

**Biscuit authorization tokens** 

## Hi, I'm Geoffroy Couprie

- Rust developer at Clever Cloud
- sozu HTTP reverse proxy
- WebAssembly based FaaS platform
- Biscuit tokens
- nom parser combinators
- github: geal
- twitter: gcouprie

### JWT

tokens signed by public key cryptography

#### Macaroons

offline attenuation

# JSON Web Tokens

- mainly signed by public key cryptography
- (also priv key, encryption, etc)
- contains data (user ID, etc)
- used to store session information: the server can verify that the data was not tampered with
- used in OAuth and OIDC
- some pitfalls: alg=none vulnerability, revocation...

### JWT

tokens signed by public key cryptography

#### Macaroons

offline attenuation

# Macaroons

- signed with private key crypto (HMAC)
- contains *caveats*: conditions over the request that must be verified
- offline attenuation
- pitfalls: caveat language not defined, needs the private key to verify

### JWT

tokens signed by public key cryptography

#### Macaroons

offline attenuation

# Could we get macaroons with public key cryptography?

- separate macaroon creator from verifier
- transmit a macaroon from service to service: no need to share the key

# **Biscuit**

# Biscuit

### Summary

a mix of JWT and macaroons

# Biscuit

| Block 0   | pub root | can read and write /folder1/file1<br>can read /folder2/file1 |  |  |
|---|----------|--|--|--|
| Block 1   | pub key1 | restrict to read operations                                  |  |  |
| Block 2   | pub key2 | restrict to path prefix /folder1/                            |  |  |
| signature = sign(block0, root) + sign(block1, key1) + sign(block 2, key2) |          |  |  |  |

Verifier:

- knows root public key
- file is /folder1/file1
- operation is read
- verify the checks
- verify that we have the right to read /folder1/file1
- success!

**API authorization** more flexibility for clients

**Microservices** bearer tokens with attenuation

# **API** authorization

the promise of OAuth: delegated authorization

**in reality:** coarse grained authorization, token with too many rights, complex rights management interfaces

**Example:** how to reduce the rights of your Github token for CI?

# API authorization

more flexibility for clients

**Microservices** bearer tokens with attenuation

# API authorization with Biscuit

let users attenuate their token

- shorter expiration time
- limit to a specific project or file
- limit origin IP...

as long a the server provides the facts, they can be used in authorization rules

### API authorization

more flexibility for clients

### Microservices

bearer tokens with attenuation

# API authorization with Biscuit

Apache Pulsar example:

- we host a multi-tenant Pular cluster
- we give each customer a Biscuit token with full rights on their namespace
- they attenuate their token to get specific rights for each application
- -> a token that can only read on topic A and write on topic B
- -> a token that can read on topic C but only for the next hour

all the other rules we defined still apply, customers define their own on top

#### **API authorization** more flexibility for clients

# **Microservices** bearer tokens with attenuation

# Microservices authorization

How do you authorize requests between microservices?

each service has its own authorization:

- services must be connected manually to each other
- Confused deputy problem: authorization is tied to the service, not the request

# API authorization

more flexibility for clients

# Microservices

bearer tokens with attenuation

# Microservices authorization

How do you authorize requests between microservices?

### centralized authorization:

- either through the API gateway, or a central authorization service
- single point of failure
- great overhead

#### **API authorization** more flexibility for clients

**Microservices** bearer tokens with attenuation

# Microservices authorization

How do you authorize requests between microservices?

decentralized with bearer tokens (JWT):

- the same token with full rights is used everywhere
- a service could keep an old token and reuse it

#### **API authorization** more flexibility for clients

Microservices

bearer tokens with attenuation

# Microservices authorization with Biscuit

*bearer tokens get attenuated before transmission to the next service* 

- from a full rights token, get a short lived token
- limit rights when requesting the next service:
  - ex: give rights to look up inventory, but not invoicing

services will only act with a very limited token

**API authorization** more flexibility for clients

**Microservices** bearer tokens with attenuation

0 0

# Microservices authorization with Biscuit



**Summary** a mix of JWT and macaroons

**Cryptography** signature aggregation

**Serialization** Protobuf

# Biscuit

- public key cryptography (aggregated signatures)
- offline attenuation
- authorization language based on Datalog
- can contain data, code and authorization checks
- specifies revocation for a token and all derived tokens
- can extract data for audit and replay

**Summary** a mix of JWT and macaroons

# **Cryptography** signature aggregation

Serialization Protobuf

# Cryptography

Signature aggregation: sign separately multiple messages, then assemble them in one signature

- based on aggregated gamma signatures( <u>https://eprint.iacr.org/2018/414</u>)
- implemented with *Ristretto* ( <u>https://ristretto.group/</u>)
- can be implemented on libsodium (example code available)

**Summary** a mix of JWT and macaroons

**Cryptography** signature aggregation

**Serialization** Protobuf

# Serialization

- a token contains a list of blocks
- each block is a protobuf structure containing data and authorization rules
- each block is signed
- attenuation is done by adding a block and aggregating its signature with the token's

**Summary** a mix of JWT and macaroons

**Cryptography** signature aggregation

**Serialization** Protobuf

# Serialization

```
message Biscuit {
required bytes authority = 1;
 repeated bytes blocks = 2;
repeated bytes keys = 3;
required Signature signature = 4;
message Block {
required uint32 index = 1;
repeated string symbols = 2;
 repeated Fact facts = 3;
repeated Rule rules = 4;
 repeated Check checks = 5;
optional string context = 6;
 optional uint32 version = 7;
```

#### Facts

Rules

Checks

### Allow/deny policies

# Facts

### a Datalog *fact* is data:

parent("Alice", "Bob");
parent("Bob", "Charles");
parent("Charles", "Denise");

### can be seen as:

| parent |         |         |
|--------|---------|---------|
|        | Alice   | Bob     |
|        | Bob     | Charles |
|        | Charles | Denise  |

Facts

Rules

Checks

#### Allow/deny policies

# Rules

### a *rule* is used to query data:

parent\_of\_charles(\$name) <parent(\$name, "Charles");</pre>

### it can be translated to SQL:

SELECT DISTINCT name from parent where child = "Charles";

Result: parent\_of\_charles("Bob")

Facts

Rules

Checks

Allow/deny policies

# Rules

### a rule can generate new facts

grandparent(\$grandparent, \$child) <parent(\$grandparent, \$parent),
parent(\$parent, \$child);</pre>

#### could be seen as:

create the fact grandparent(\$grandparent, \$child)
 IF

there is a fact parent(\$grandparent, \$parent) AND there is a fact parent(\$parent, \$child) with matching \$parent variable

### SQL version:

INSERT INTO grandparent( name, grandchild )
 SELECT A.name as name, B.child as grandchild
 FROM parent A, parent B

WHERE A.child = B.name;

Facts

Rules

Checks

Allow/deny policies

# Rules

### a *rule* can generate new *facts*

grandparent(\$grandparent, \$child) <parent(\$grandparent, \$parent),
parent(\$parent, \$child);</pre>

### Creates:

grandparent("Alice", "Charles");
grandparent("Bob", "Denise");

| parent |         |         |
|--------|---------|---------|
|        | Alice   | Bob     |
|        | Bob     | Charles |
|        | Charles | Denise  |

| grandparent |       |         |
|-------------|-------|---------|
|             | Alice | Charles |
|             | Bob   | Denise  |

```
Facts
```

Rules

Checks

Allow/deny policies

# Checks

### a *check* is a condition over the request

- all checks must pass
- they can be provided by the token or the verifier

check if operation(#ambient, #read);

check if time(#ambient, \$date), \$date <= 2018-12-20T00:00:00+00:00;</pre>

```
Facts
```

Rules

Checks

Allow/deny policies

# Allow/deny policies

*allow* and *deny* policies are tested one by one until one matches

```
allow if
  operation(#ambient, $op),
  resource(#ambient, $res),
  right(#authority, $res, $op);
```

deny if true;

| Datalog |  |
|---------|--|
|---------|--|

```
Facts
```

Rules

Checks

Allow/deny policies

# Example: RBAC

the token would contain user(#authority, #user\_123) On the verifier's side:

role(#authority, #user\_123, "team1", #member); role(#authority, #user\_123, "team2", #manager); rights(#authority, "team1", #member, "PROJECT1", [#read]); rights(#authority, "team1", #manager, "PROJECT1", [#read, #write, #delete]);

// a manager automatically gets the right of a member role(#authority, \$user id, \$team1, #member) <role(#authority, \$user id, \$team, #manager);

```
allow if
```

resource(#ambient, \$project), operation(#ambient, \$op), user(#authority, \$user\_id), role(#authority, \$user\_id, \$team, \$role), rights(#authority, \$team, \$role, \$project, \$rights), \$rights.contains(\$op);

 $\ensuremath{{\prime}}\xspace$  // this catch-all policy will refuse the request deny if true

Implementations

Real world usage

Links

# Implementations

- Rust (with C and Webassembly bindings)
- Java
- Go
- Haskell

In preparation:

- C#
- Swift
- who's next?...

Implementations

Real world usage

Links

# Real world usage

- Biscuit Pulsar
- a (stealth) startup using a Biscuit token as license
- (not released yet) a layer for FoundationDB using Biscuit to specify which key prefixes are accessible

Do you have fun ideas and applications? Come talk to me!

Implementations

Real world usage

Links

# Links

- Specification <u>https://github.com/clevercloud/biscuit</u>
- Playground <u>https://play-with-biscuit.cleverapps.io/</u>
- implementations
  - <u>https://github.com/clevercloud/biscuit-rust</u>
  - <u>https://github.com/clevercloud/biscuit-java</u>
  - <u>https://github.com/biscuit-auth/biscuit-go</u>
- articles
  - intro to Biscuit
    - https://www.clever-cloud.com/blog/engineering /2021/04/12/introduction-to-biscuit/
  - tutorial

https://www.clever-cloud.com/blog/engineering /2021/04/15/biscuit-tutorial/ **Clever Cloud Paris** 137 rue vieille du temple 75003 Paris

### **Clever Cloud Nantes**

3 rue de l'allier 44000 Nantes 02 85 52 07 69

https://www.clever-cloud.com

# CONTACT

mail@clever-cloud.com

+33 2 85 52 07 69

