

BPFCTRL



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▶ I Do See ◀

Suricata

- Network Traffic Analysis
 - Intrusion Detection System
 - Network Security Monitoring
- Community driven
- Code:
 - Open Source
 - Mixed of C and Rust



Suricata on live traffic

- Sniffer mode
 - Get raw traffic
 - Use AF_PACKET socket
 - Like tcpdump

```
suricata -af-packet=$(wtfiseth0) port 80 and host 10.0.0.1
```

Note: alias wtfiseth0='ip r | grep default | cut -d " " -f 5'

Suricata on selected live traffic (hipster style)

- BPF is your grand mother technology
- Linux has eBPF
 - Extended Berkeley Packet Filter
 - Filters can be developed in C
 - Shared data structure
 - Between kernel and user space
 - Data can be managed by external tool



Simple eBPF filter

```
#define LINUX_VERSION_CODE 263682

struct bpf_map_def SEC("maps") ipv4_drop = {
    .type = BPF_MAP_TYPE_PERCPU_HASH,
    .key_size = sizeof(__u32),
    .value_size = sizeof(__u32),
    .max_entries = 32768,
};

struct vlan_hdr {
    __u16  h_vlan_TCI;
    __u16  h_vlan_encapsulated_proto;
    __u32 *value;
    __u32 ip = 0;

    nhoff = skb->cb[0];

    ip = load_word(skb, nhoff + offsetof(struct iphdr, saddr));
    value = bpf_map_lookup_elem(&ipv4_drop, &ip);
    if (value) {
        *value = *value + 1;
        return 0;
    }

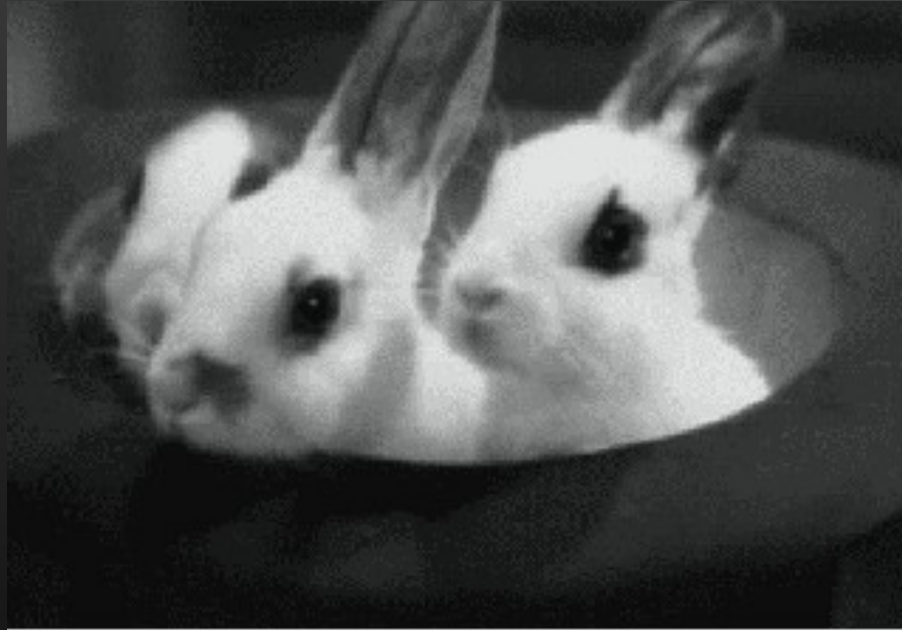
    ip = load_word(skb, nhoff + offsetof(struct iphdr, daddr));
    value = bpf_map_lookup_elem(&ipv4_drop, &ip);
    if (value) {
```

Introducing bpfctrl

- Wrapper on top of bpftool
- LGPLv2
- Manage pinned maps
- Currently support
 - IPv4 with counters
 - Single integer

Demonstration

- Verify Suricata sees traffic
- Add IP to drop list
- Nothing anymore



<https://github.com/stamusNetworks/bpfctrl>

THANK YOU!

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