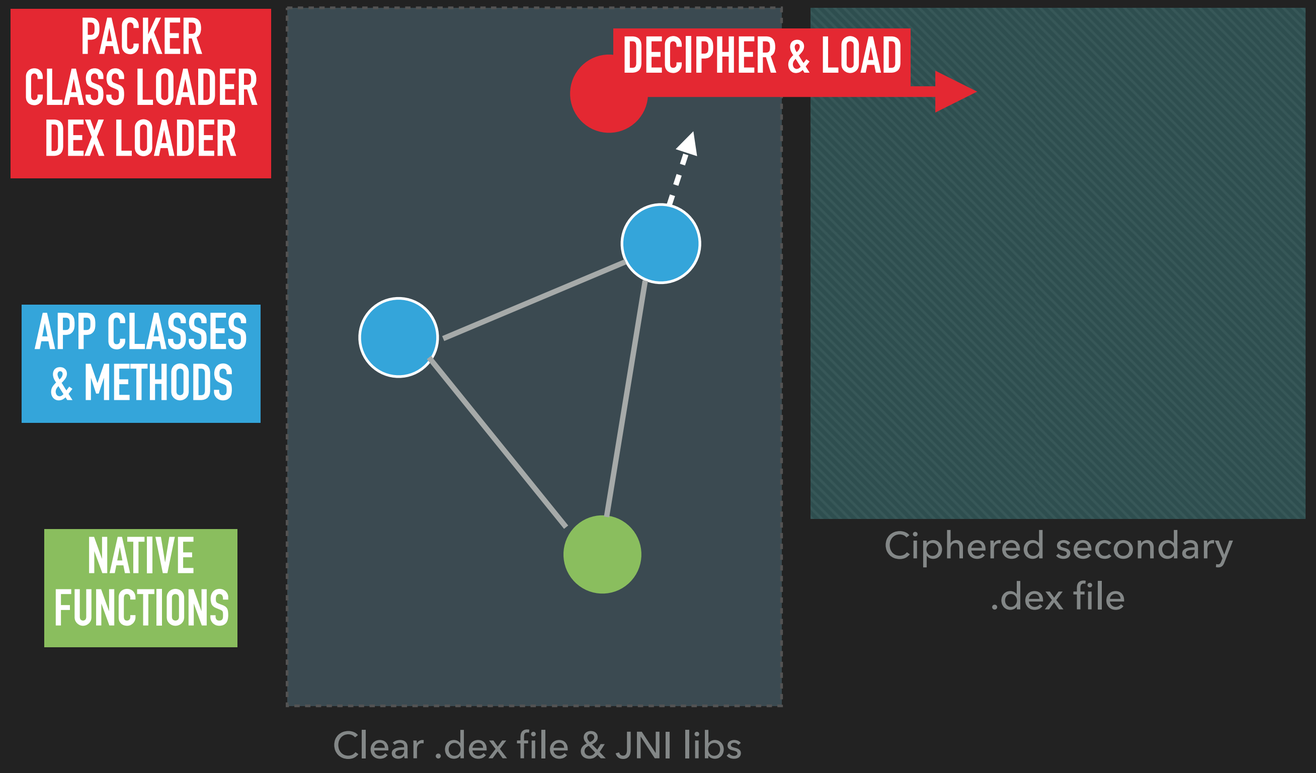
Aka @FrenchYeti

- @FrenchYeti
- yeti@0xff.ninja
- Software Security Evaluator at Thales

- Day : Reverse engineering (Android + TEE) apps
  - HCE Payment applications, Trusted Applications, ARM binaries
- Night : Develop reverse / pentest / appsec tools
  - Frida addict ❤️

EXAMPLE OF AN OBFUSCATED ANDROID APPLICATION

LET'S IMAGINE AN OBFUSCATED MULTI-DEX APPLICATION

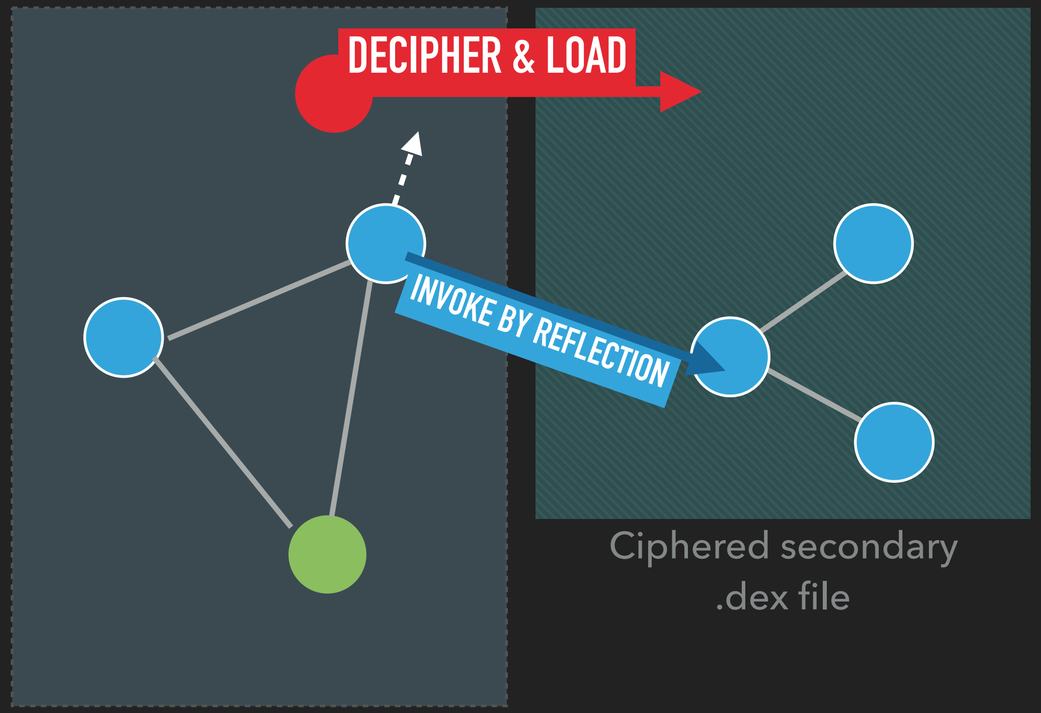


LET'S IMAGINE AN OBFUSCATED MULTI-DEX APPLICATION

PACKER
CLASS LOADER
DEX LOADER

APP CLASSES
& METHODS

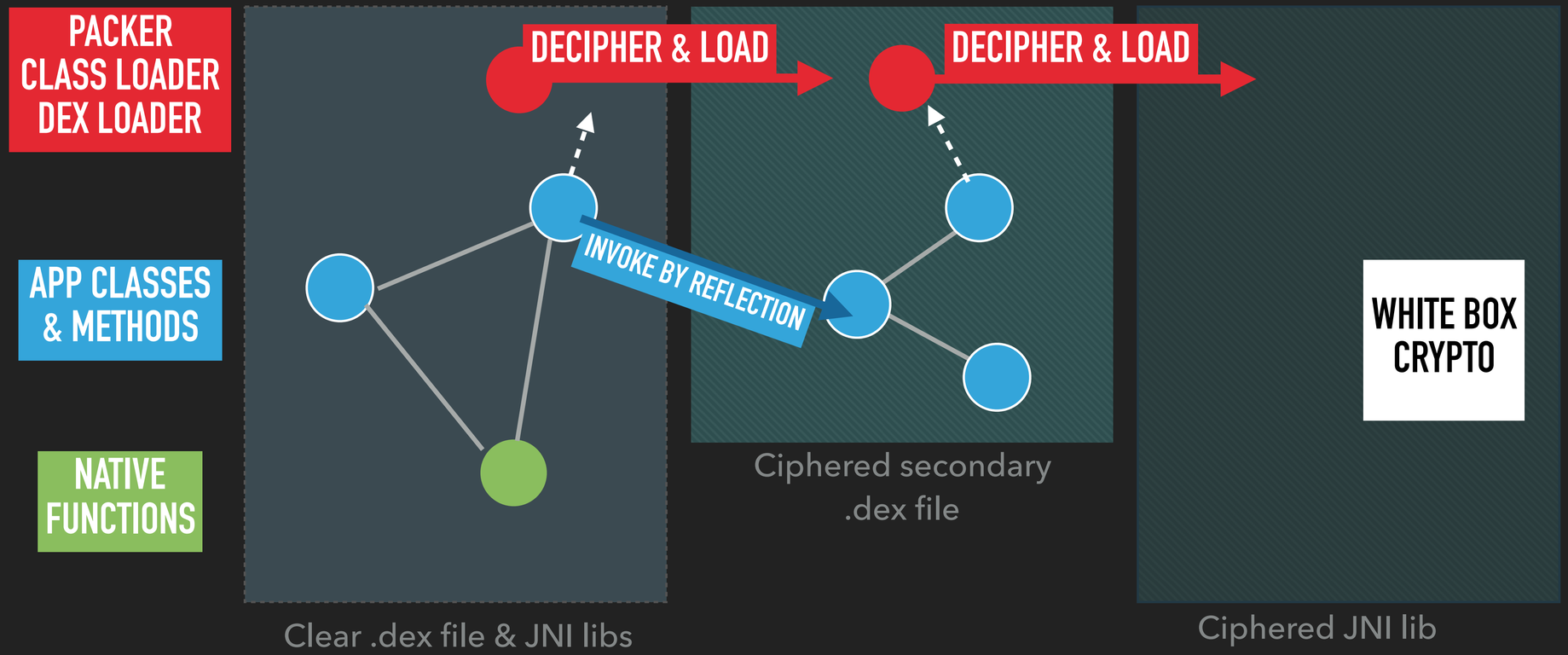
NATIVE
FUNCTIONS



Clear .dex file & JNI libs

Ciphered secondary
.dex file

LET'S IMAGINE AN OBFUSCATED MULTI-DEX APPLICATION



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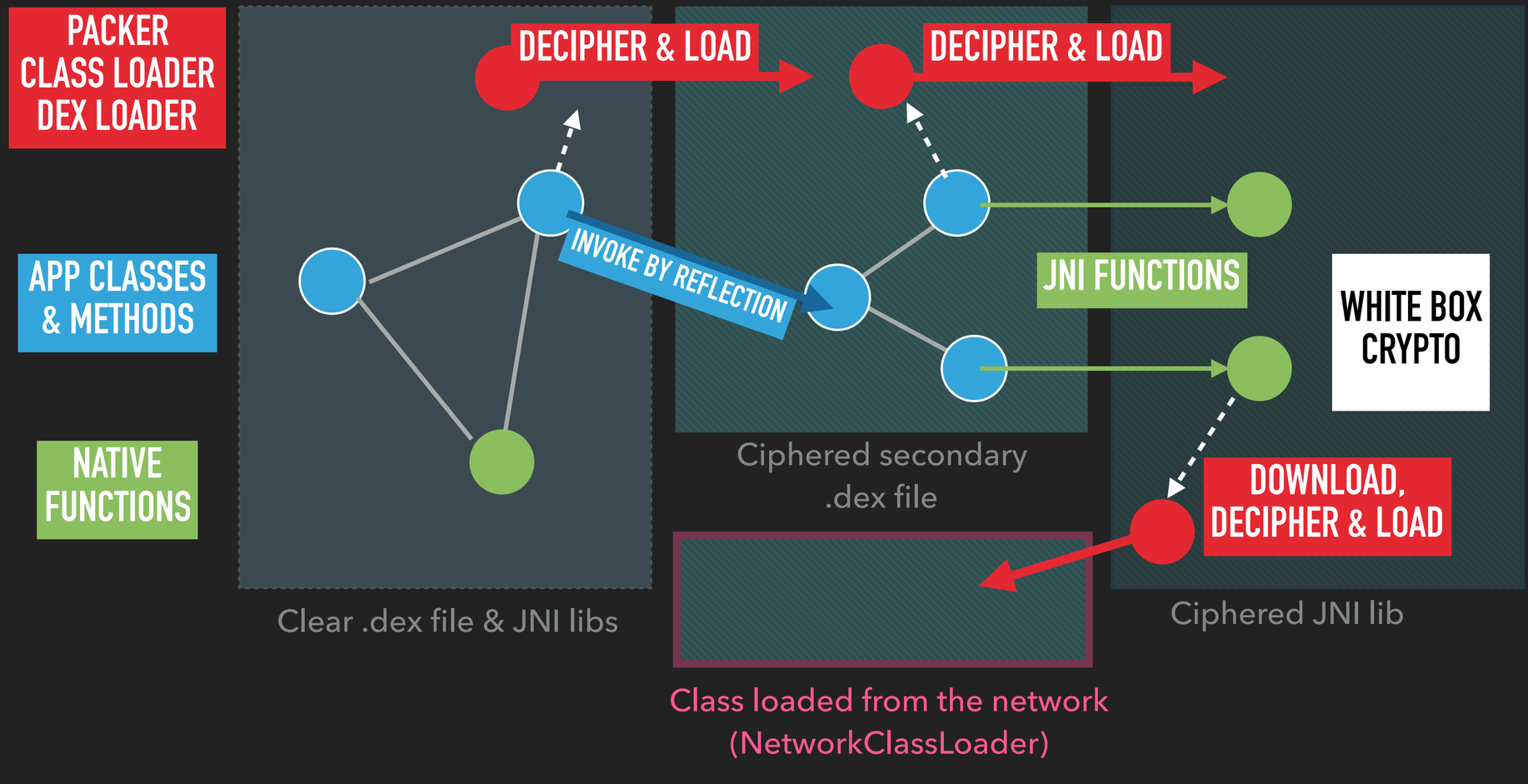

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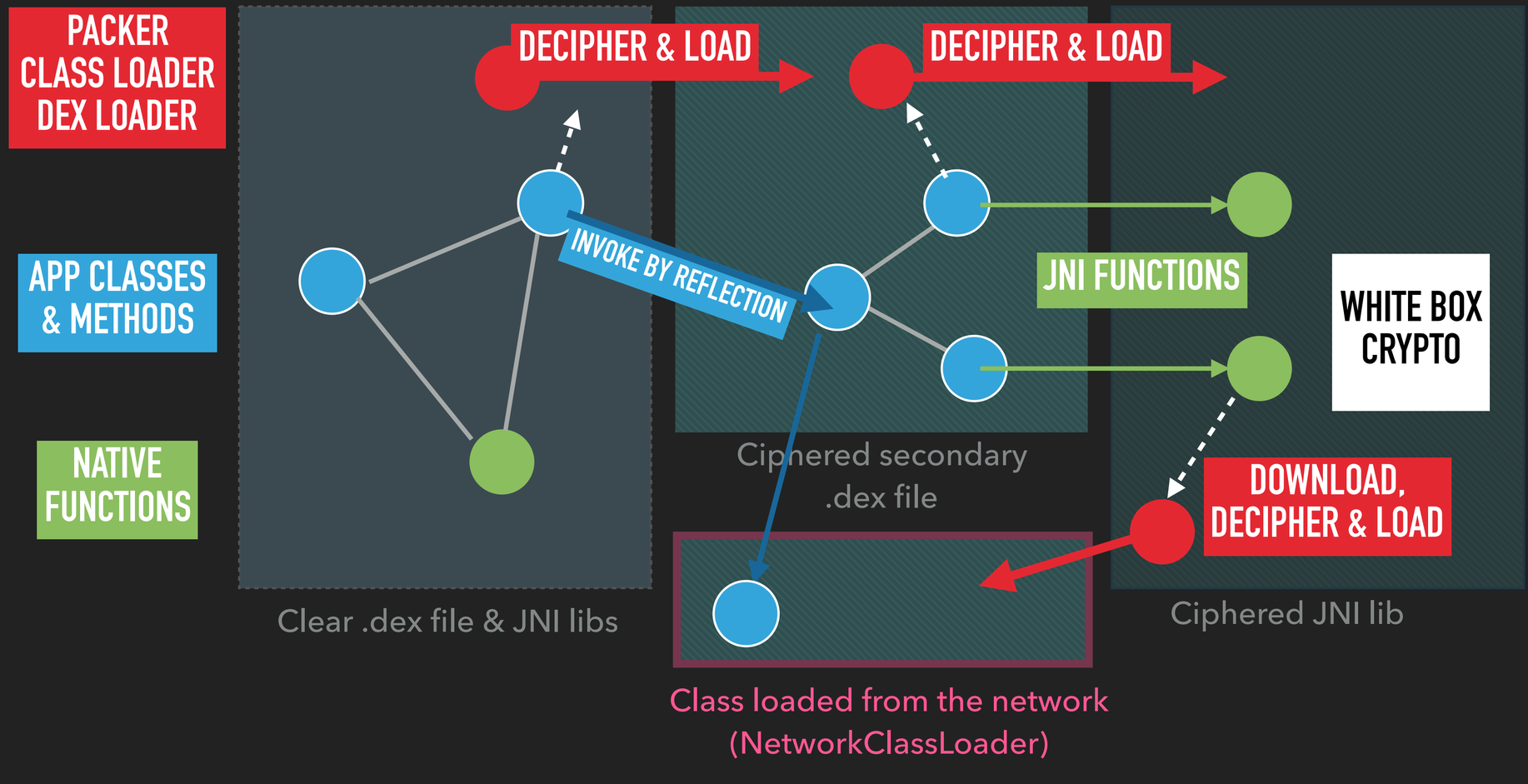
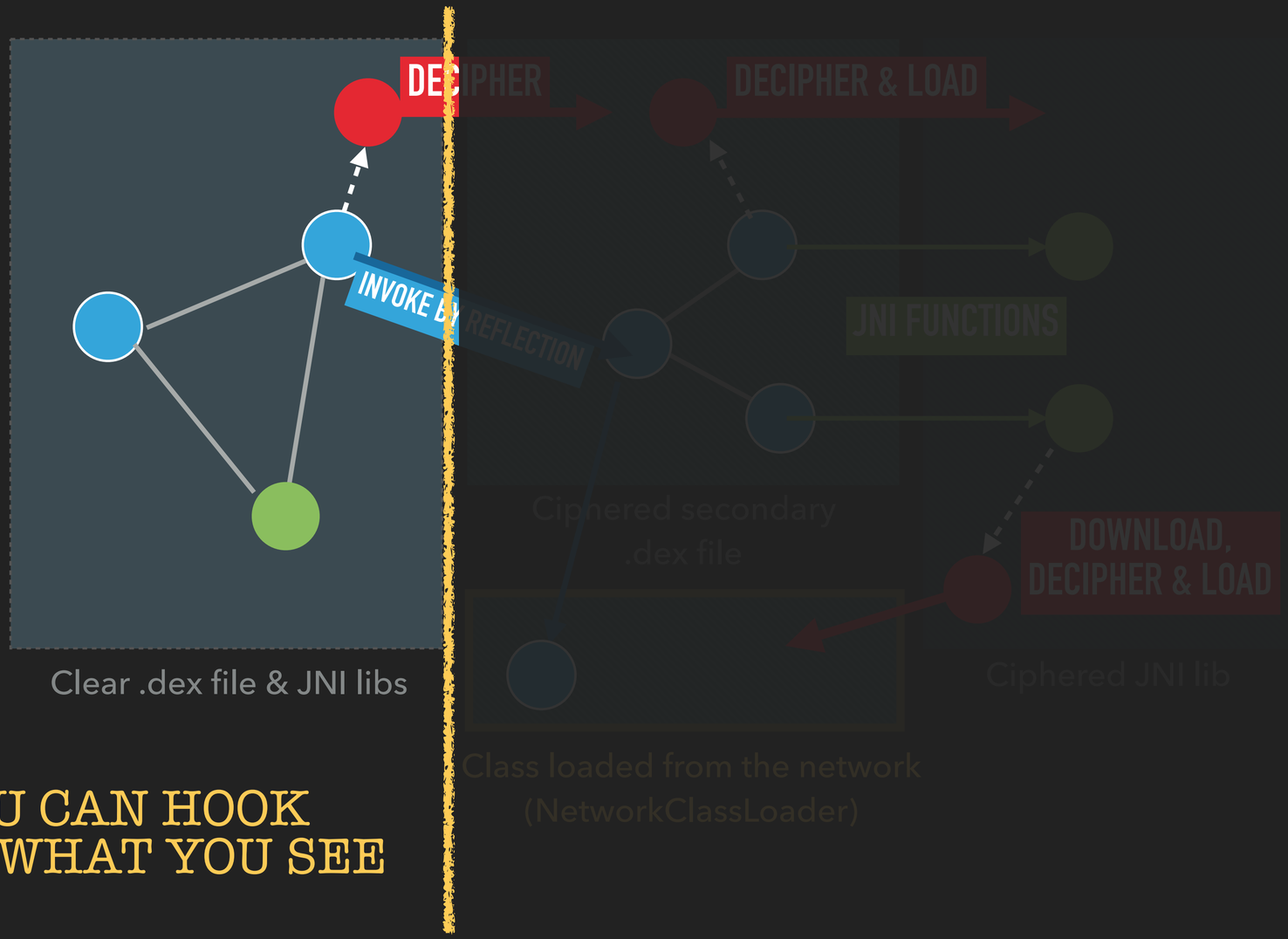


WHAT CAN I HOOK ?

PACKER
CLASS LOADER
DEX LOADER

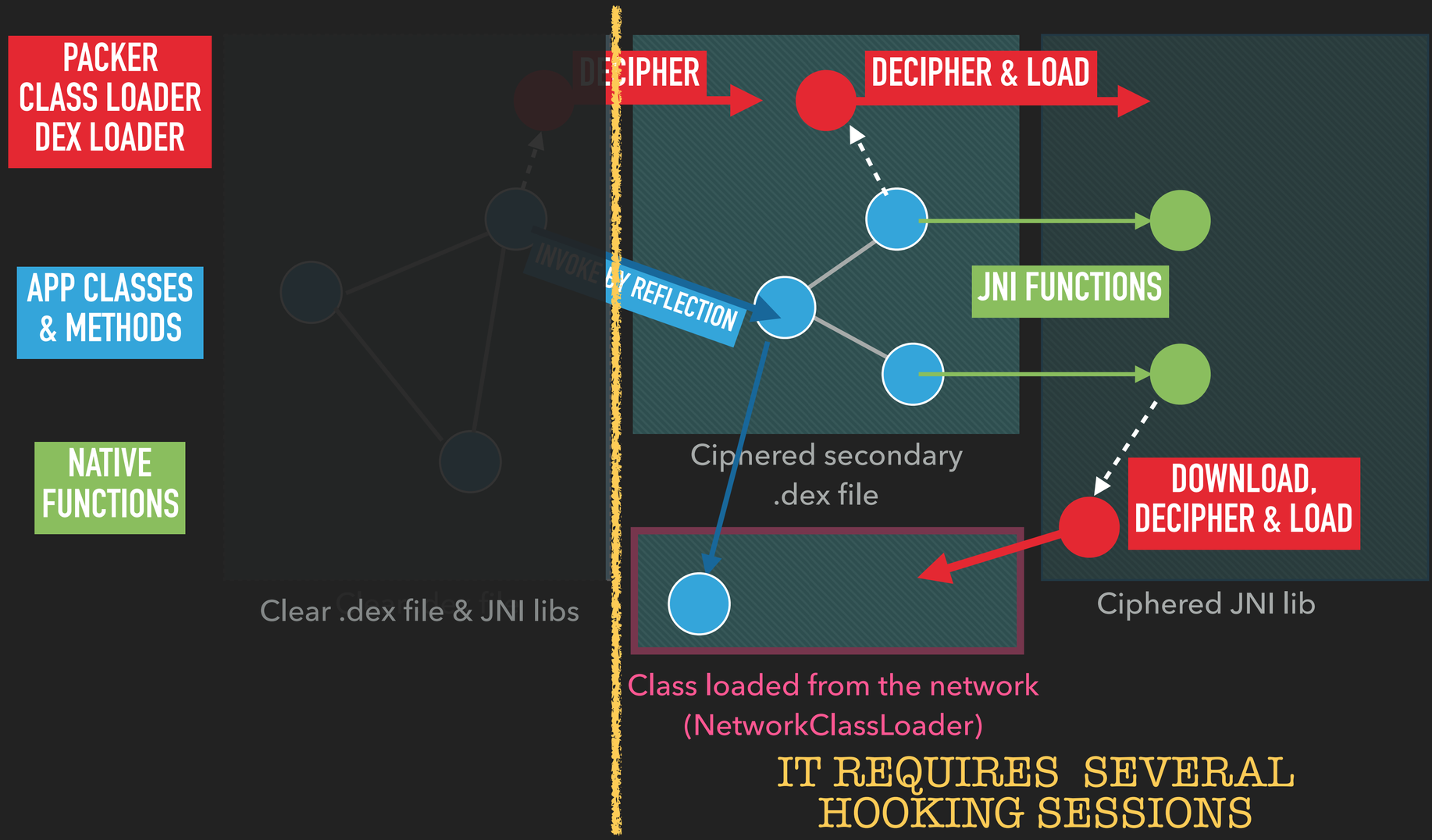
APP CLASSES
& METHODS

NATIVE
FUNCTIONS



YOU CAN HOOK
ONLY WHAT YOU SEE

WHAT IS INTERESTING TO HOOK ?



IT REQUIRES SEVERAL
HOOKING SESSIONS

MOTIVATION

MOTIVATION

- Deobfuscate ➡ waste of time

MOTIVATION

- Deobfuscate → waste of time
- Manage hooks → not so easy

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- Several devices → hooked simultaneously

MOTIVATION

- Deobfuscate → waste of time
- Manage hooks → not so easy
- Manual tasks → can be automated (start App, …)
- Several devices → hooked simultaneously
- Application size → explore bytecode/libs is boring

CHRISTMAS WISH LIST 1/2 :

- Show functions invoked dynamically as « xrefs »
- Discover automatically classes & bytecode loaded dynamically (DexFile ..)
- Generate hook with a single click on the function
- Debug a single hook while others are active
- Enable/disable hook without lose or pollute the source code

CHRISTMAS WISH LIST 2/2 :

- Multi-user : share the same instrumentation with my friends
- Instrumente several devices and merge hook logs (Workflow / IoT)
- Be able to run with rooted & non-rooted devices
- Offer user-friendly GUI and API,
- **Free & open-source ! (license** APACHE 2 **)**

WHAT IS DEXCALIBUR ?

NOT JUST A TOOLBOX

DEX DISASSEMBLER *Baksmali*

NOT JUST A TOOLBOX

DEX DISASSEMBLER *Baksmali*

FILE IDENTIFIERS & PARSERS

NOT JUST A TOOLBOX

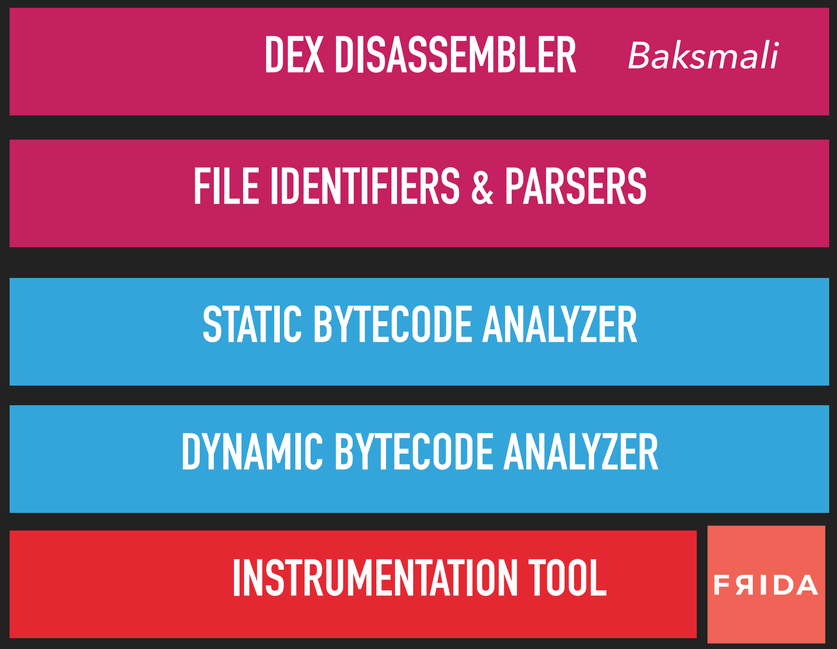
DEX DISASSEMBLER *Baksmali*

FILE IDENTIFIERS & PARSERS

STATIC BYTECODE ANALYZER

DYNAMIC BYTECODE ANALYZER

NOT JUST A TOOLBOX



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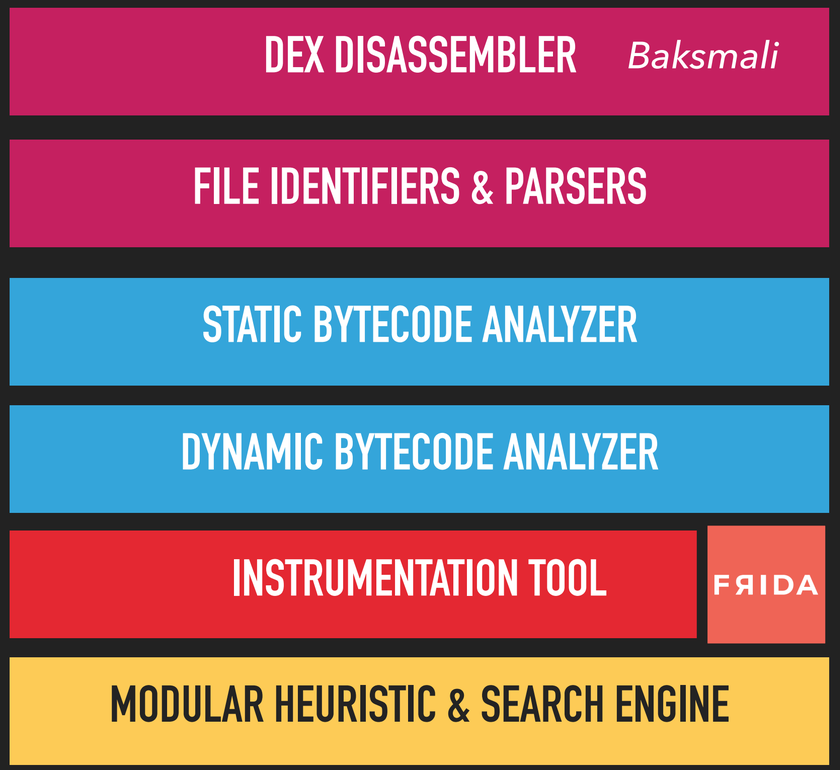

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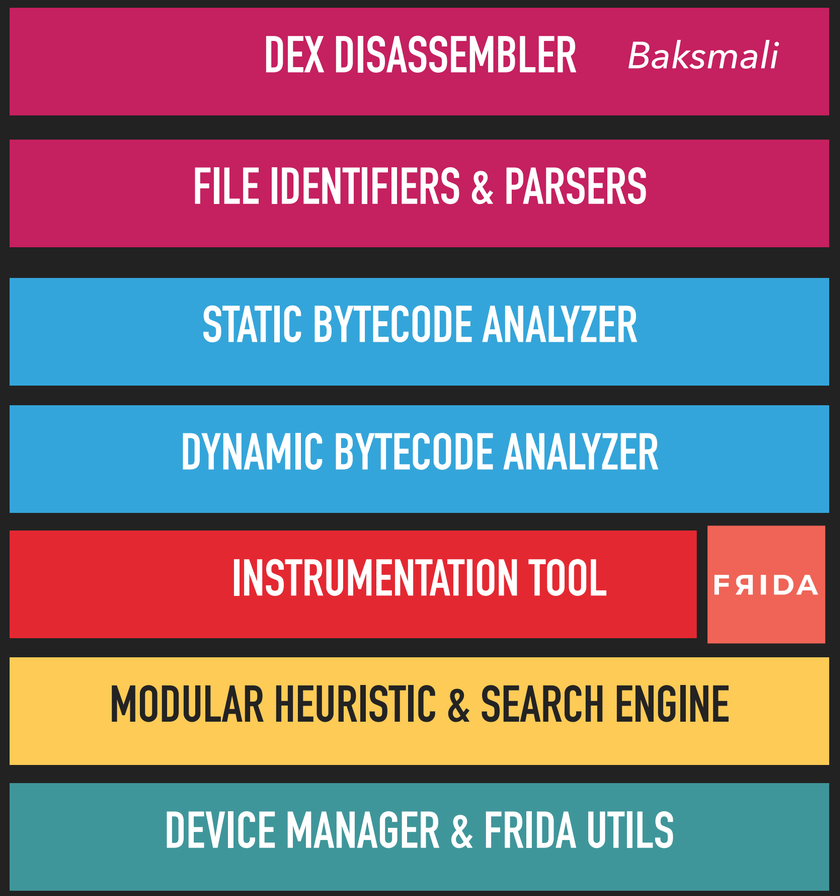

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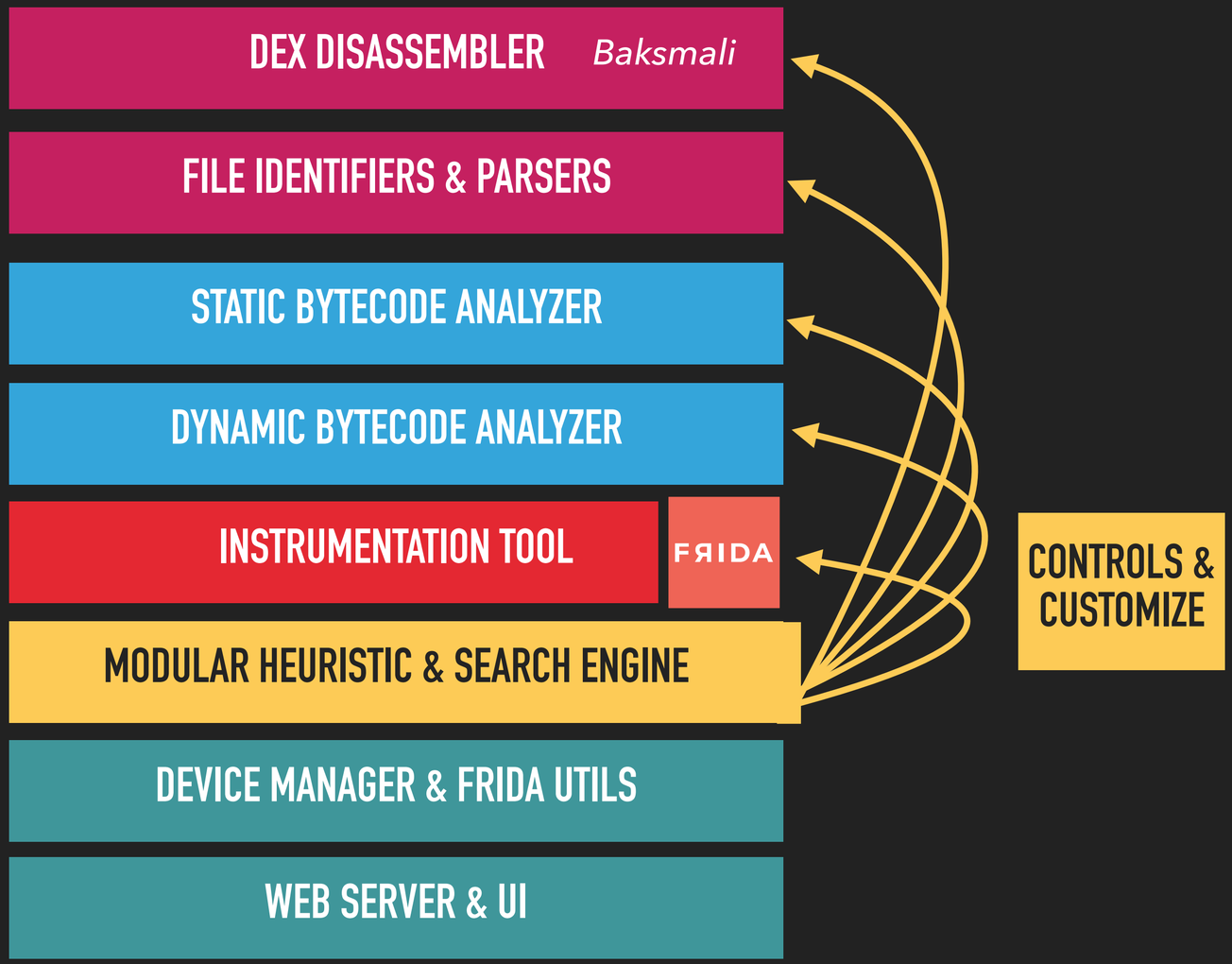

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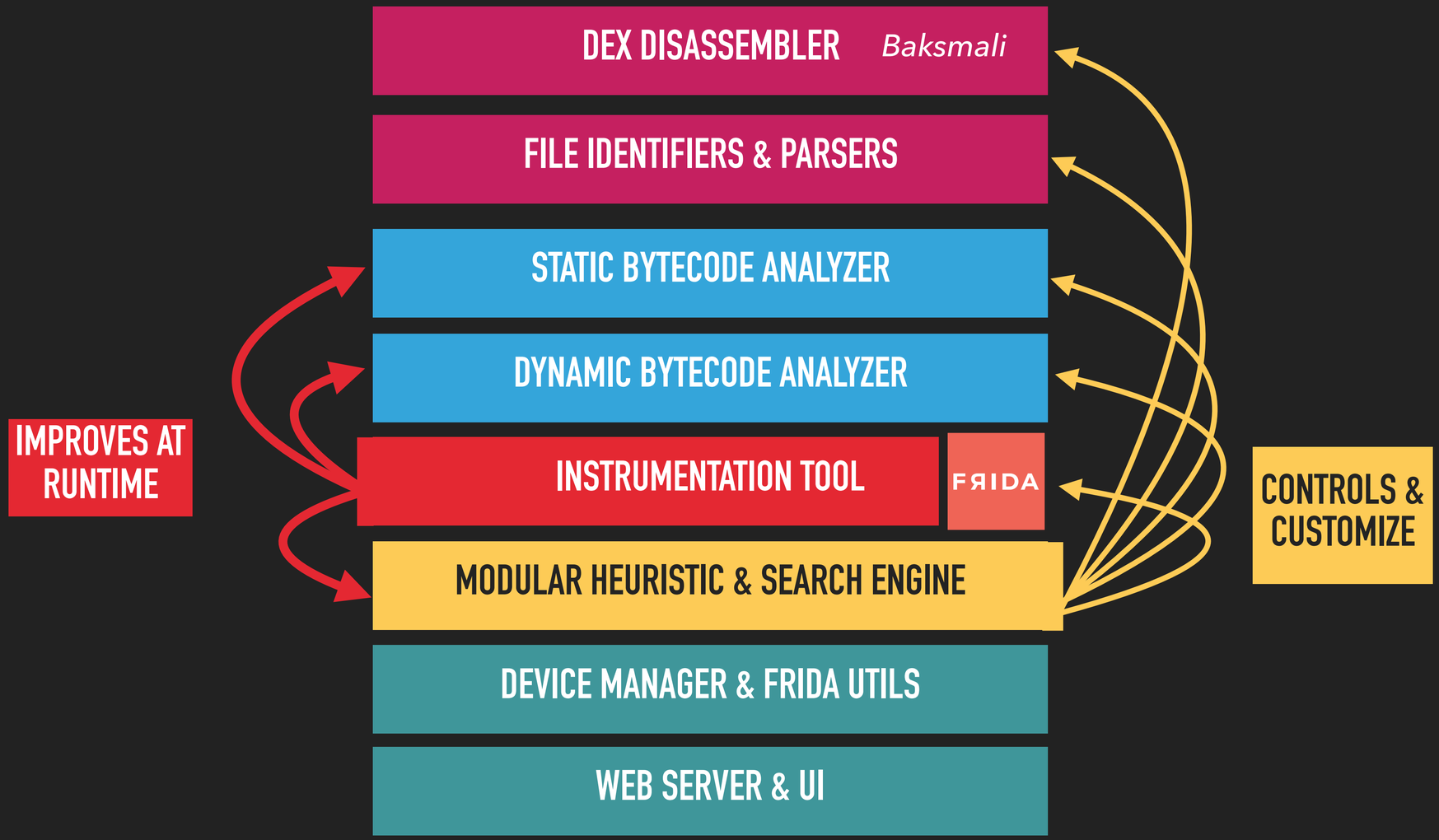

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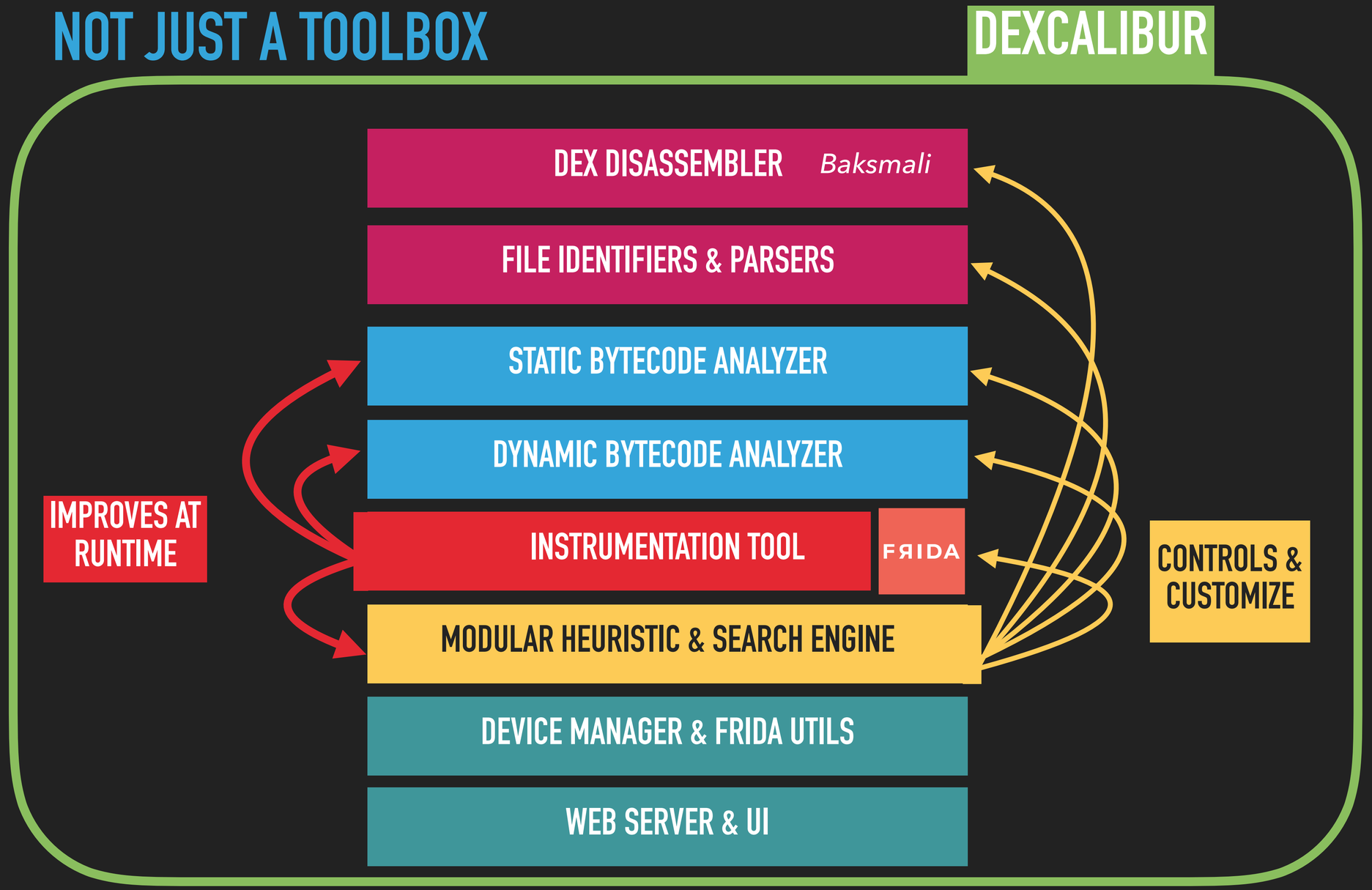


POWERED BY . . . NICE TOOLS :-)

FRIDA

APKTOOL
+
BAKSMALI

Today

NATIVE HOOK CANNOT BE GENERATED
NO BYTECODE SYMBOLIC EXEC

Functions contained into JNI/native libs can be hooked, but decompilers/analyzers dont support it. So, native hook cannot be generated.

POWERED BY . . . NICE TOOLS :-)
AND MORE !

SMALI VM

Z3 SOLVER

FRIDA

APKTOOL + BAKSMALI

R2

LIEF

RetDec

Today

NATIVE HOOK CANNOT BE GENERATED
NO BYTECODE SYMBOLIC EXEC

Functions contained into JNI/native libs can be hooked, but decompilers/analyzers dont support it. So, native hook cannot be generated.

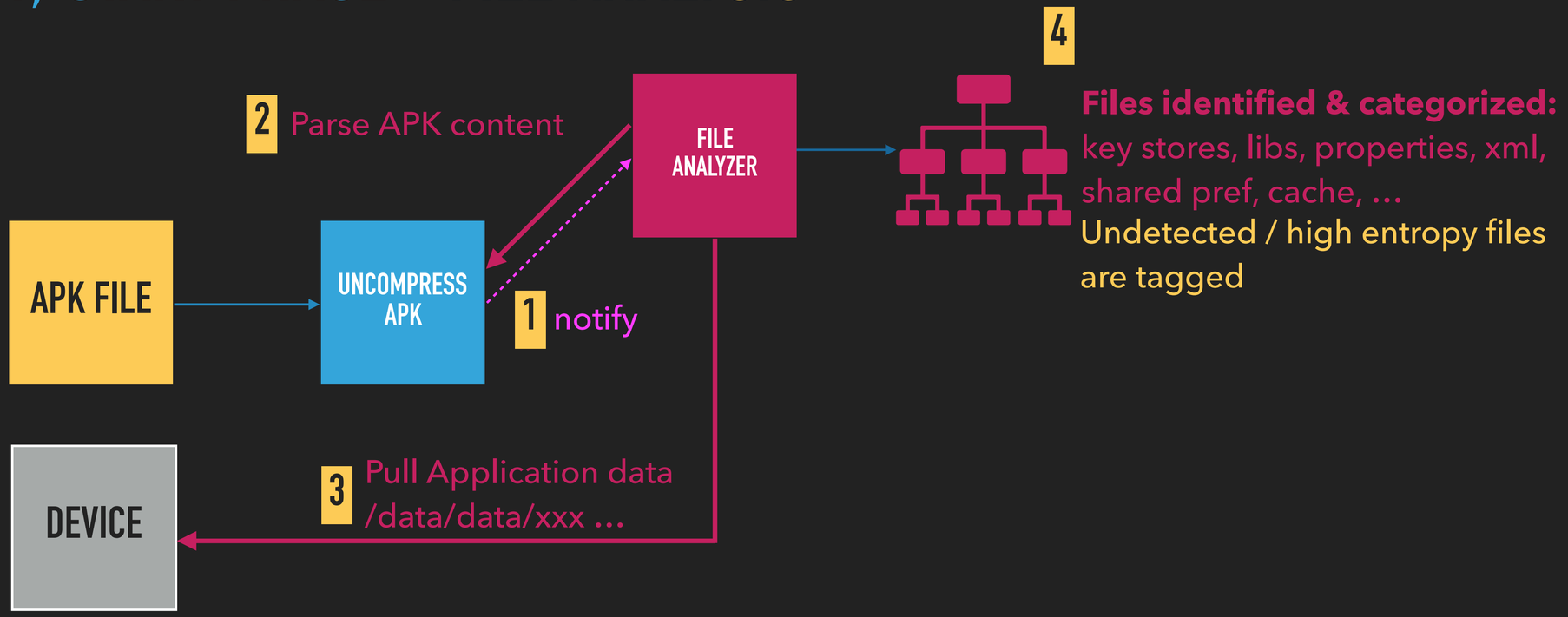
Tomorrow

ADD NATIVE LIBRARIES SUPPORT
SMALI SYMBOLIC EXEC

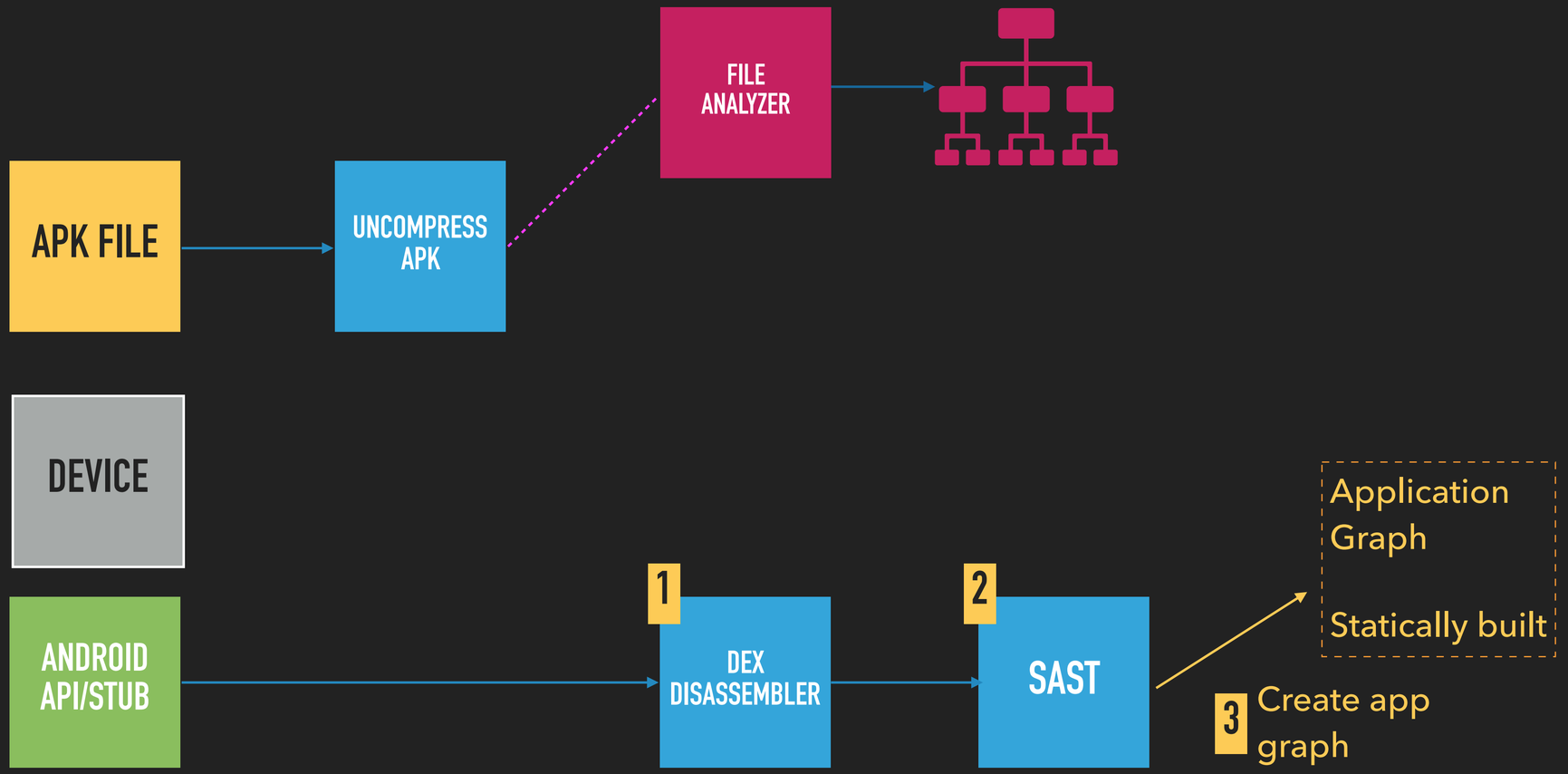
DEMO #1

HOW IT WORKS ?

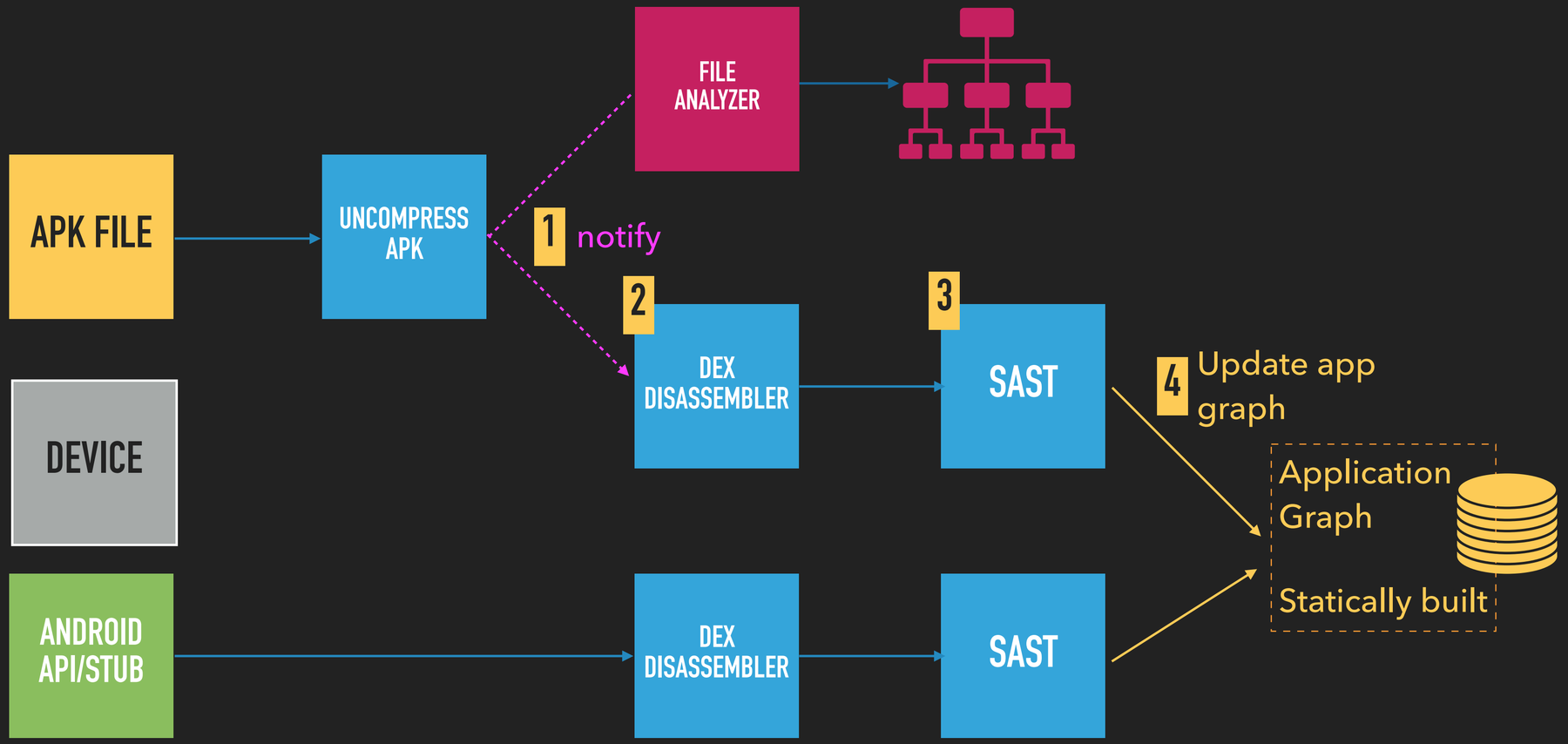
1) START PHASE – FILE ANALYSIS



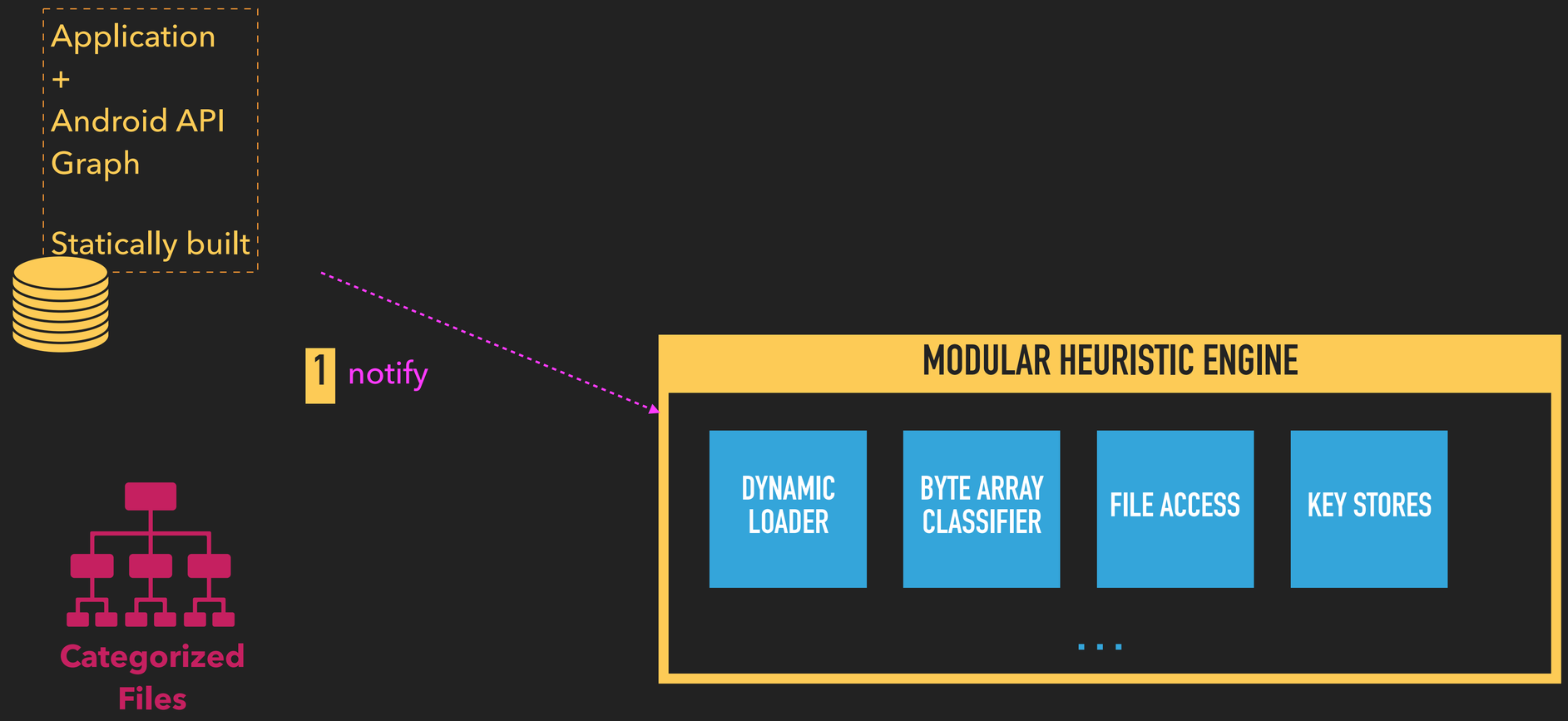
1) START PHASE – ANDROID API ANALYSIS



1) START PHASE – APPLICATION BYTE CODE ANALYSIS



2) INSTRUMENTATION PHASE – BEFORE RUN



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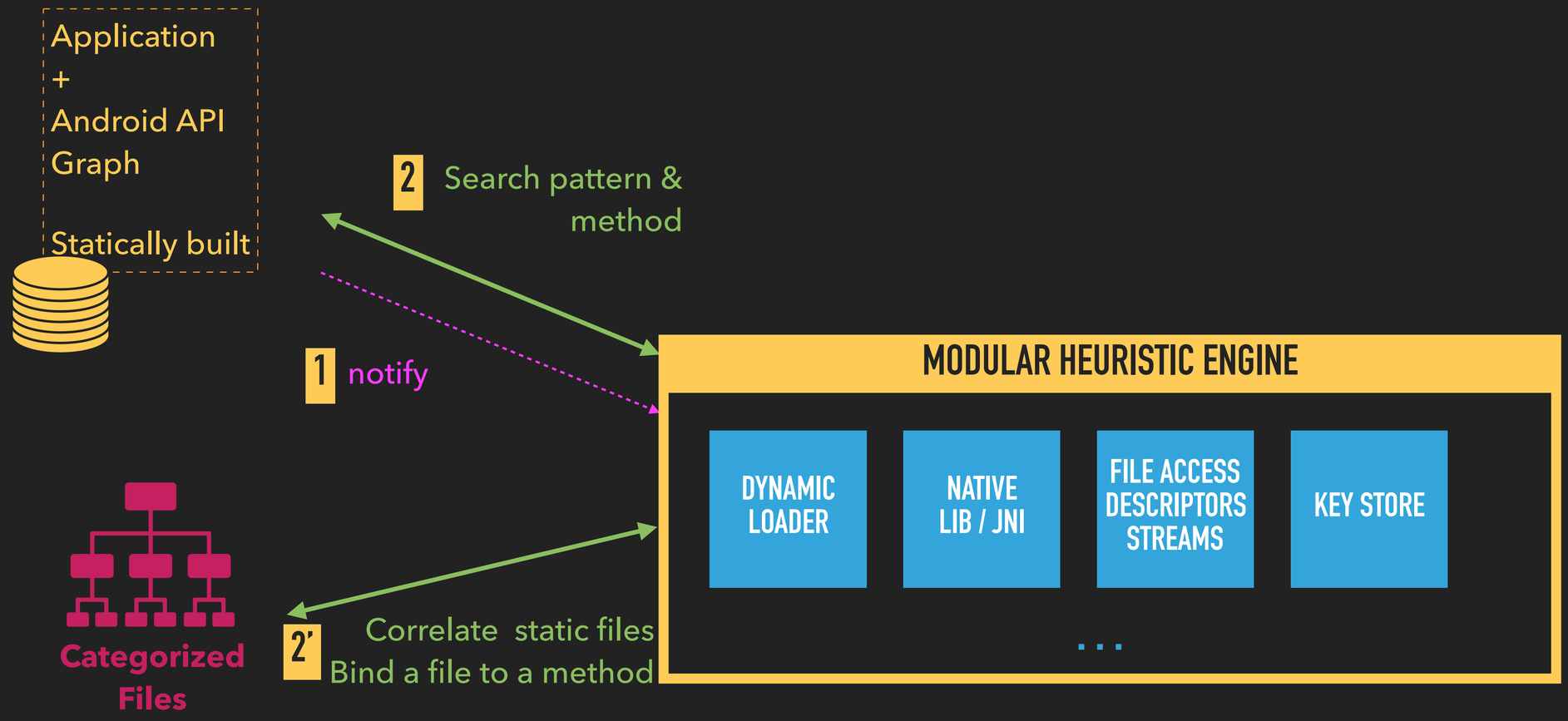

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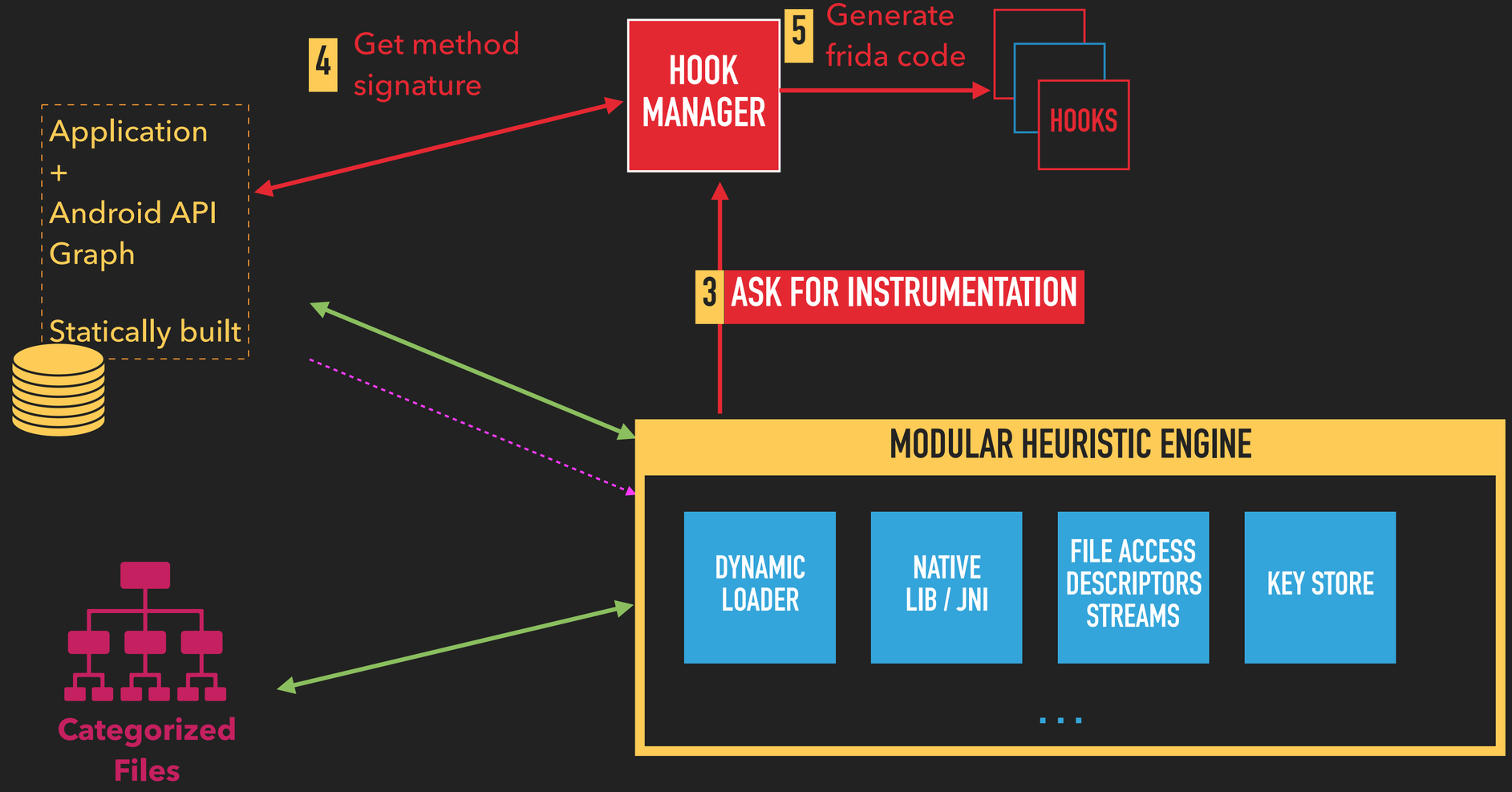

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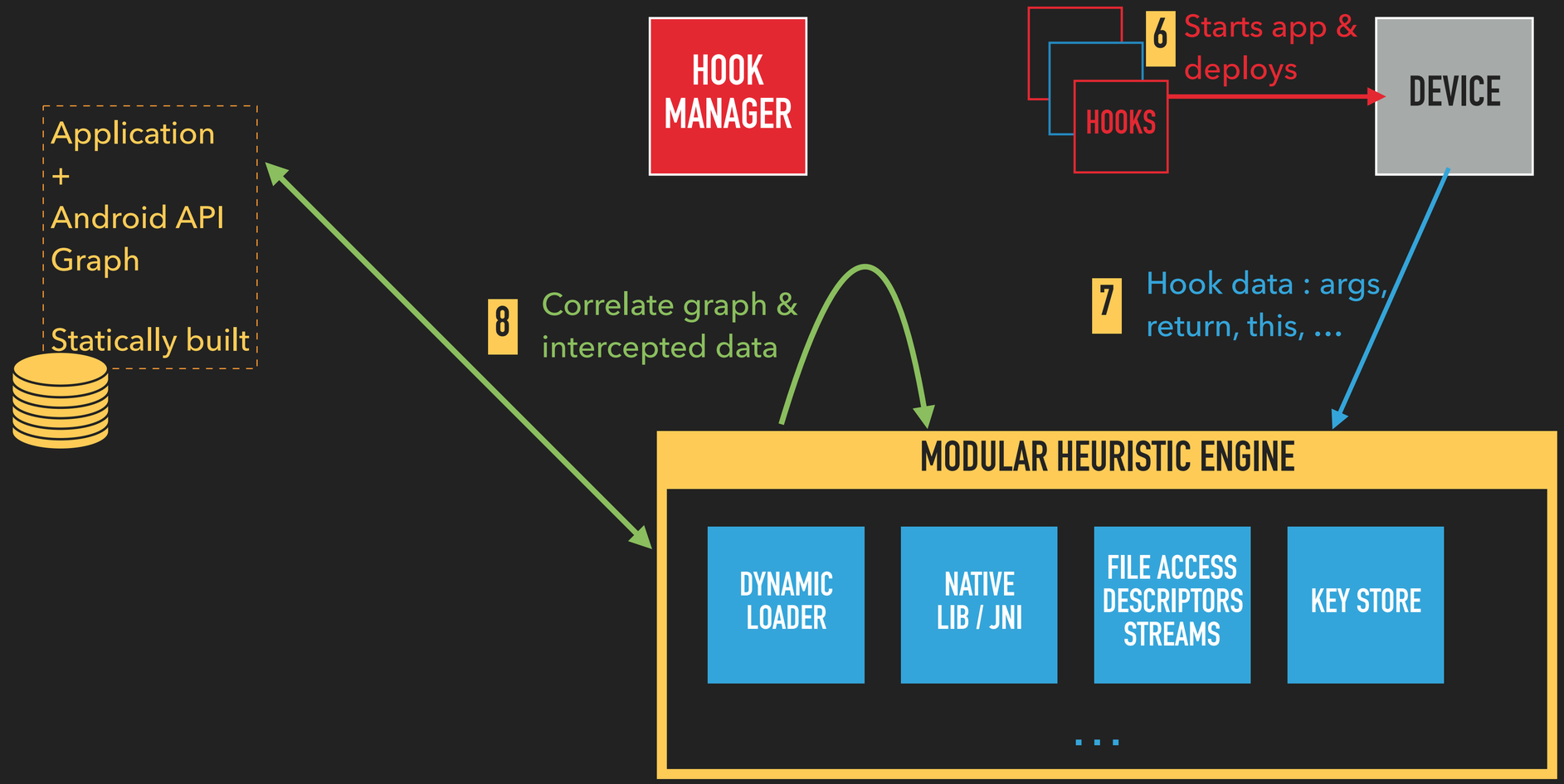

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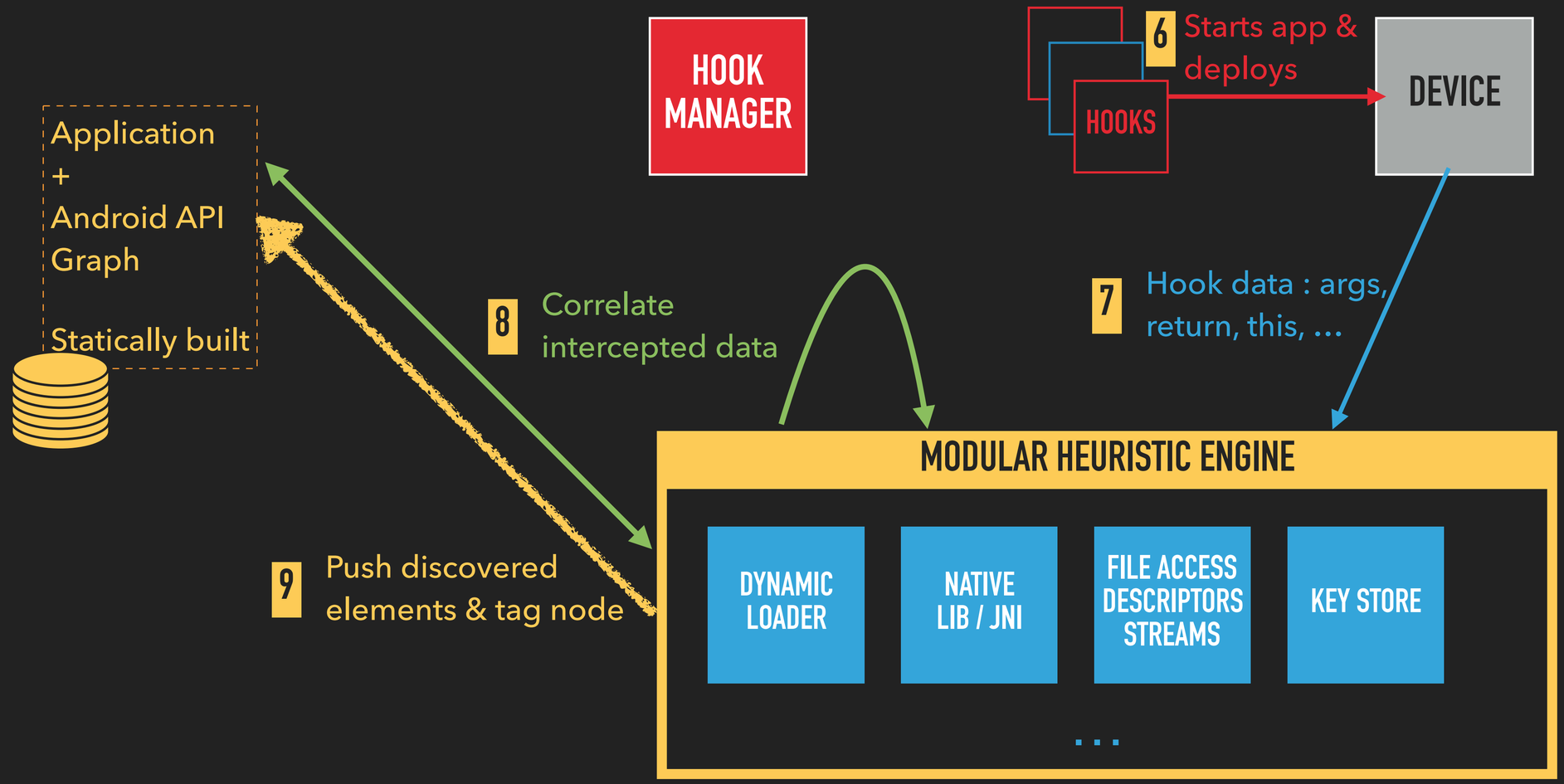
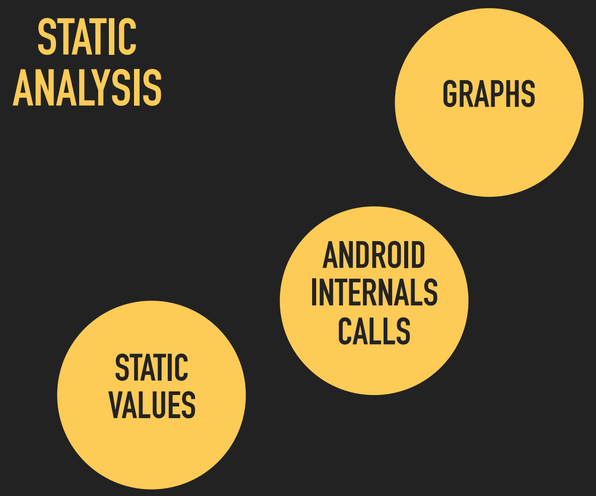


« HEY !
GIVE ME THE MOST
COMPLETE PICTURE OF
THE APPLICATION »

MIX * ANALYSIS WITH INSTRUMENTATION RESULTS



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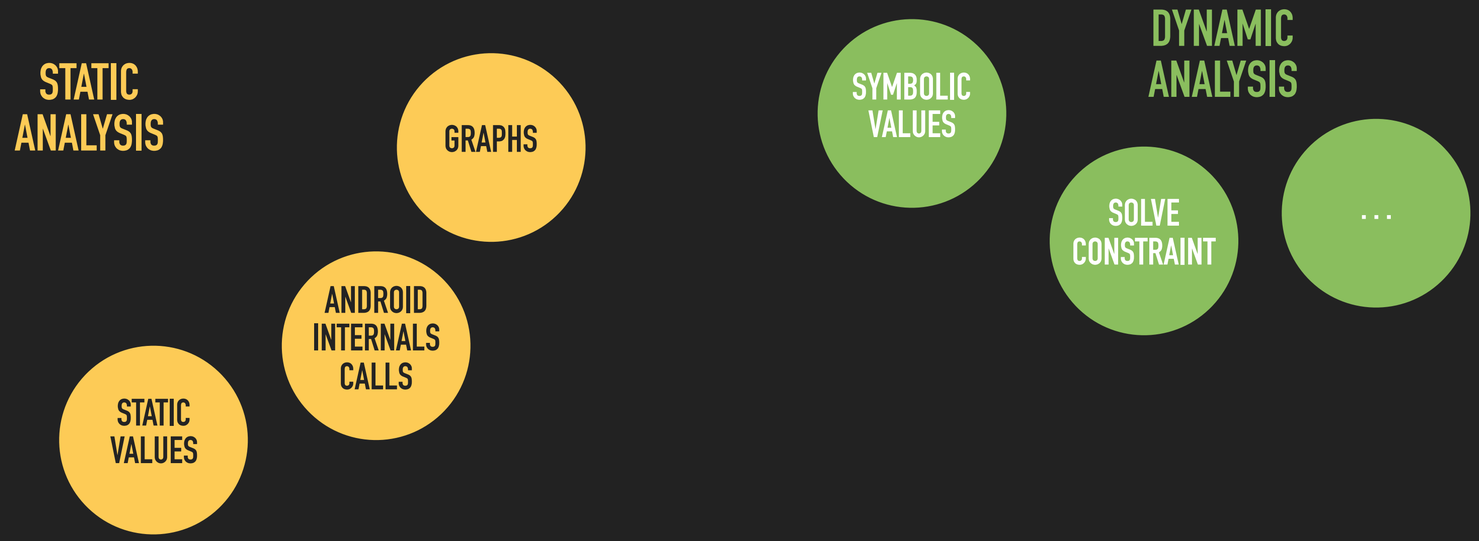

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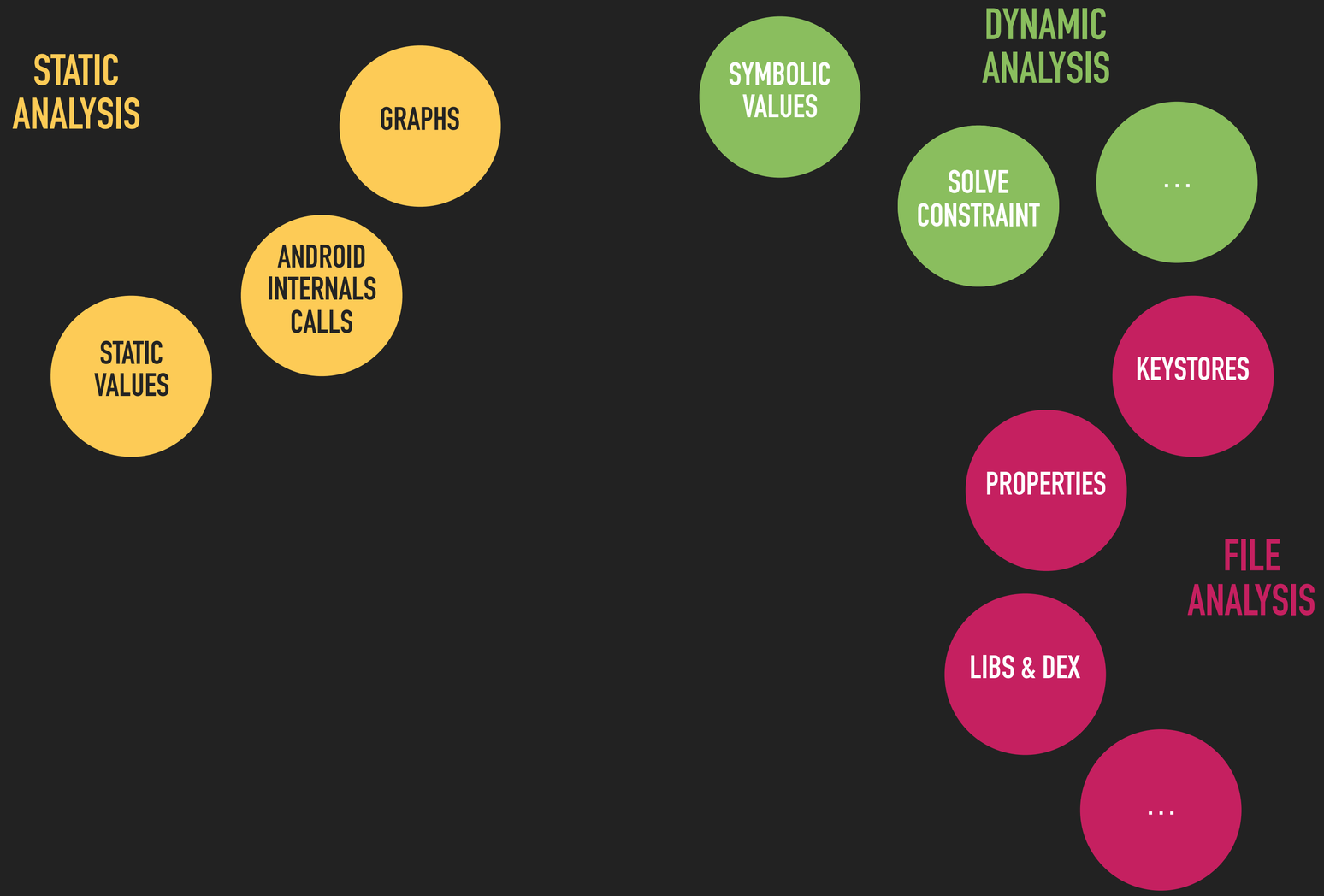

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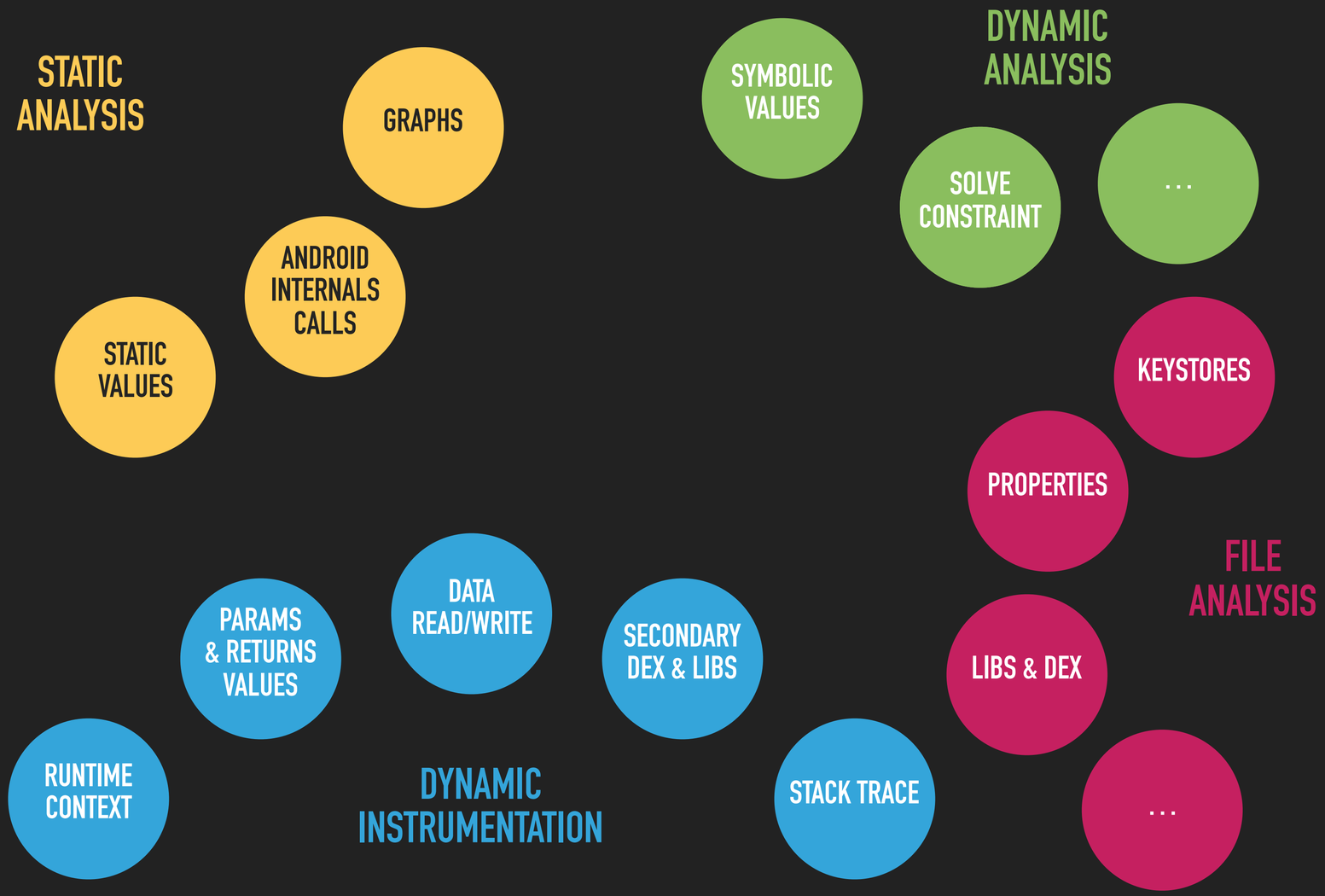


CASE #1

DYNAMIC UPDATE OF XREF WITH INVOKED METHODS

METHOD INVOKED DYNAMICALLY

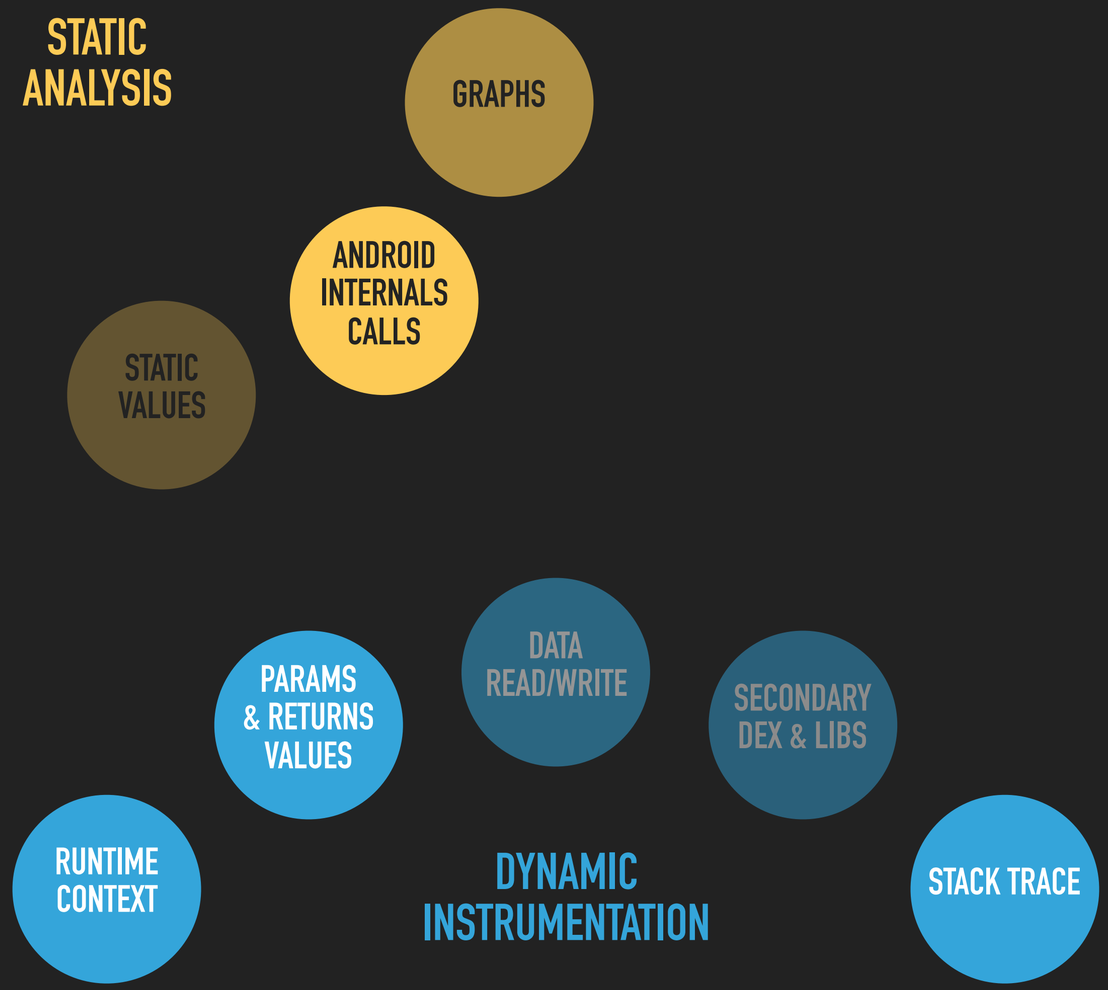
```
2  const v0, 0x1
3  new-array v1, v0, [Ljava/lang/Class;
4  new-array v2, v0, [Ljava/lang/Object;
5  const v0, 0x0
6  const-class v3, Ljava/lang/String;
7  aput-object v3, v1, v0
8  aput-object p0, v2, v0
9  const-string v0, "convertToString"
10 const-class v3, Landroid/content/res/abltMZGC;
11 invoke-virtual {v3, v0, v1}, Ljava/lang/Class;->getMethod(Ljava/lang/String;[Ljava/lang/Class;)Ljava/lang/reflect/Method;
12     move-result-object v0
13 invoke-virtual {v0, v3, v2}, Ljava/lang/reflect/Method;->invoke(Ljava/lang/Object;[Ljava/lang/Object;)Ljava/lang/Object;
14     move-result-object v0
15 check-cast v0, Ljava/lang/String;
16 return-object v0
```

Smali code

From a static point-of-view only two methods are called :

- Class.getMethod()
- Method.invoke()

DYNAMIC UPDATE OF XREF WITH INVOKED METHODS



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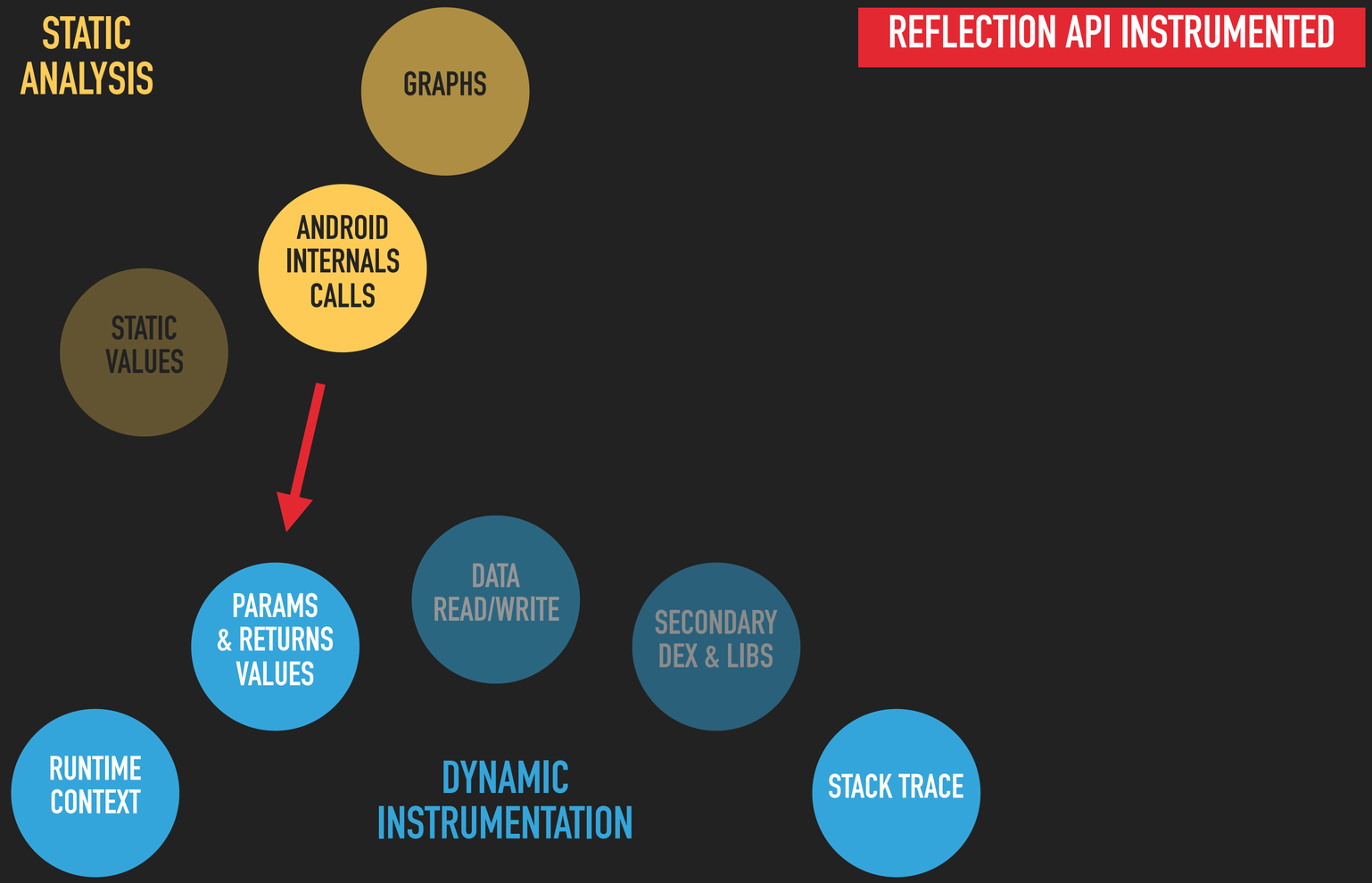

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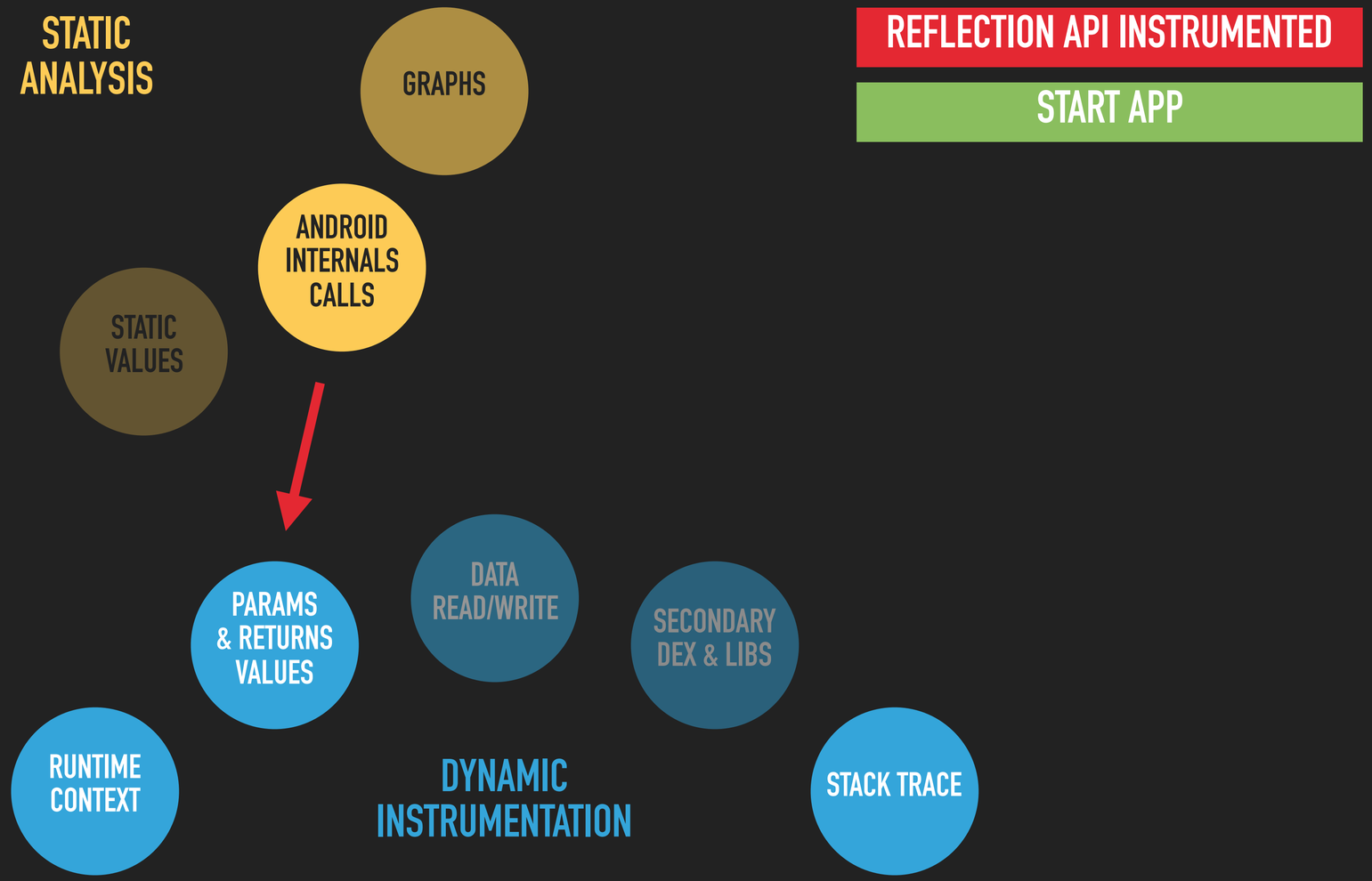

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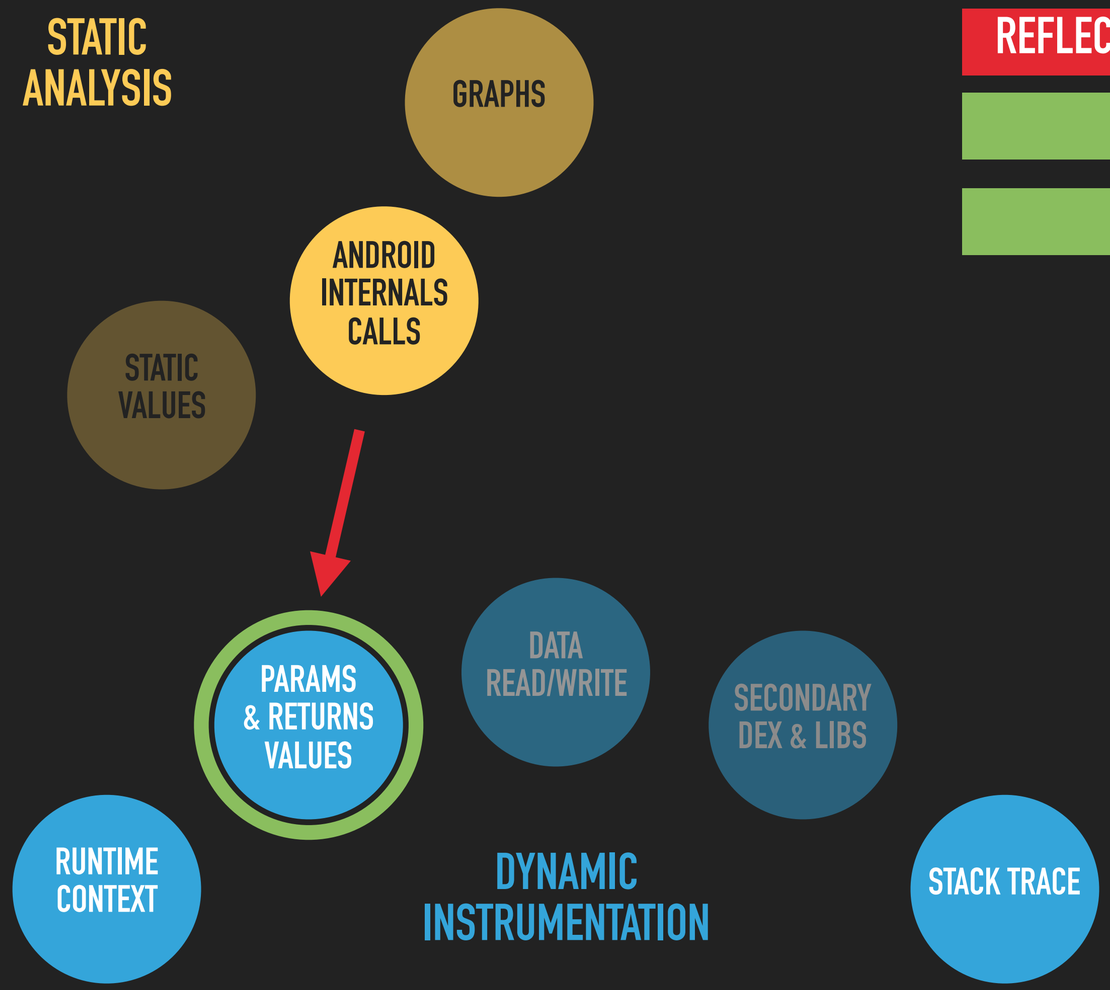
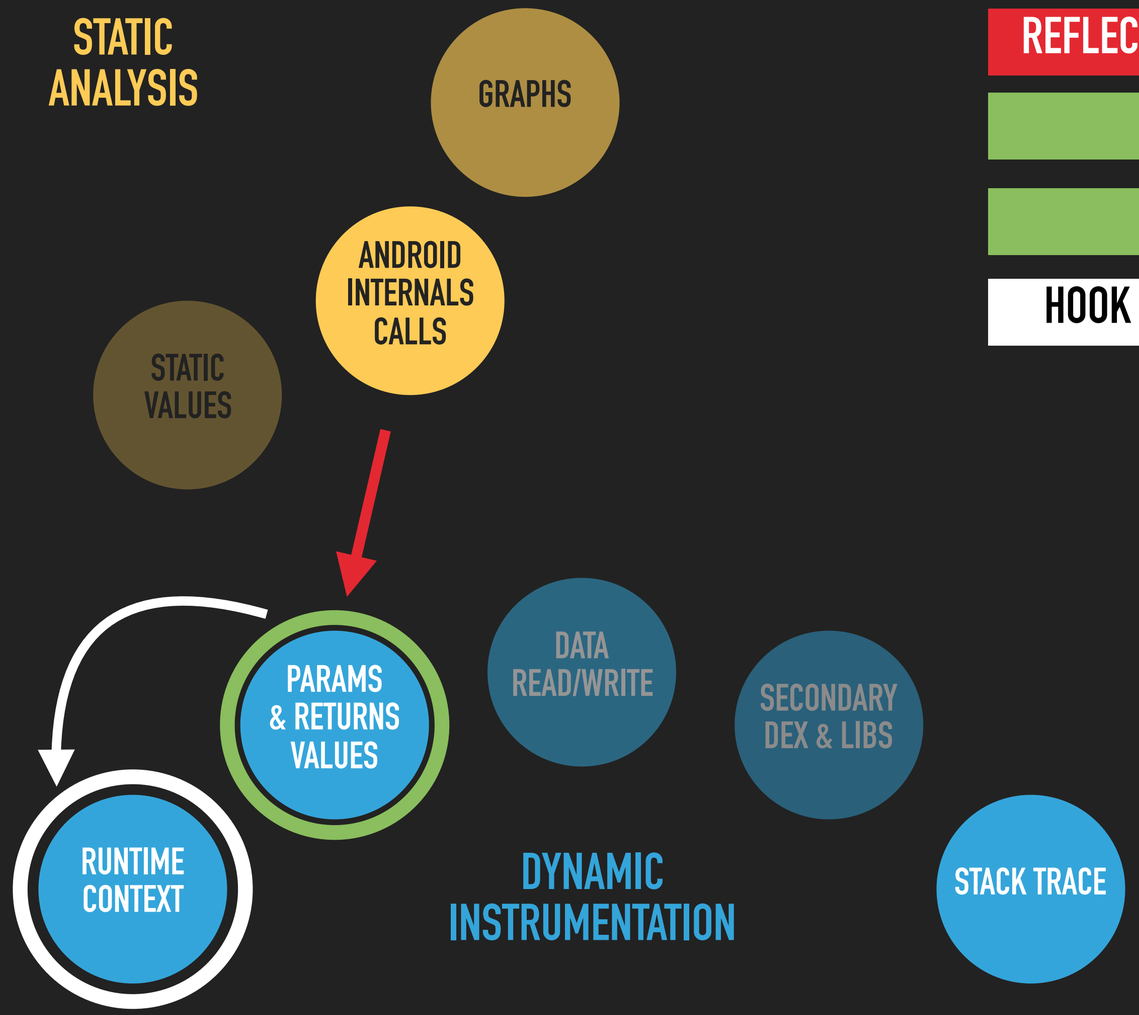


REFLECTION API INSTRUMENTED

START APP

HOOK TRIGGED

DYNAMIC UPDATE OF XREF WITH INVOKED METHODS



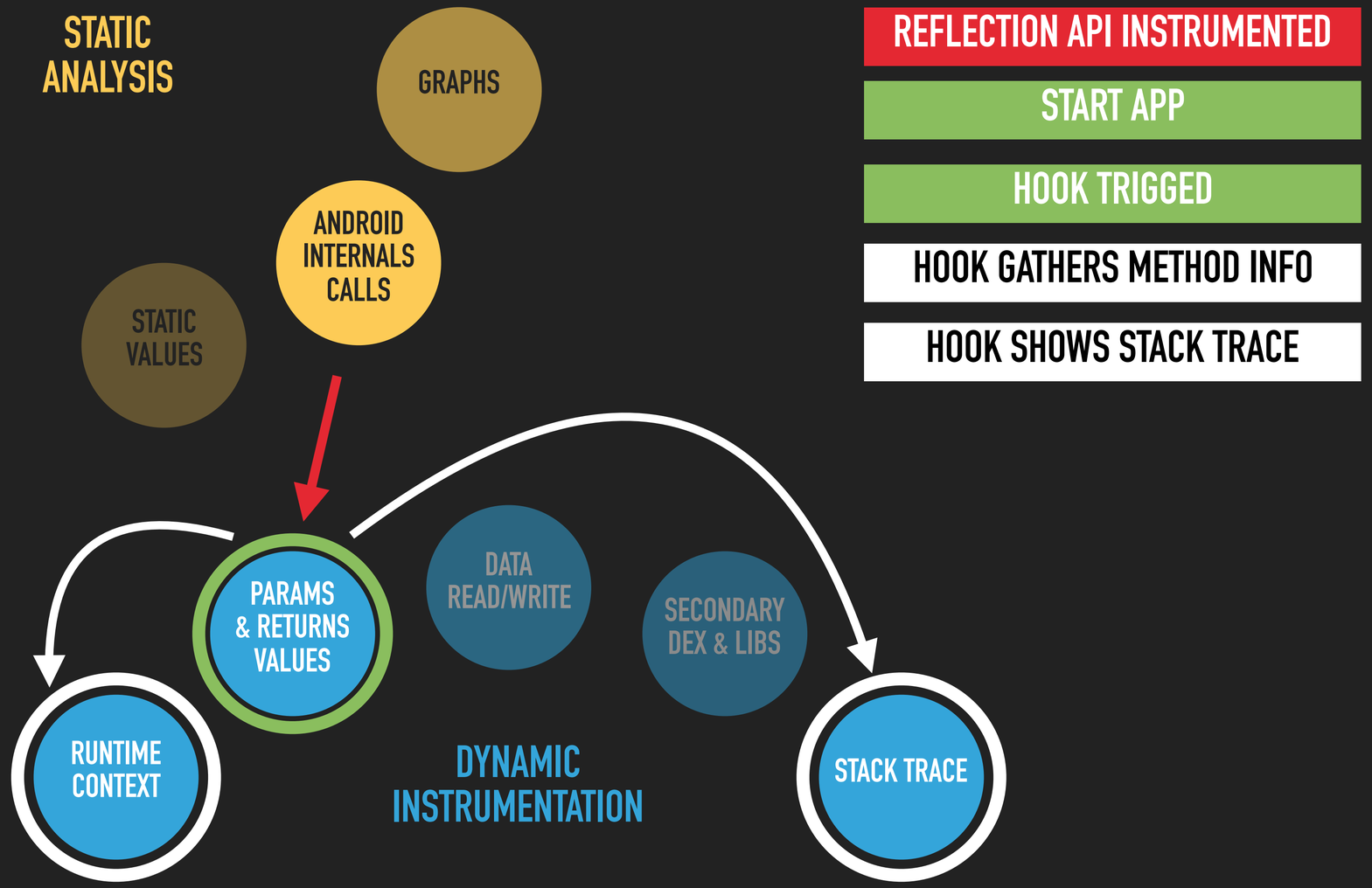
REFLECTION API INSTRUMENTED

START APP

HOOK TRIGGED

HOOK GATHERS METHOD INFO

DYNAMIC UPDATE OF XREF WITH INVOKED METHODS



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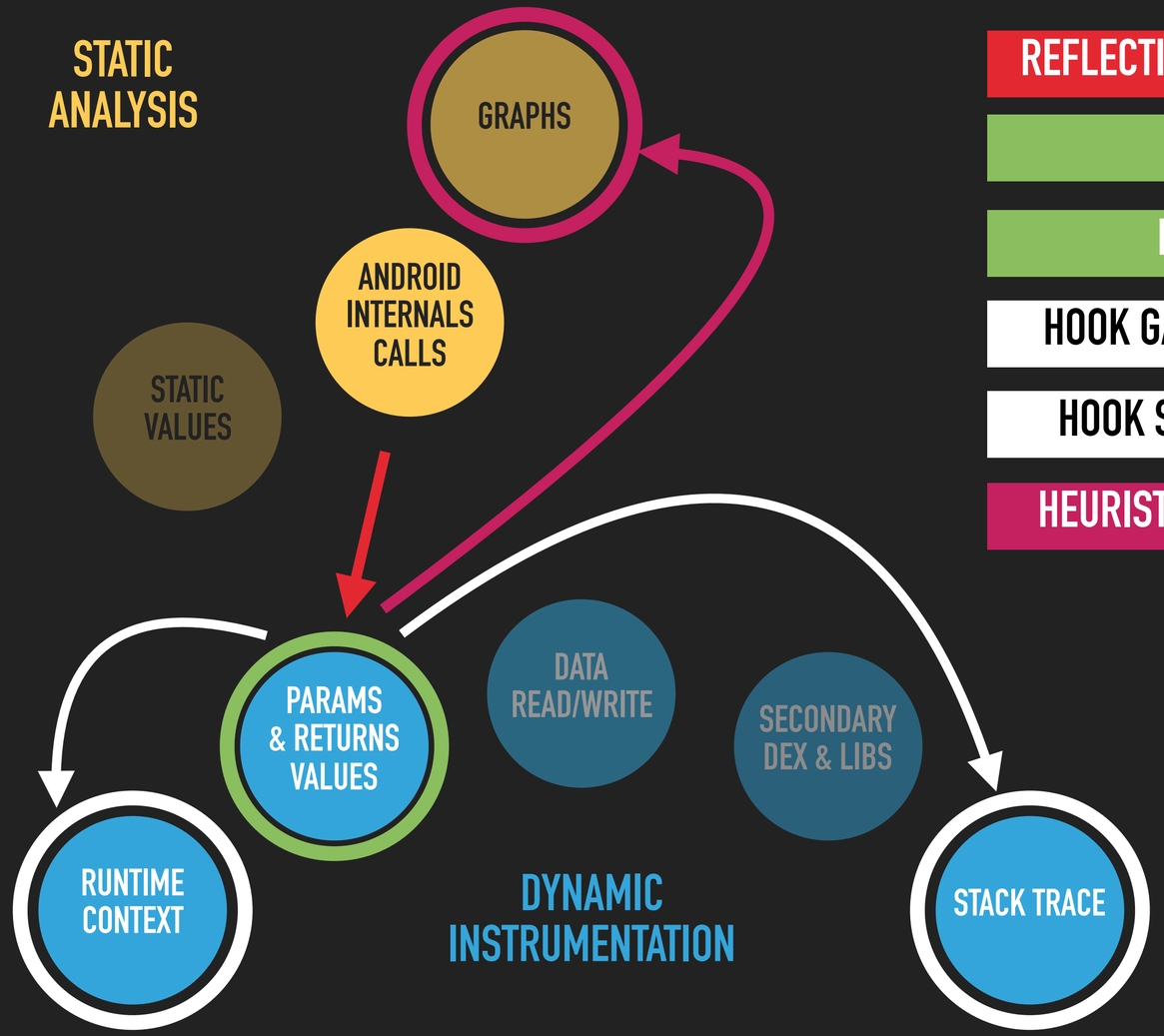


REFLECTION API INSTRUMENTED

START APP

HOOK TRIGGED

HOOK GATHERS METHOD INFO

HOOK SHOWS STACK TRACE

HEURISTIC ENGINE UPDATE DB

METHOD INVOKED DYNAMICALLY

BEFORE RUNTIME

METHOD INVOKED DYNAMICALLY

BEFORE RUNTIME

XRef from

com.[redacted].a.a.CGSuroKqvFzdyAH(<java.lang.String>)<java.lang.String>

Method	Tags	Action
java.lang.Class.getMethod(<java.lang.String><java.lang.Class>[])<java.lang.reflect.Method>	internal	Probe OFF
java.lang.reflect.Method.invoke(<java.lang.Object><java.lang.Object>[])<java.lang.Object>	internal	Probe OFF

Showing 1 to 2 of 2 entries

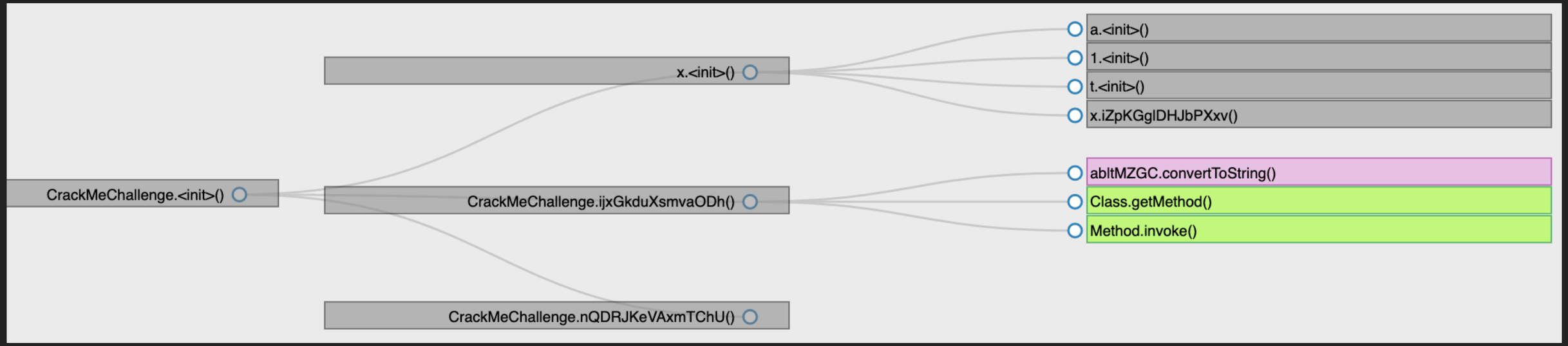
AFTER RUNTIME

XRef from

com.[redacted].a.a.CGSuroKqvFzdyAH(<java.lang.String>)<java.lang.String>

Method	Tags	Action
android.content.res.abltMZGC.convertToString(<java.lang.String>)<java.lang.String>	invoked	Probe OFF
java.lang.Class.getMethod(<java.lang.String><java.lang.Class>[])<java.lang.reflect.Method>	internal	Probe OFF
java.lang.reflect.Method.invoke(<java.lang.Object><java.lang.Object>[])<java.lang.Object>	internal	Probe OFF

UPDATE OF THE CALL GRAPH



Gray nodes have been discovered statically

Green nodes are internal Android or Java methods

Pink node are invoked dynamically and not discovered statically

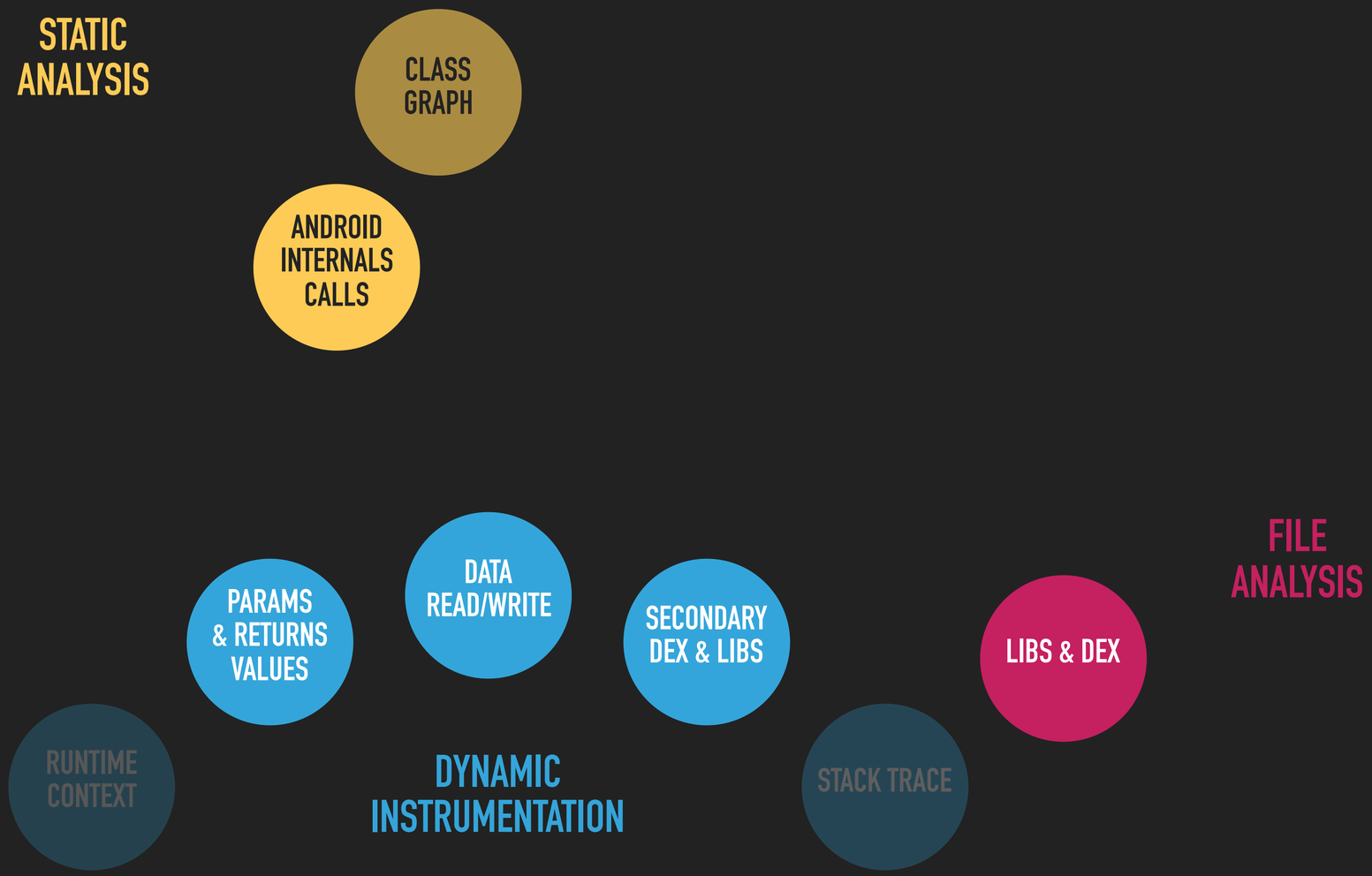
DEMO #2

DYNAMIC UPDATE OF XREFS WITH INVOKED METHODS

CASE #2

ANALYZE DEX FILE LOADED DYNAMICALLY

ANALYZE DEX FILE LOADED DYNAMICALLY



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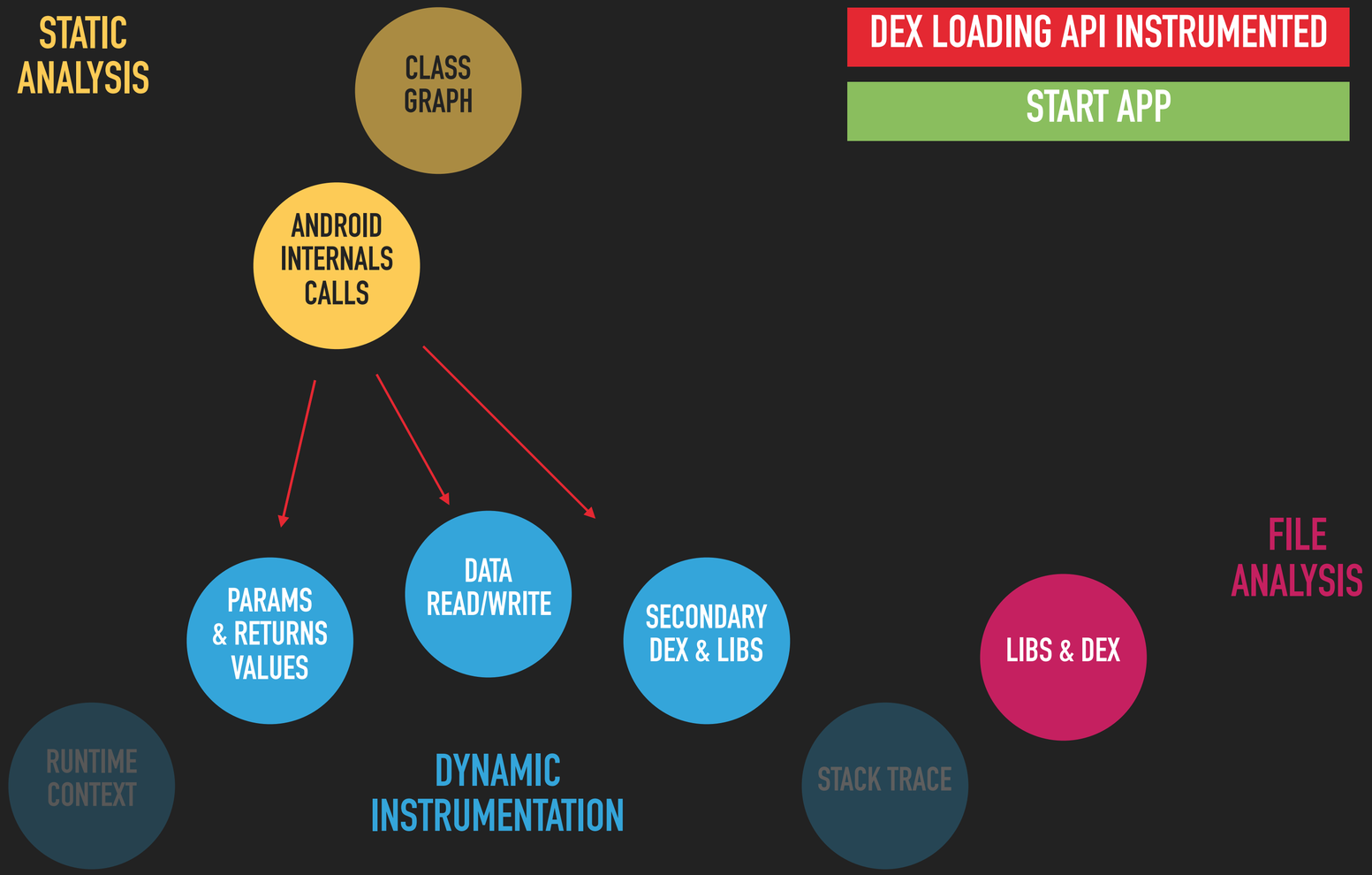

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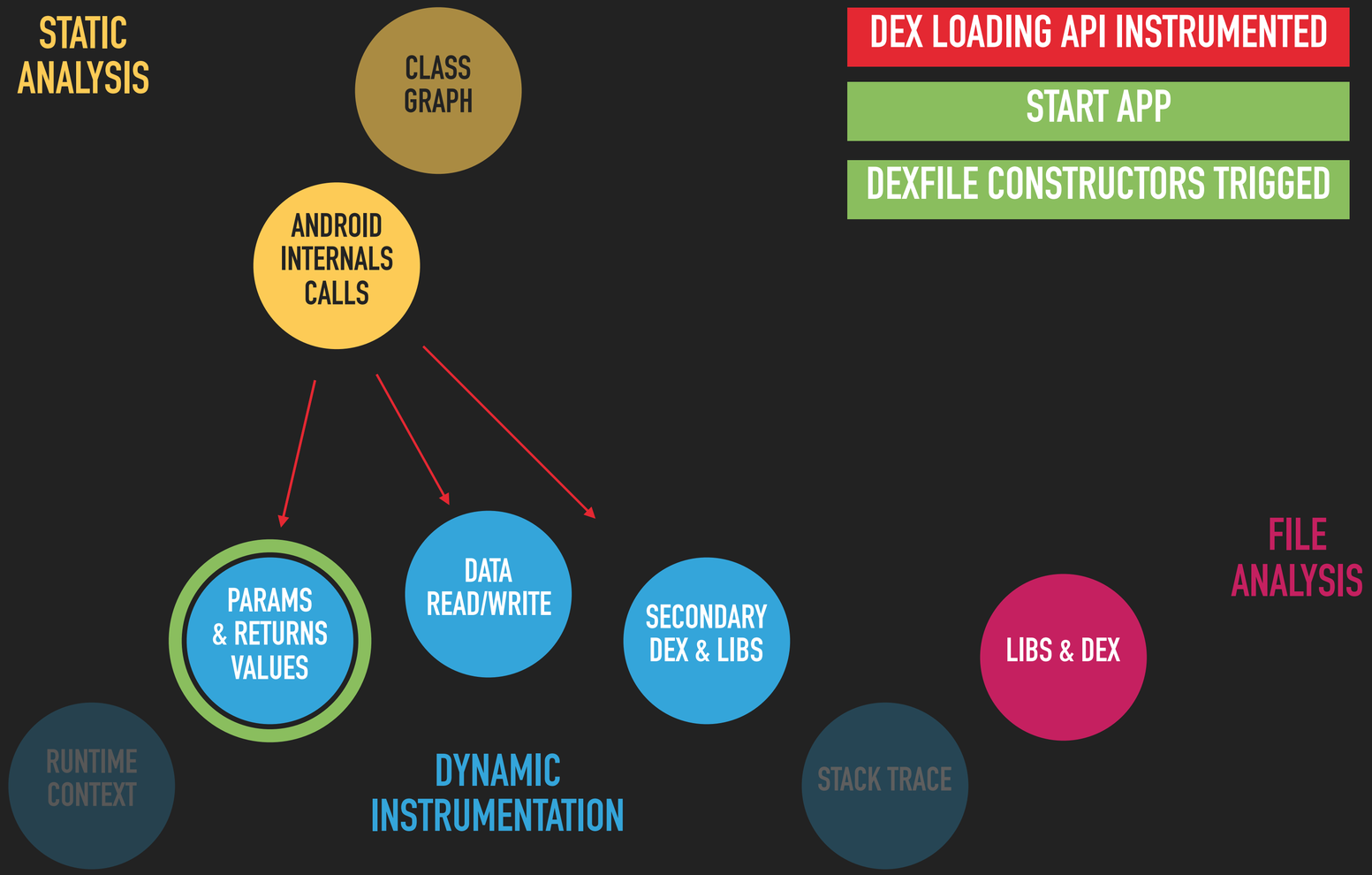
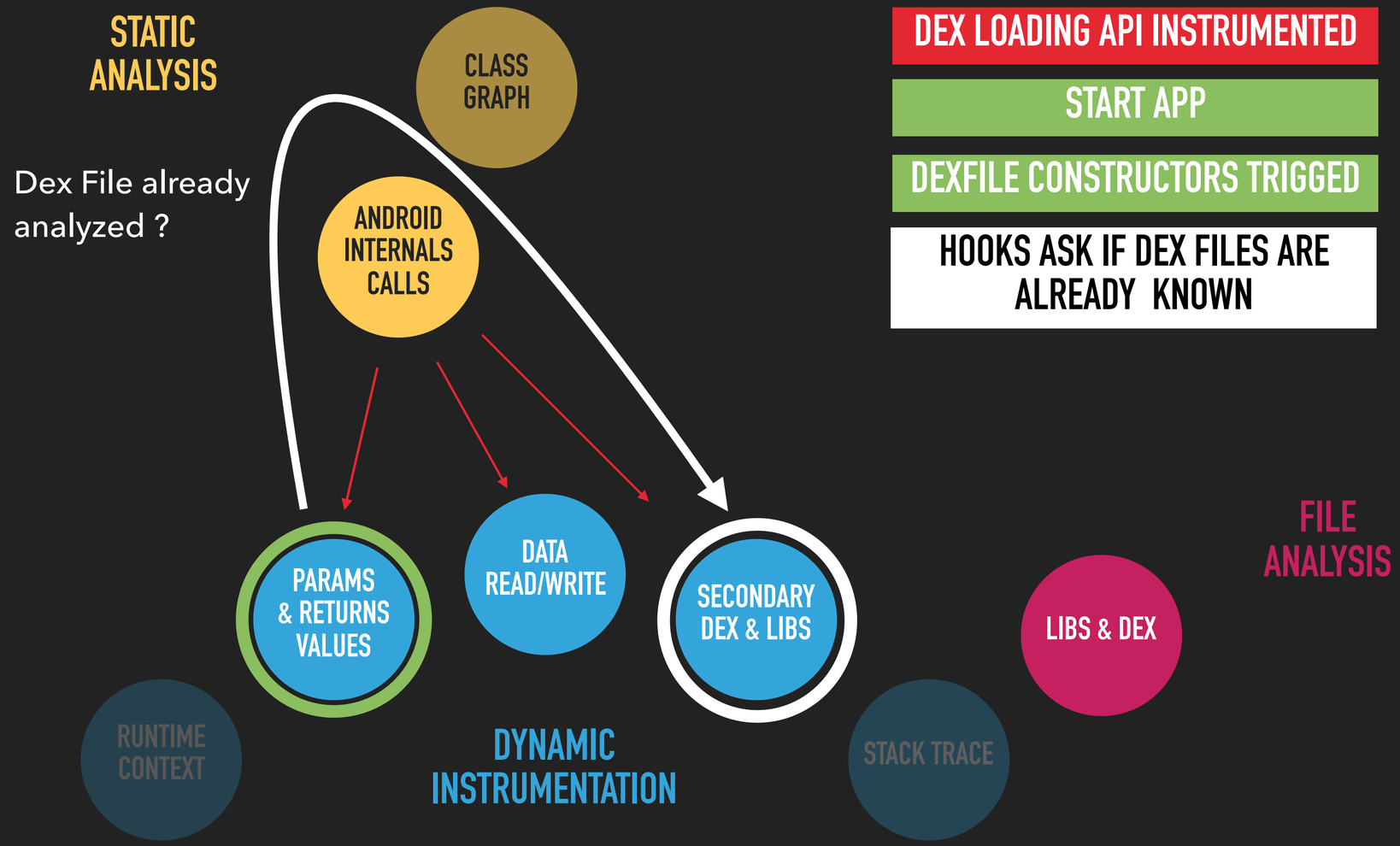
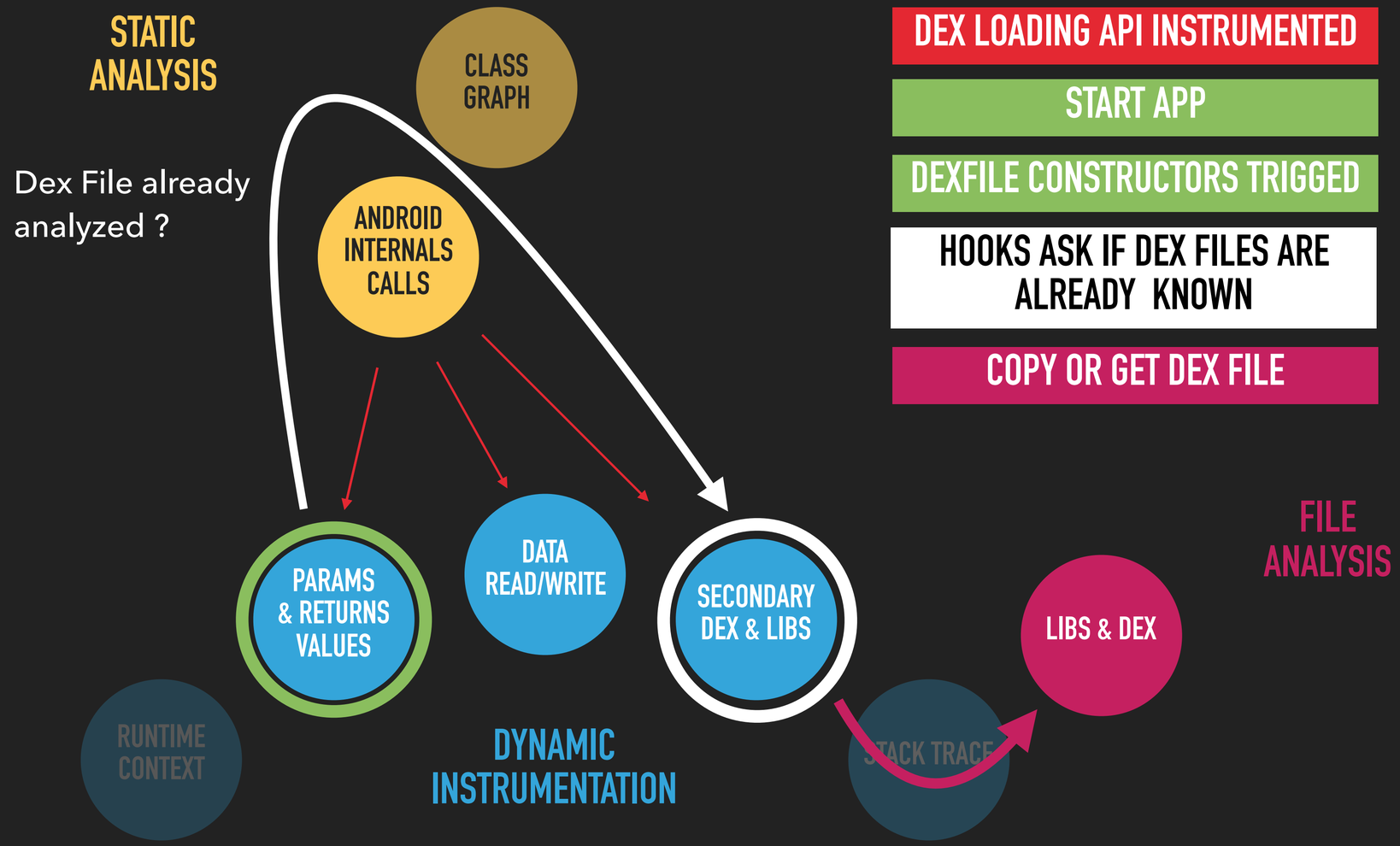


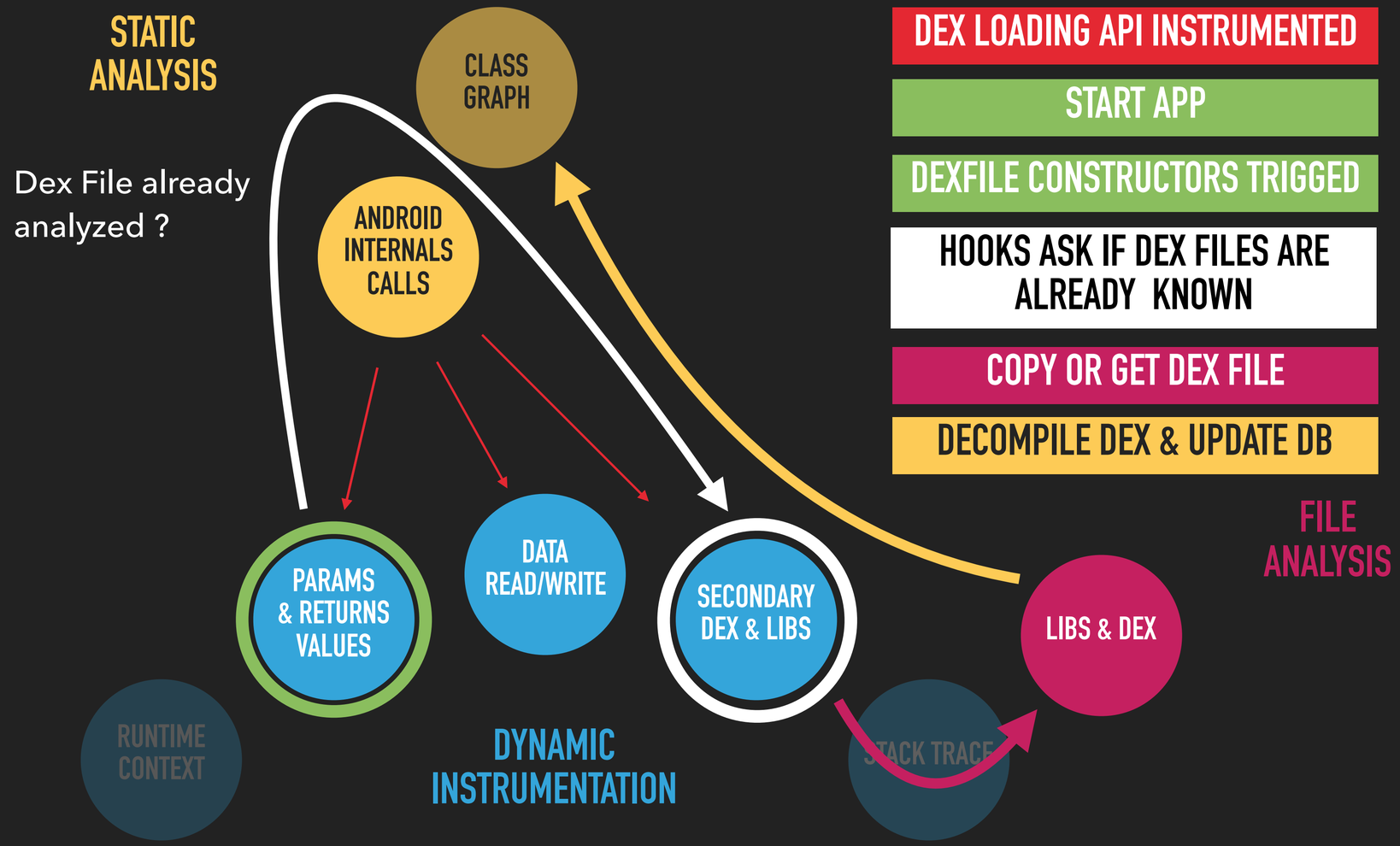
ANALYZE DEX FILE LOADED DYNAMICALLY



ANALYZE DEX FILE LOADED DYNAMICALLY



ANALYZE DEX FILE LOADED DYNAMICALLY



ANALYZE DEX FILE LOADED DYNAMICALLY

CASE #3

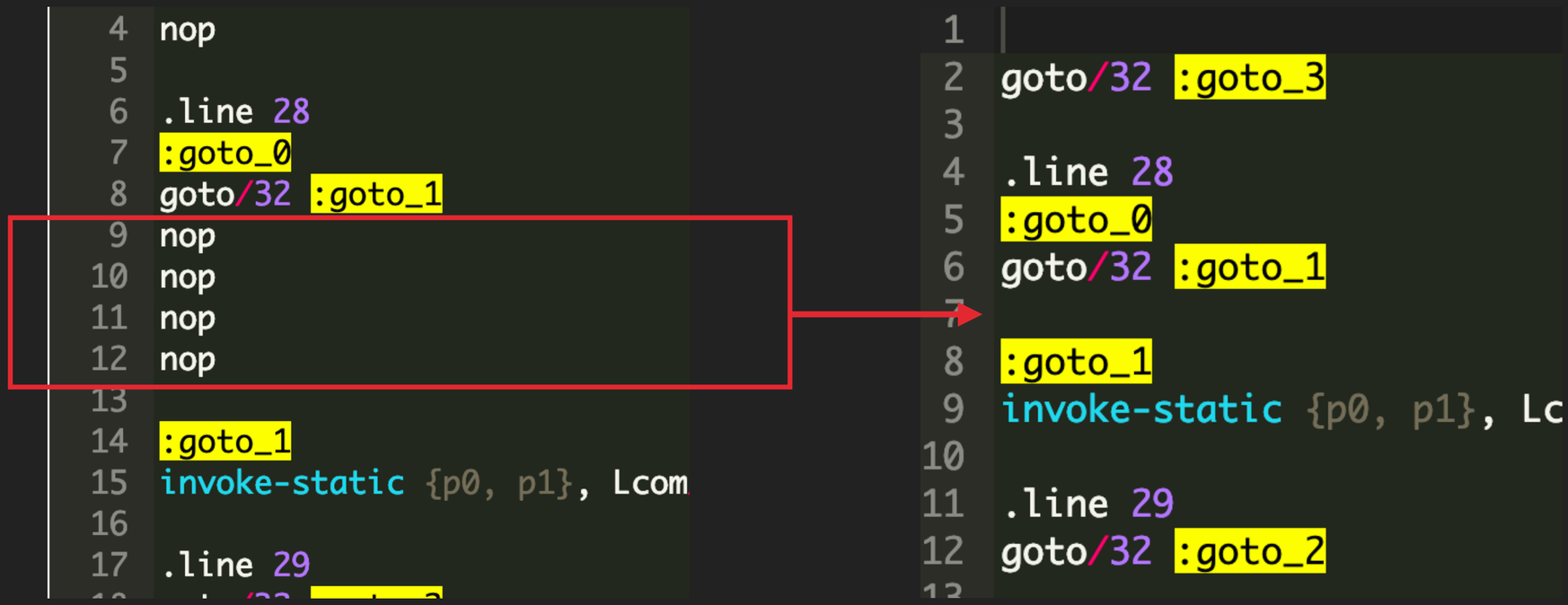
BYTECODE CLEANER

BYTE CODE CLEANER : REMOVE NOP

```
4   nop
5
6   .line 28
7   :goto_0
8   goto/32 :goto_1
9   nop
10  nop
11  nop
12  nop
13
14  :goto_1
15  invoke-static {p0, p1}, Lcom
16
17  .line 29
```

BEFORE

BYTE CODE CLEANER : REMOVE NOP



BEFORE

AFTER

REMOVE USELESS GOTO

```
1
2  goto/32 :goto_7
3
4  :goto_0
5  goto/32 :goto_1
6
7  :goto_1
8  const-string v0, "9227439b7fce6139b549462
9  goto/32 :goto_3
10
11 :goto_2
12 const-string v1, "d0528d529bffba743e16802
13 goto/32 :goto_6
14
15 :goto_3
16 invoke-static/range {v0 .. v0}, LOhRHFPbt
17     move-result-object v0
18 goto/32 :goto_2
19
20 :goto_4
21 invoke-static {v0, v1}, LOhRHFPbtimNvzSnj
22 goto/32 :goto_5
23
24 :goto_5
25 return-void
26
27 :goto_6
28 invoke-static/range {v1 .. v1}, LOhRHFPbt
29     move-result-object v1
30 goto/32 :goto_4
31
32 :goto_7
33 goto/32 :goto_0
34
```

BEFORE

REMOVE USELESS GOTO

```
goto/32 :goto_7

:goto_0
goto/32 :goto_1

:goto_1
const-string v0, "9227439b7fce6139b549462
goto/32 :goto_3

:goto_2
const-string v1, "d0528d529bffba743e16802
goto/32 :goto_6

:goto_3
invoke-static/range {v0 .. v0}, LOhRHFPbt
    move-result-object v0
goto/32 :goto_2

:goto_4
invoke-static {v0, v1}, LOhRHFPbtimNvzSnj
goto/32 :goto_5

:goto_5
return-void

:goto_6
invoke-static/range {v1 .. v1}, LOhRHFPbt
    move-result-object v1
goto/32 :goto_4

:goto_7
goto/32 :goto_0
```

BEFORE

```
const-string v0, "9227439b7fce6139b549462de29bea8ec

invoke-static/range {v0 .. v0}, LOhRHFPbtimNvzSnj1;
    move-result-object v0

const-string v1, "d0528d529bffba743e168029bb07a8f9c

invoke-static/range {v1 .. v1}, LOhRHFPbtimNvzSnj1;
    move-result-object v1

invoke-static {v0, v1}, LOhRHFPbtimNvzSnj1;->BdOZpY

return-void
```

AFTER

IMPROVEMENTS

- Use my own customizable Dex Decompiler (or use LIEF)?
- Add r2 binding and native hooks
- HTTP communications & Intent grabbing
- Bytecode & native symbolic exec (Z3) ?
- Bytecode emulation (SmaliVM @CalebFenton)?
- Offers native instruction hooking (QBDI)?
- And fuzz (afl-fuzz params + feedback given by hooking)?

Thanks

Q&A

ANNEXES

HOW TO INSTALL ?

- Ensure you have the requirements (Frida, NodeJS, apktool)

```
git clone https://github.com/FrenchYeti/dexcalibur.git
cd dexcalibur
npm install
```

- Or install from DockerHub

```
docker pull frenchyeti/dexcalibur
docker run -it \
   -v <workspace>:/home/dexcalibur/workspace \
   -p 8080:8000 –dev=<device> \
   frenchyeti/dexcalibur
```

SEARCH BYTE ARRAY

⊕	d.f.za.Yb.a()<int>[]::array_0		Probe
⊕	d.f.za.a.o.<clinit>()<void>::array_0	md5 key-128	Probe
⊕	d.f.za.yb.<clinit>()<void>::array_0		Probe
⊕	d.f.za.yb.<clinit>()<void>::array_1		Probe
⊕	f.d.a.b.a.<clinit>()<void>::array_0	sha1 sha256 key-256	Probe
⊕	f.d.a.b.a.<clinit>()<void>::array_1	sha1 sha256 key-256	Probe
⊖	f.d.a.b.a.<clinit>()<void>::array_2	ascii	Probe

Location	f.d.a.b.a.<clinit>()<void>
Label	:array_2
Size	288 bits
Entry width	8 bits

Tag	Data	Action
ascii	Noise_XXfallback_25519_AESGCM_SHA256	

raw

```
4e 6f 69 73 65 5f 58 58 66 61 6c 6c 62 61 63 6b
5f 32 35 35 31 39 5f 41 45 53 47 43 4d 5f 53 48
41 32 35 36 00 00 00 00 00 00 00 00 00 00 00 00
```