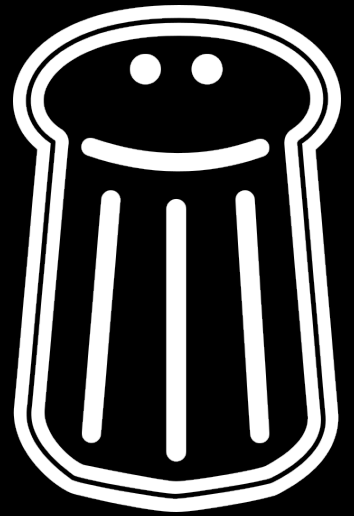


ORAMFS:
Achieving Storage-Agnostic Privacy

Nils Amiet, Tommaso Gagliardoni

July 7, 2021

KUDELSKI SECURITY

Who am I?

- Nils Amiet
- Research team @ 

- Main tech interests:
  - Open source software
  - Big data analytics
  - Modern programming languages

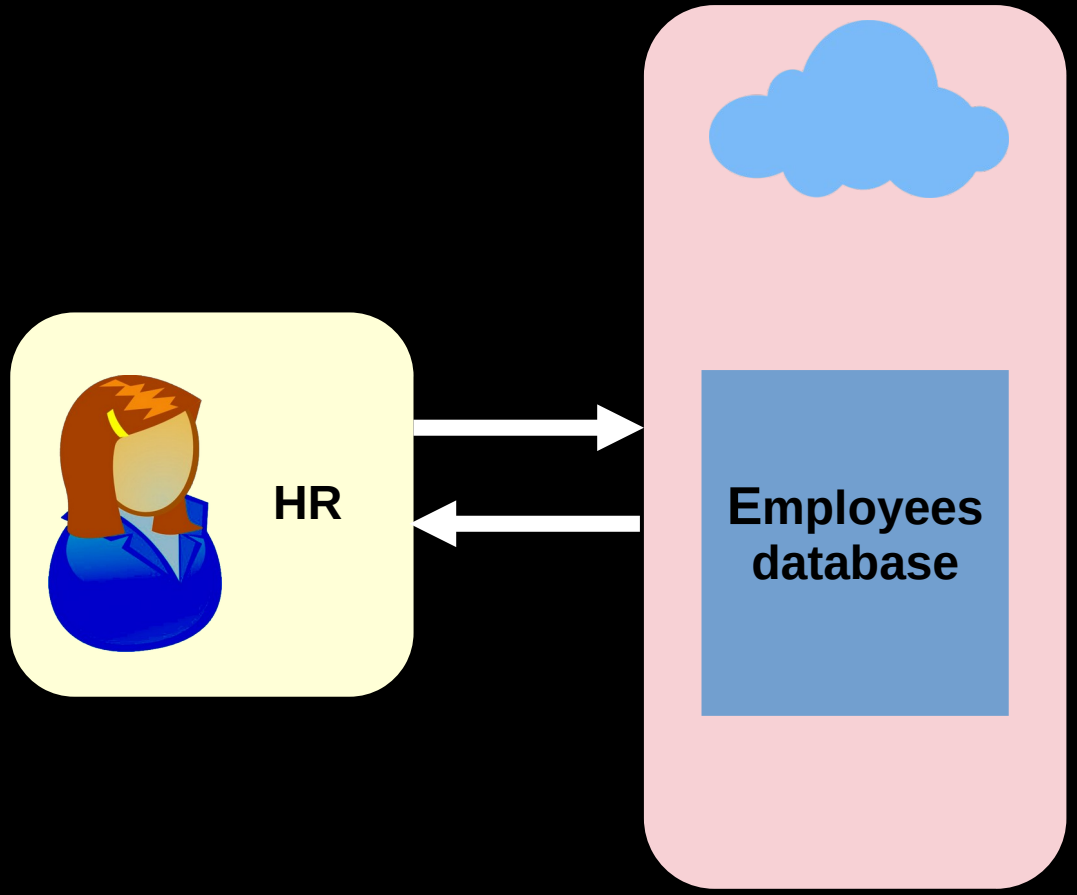
Who am I?

- Tommaso Gagliardoni
- Research team @ 

- Main tech interests:
  - Cryptography
  - Quantum computing & quantum security
  - Anonymity and Privacy

Once Upon a Time… Encrypted Data at Rest

- HR dept. keeps database of employees' salary records on public cloud (AWS/Azure)



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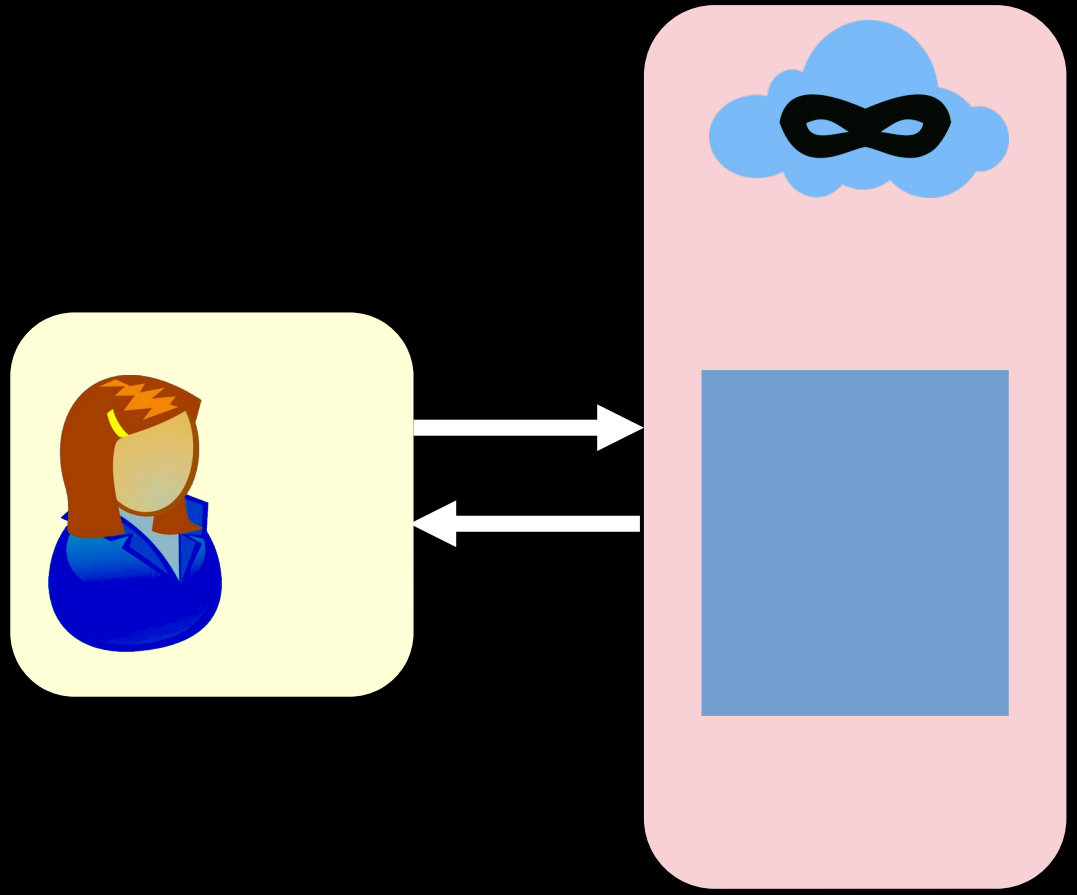

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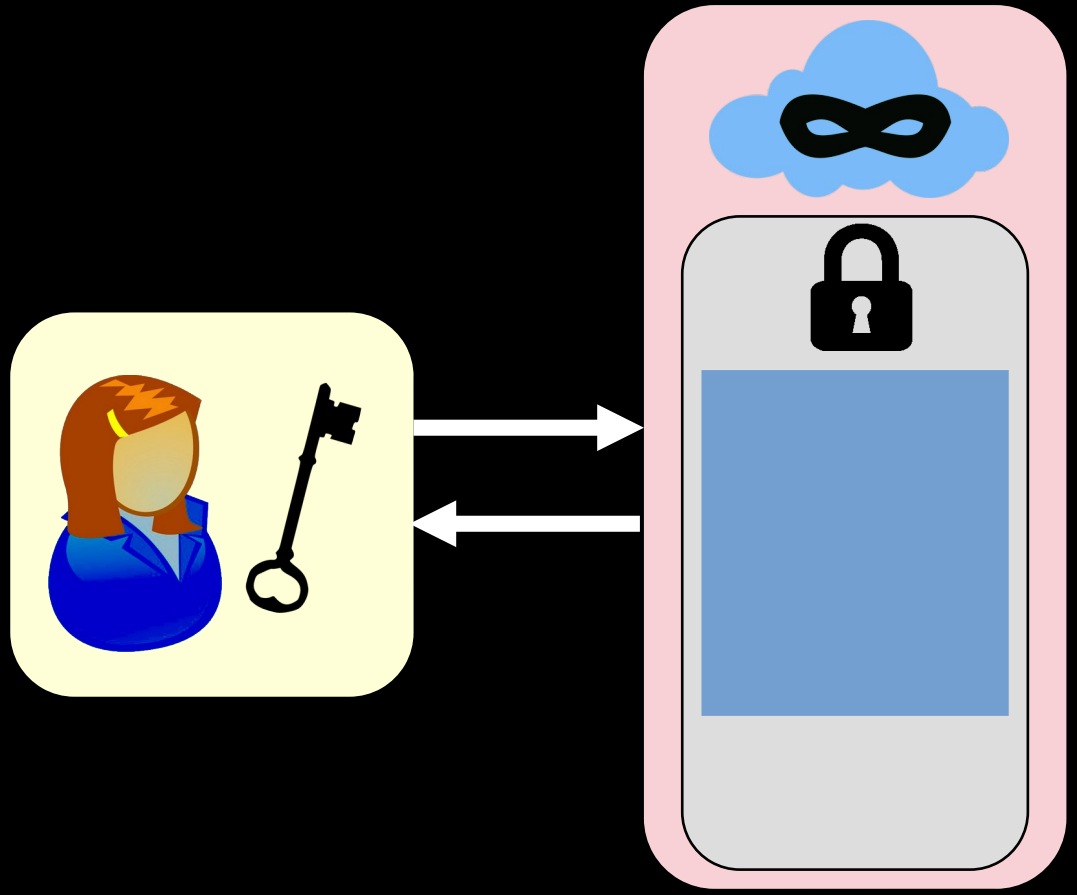

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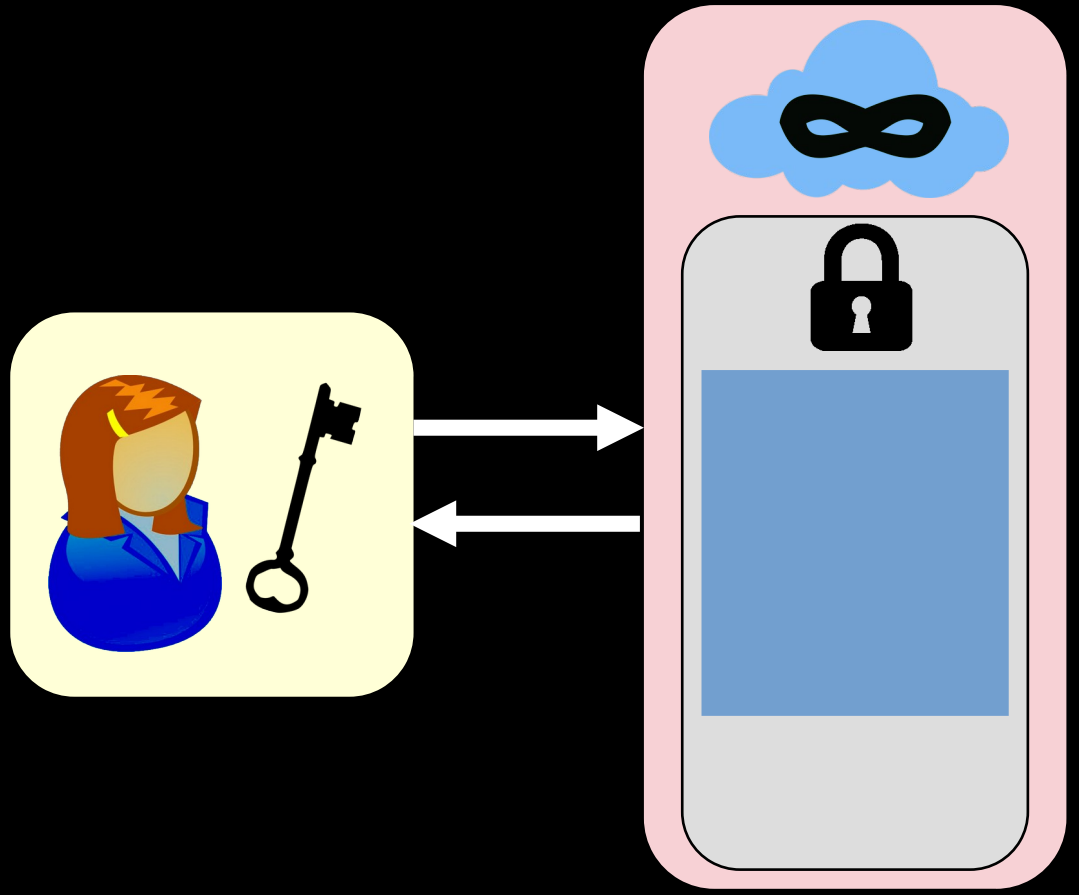

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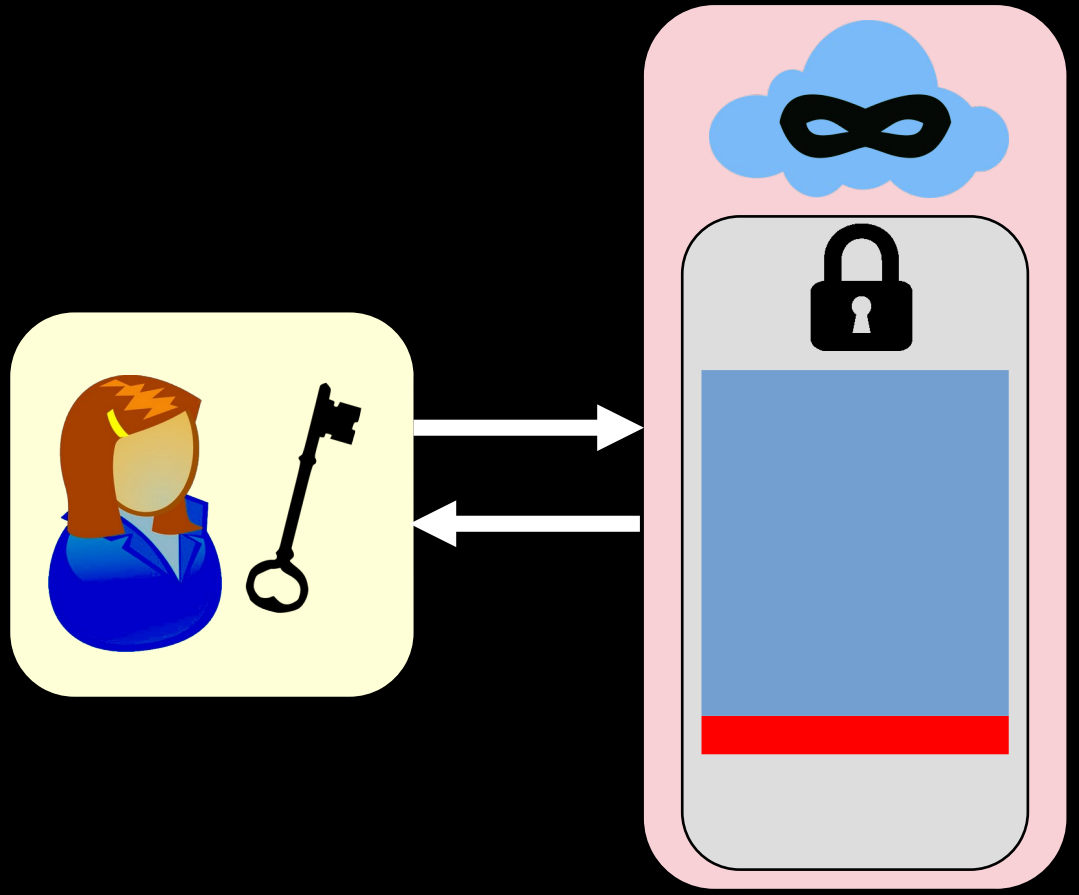

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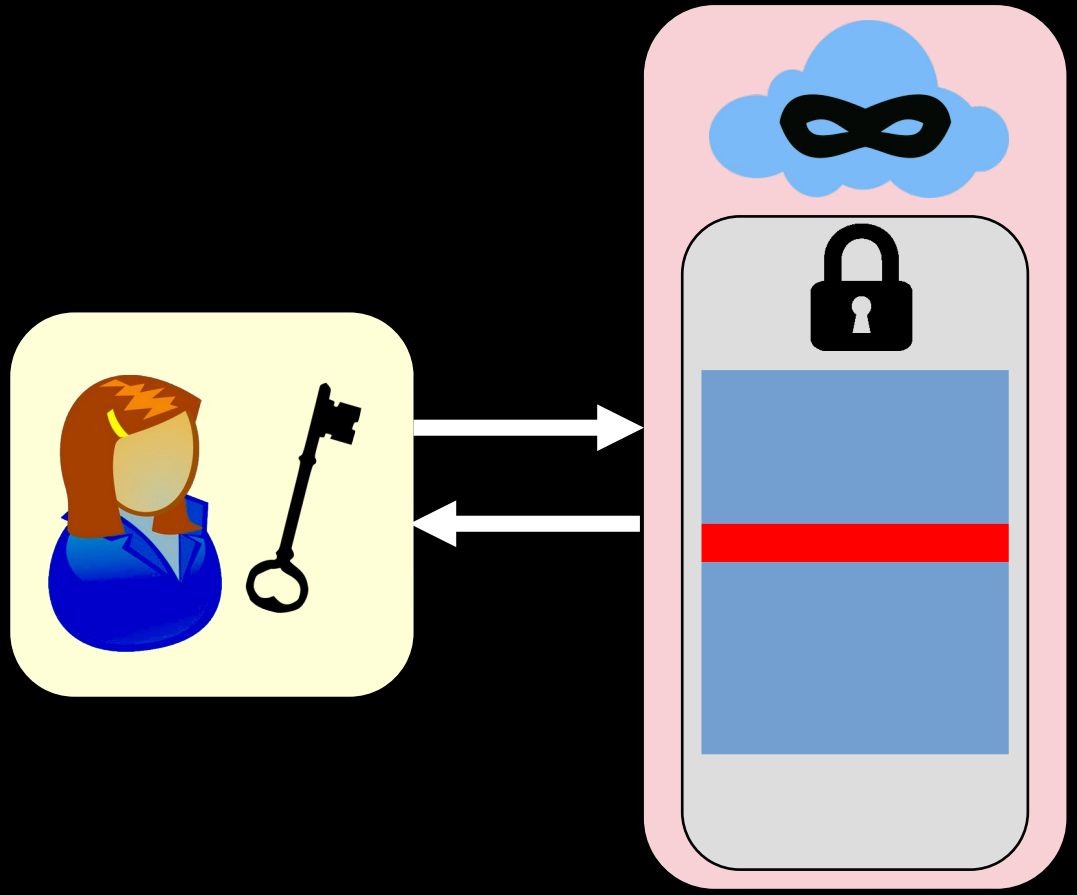

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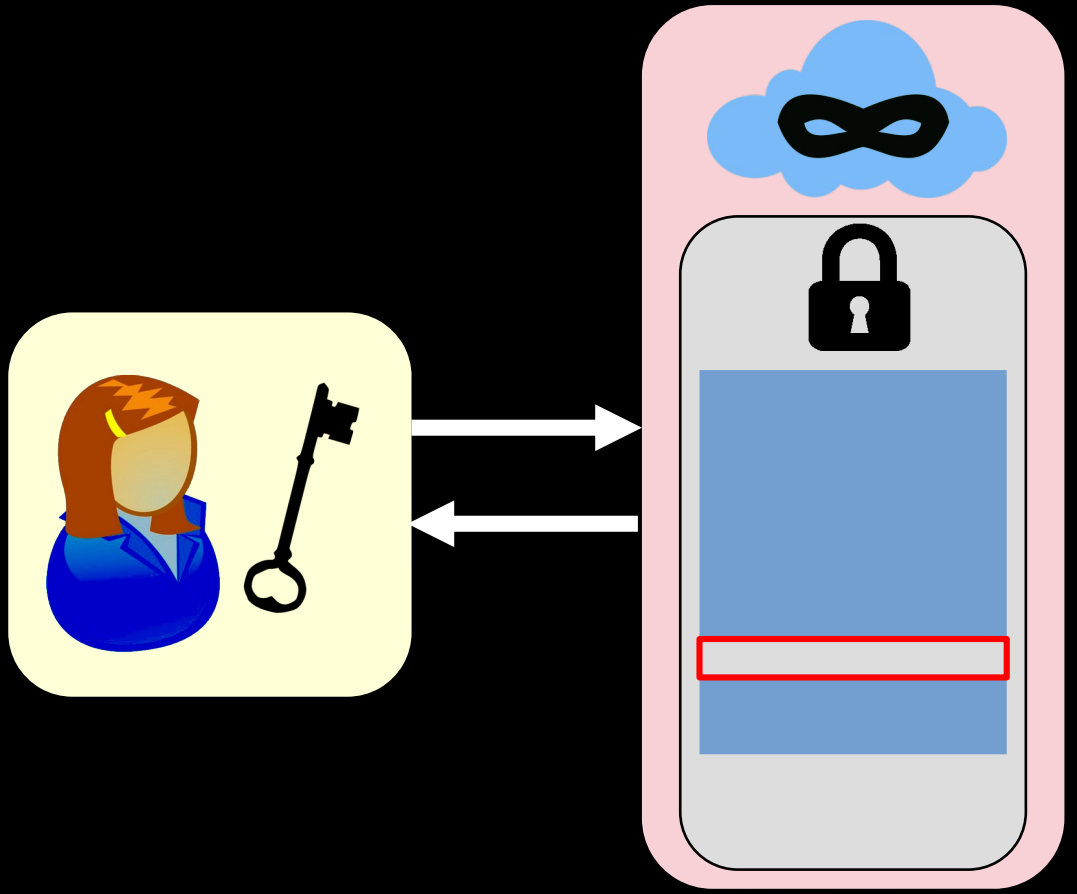
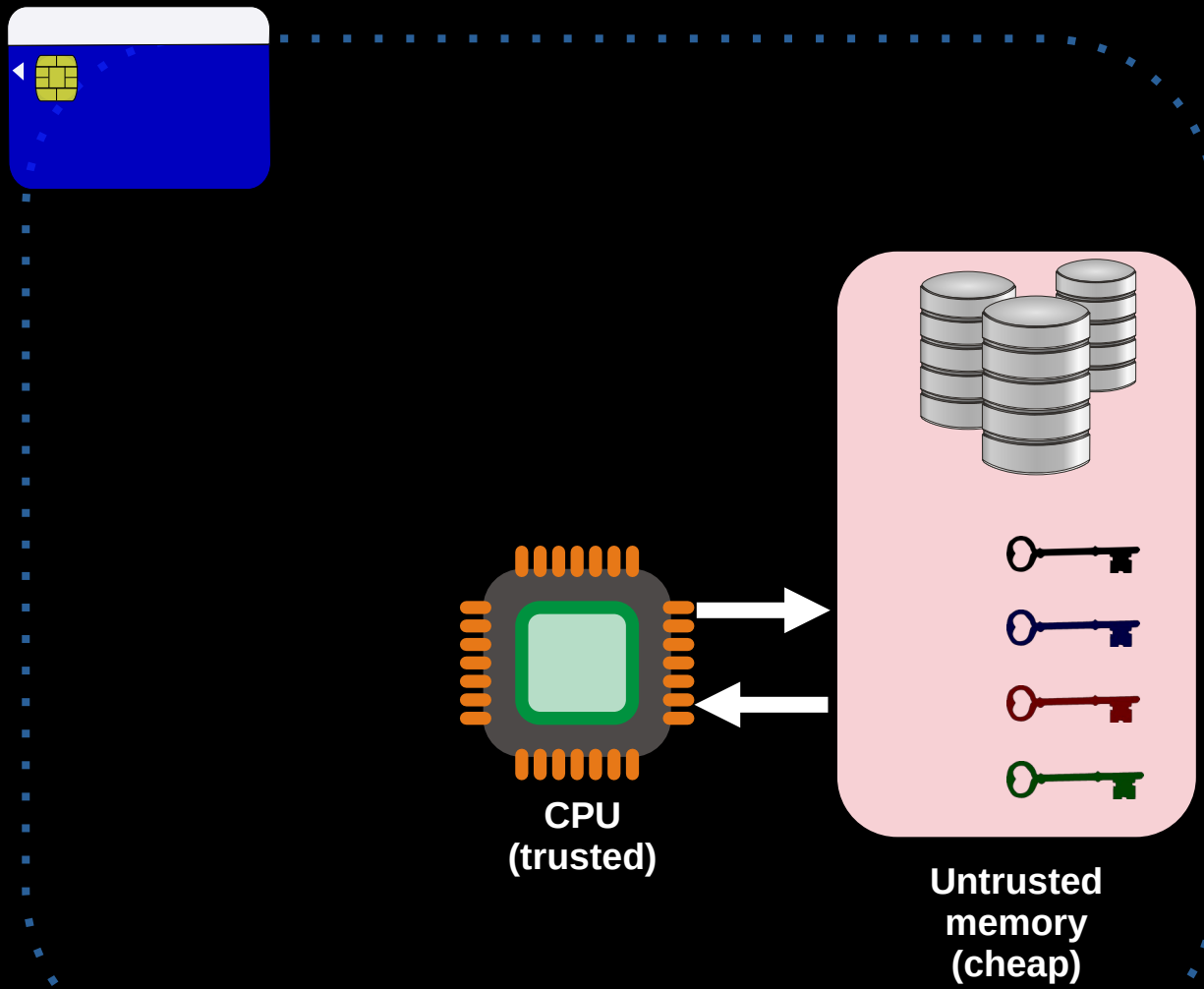


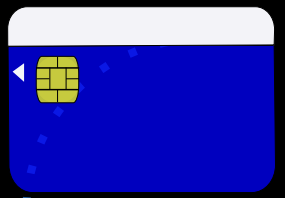
Trusted Storage

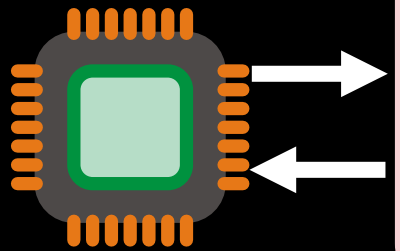
- Secure smartcard needs to manage independent keys

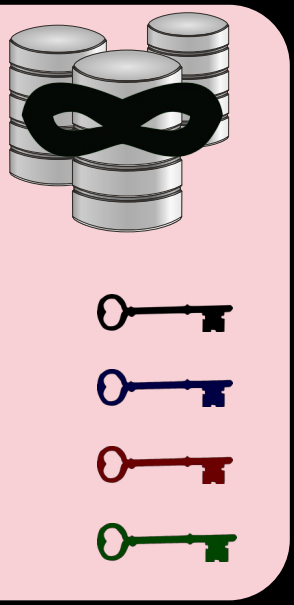


Trusted Storage

- Secure smartcard needs to manage independent keys
- Main storage untrusted: can be analyzed, modified







CPU
(trusted)

Untrusted
memory
(cheap)

Trusted Storage

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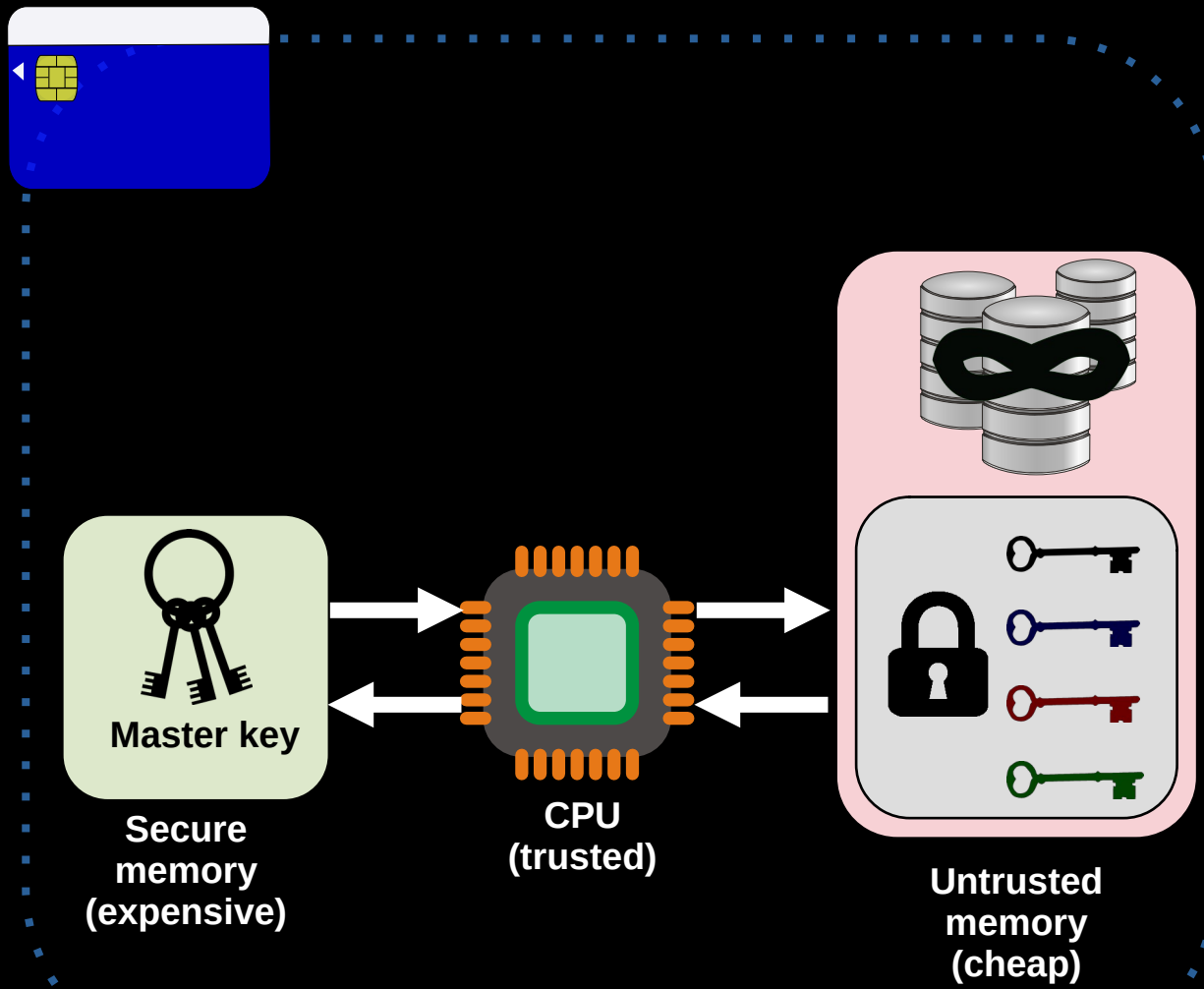
- Encrypt and use a master key stored on secure memory



Trusted Storage

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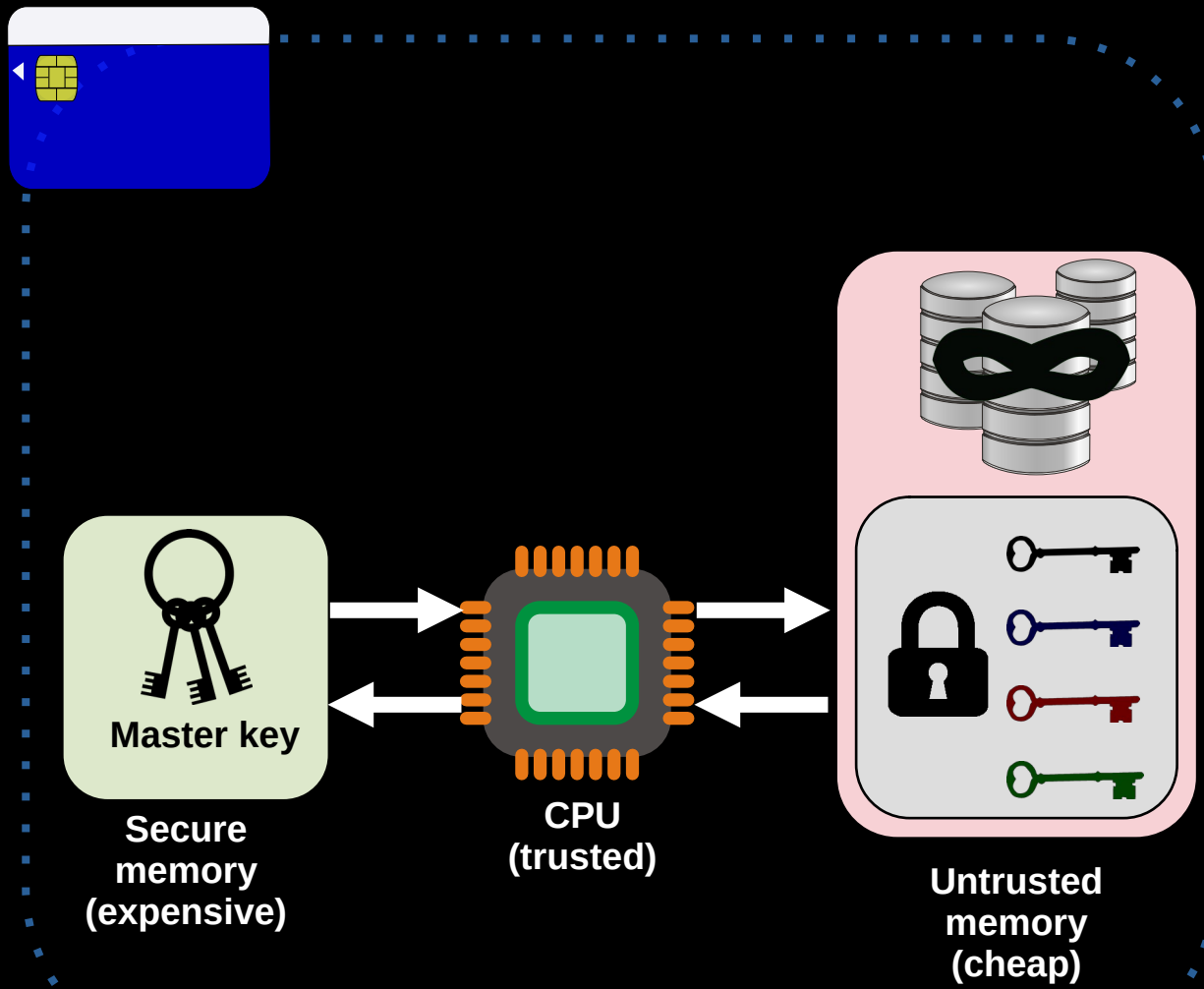
- Main storage untrusted: can be analyzed, modified
- Encrypt and use a master key stored on secure memory
- “event X triggers key Y”
- “this key opens door Z”
- “door Z is CEO’s office”
- “key has been updated/added/removed”



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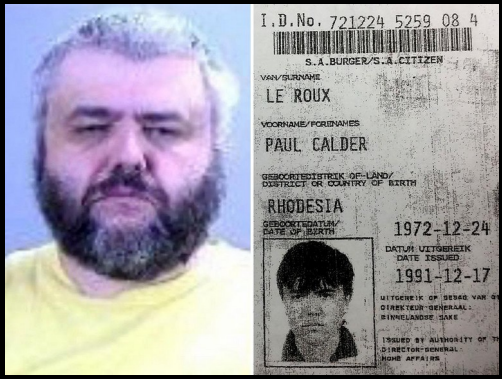

Also: check out this guy, LOL

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Physical volume (hard disk/partition)

Encrypted TrueCrypt Volume

Empty Space (FAT16 Filesystem: Contiguous)

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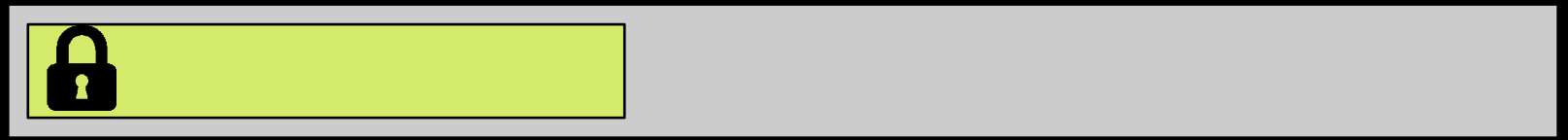

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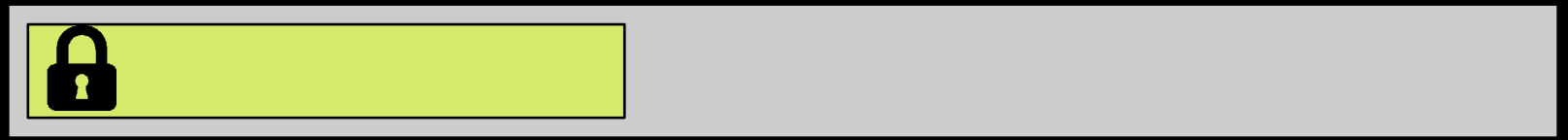

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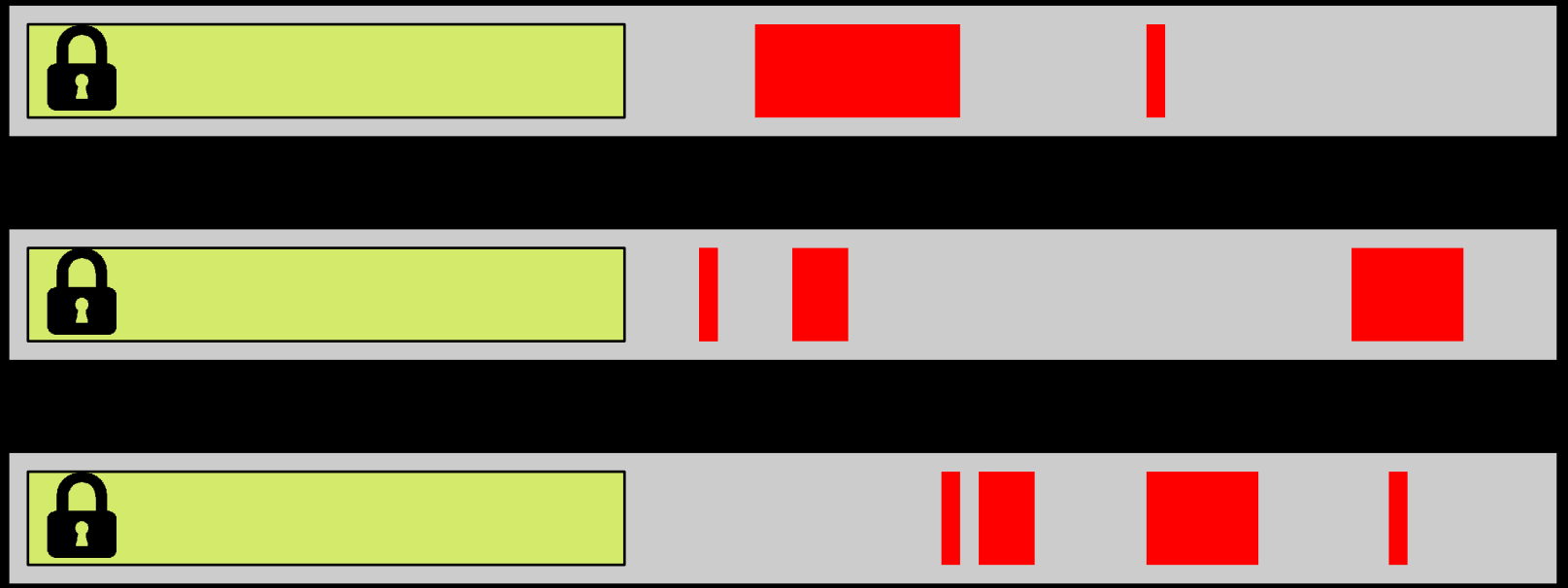

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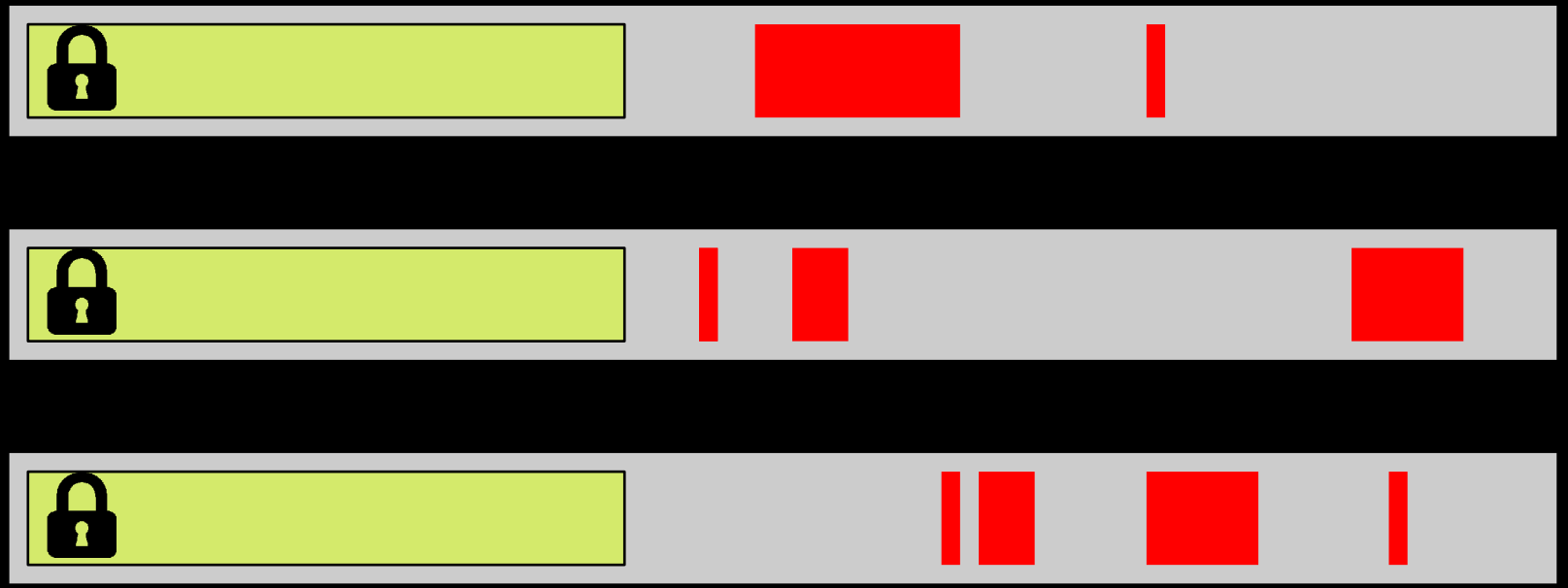
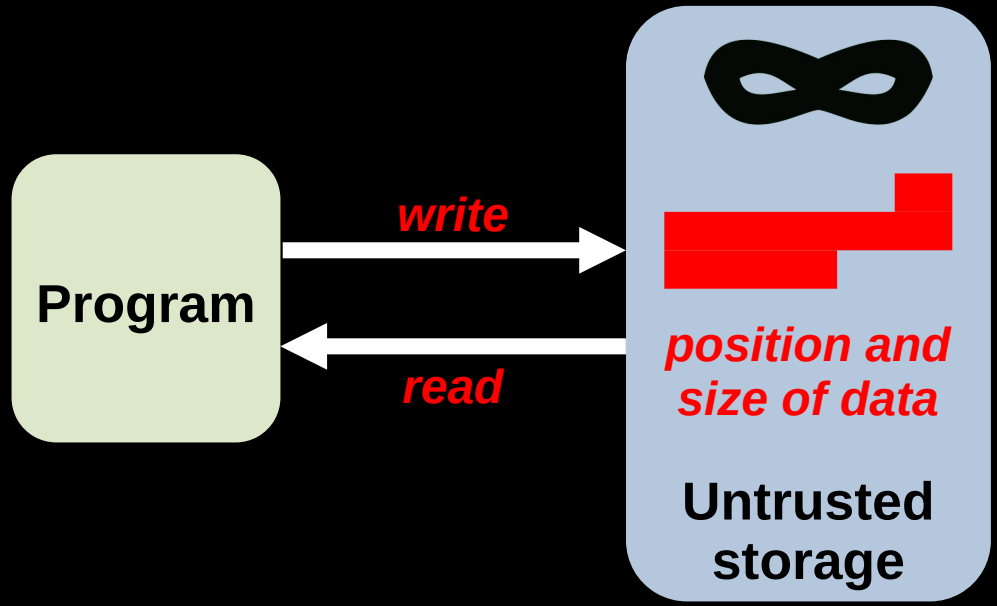
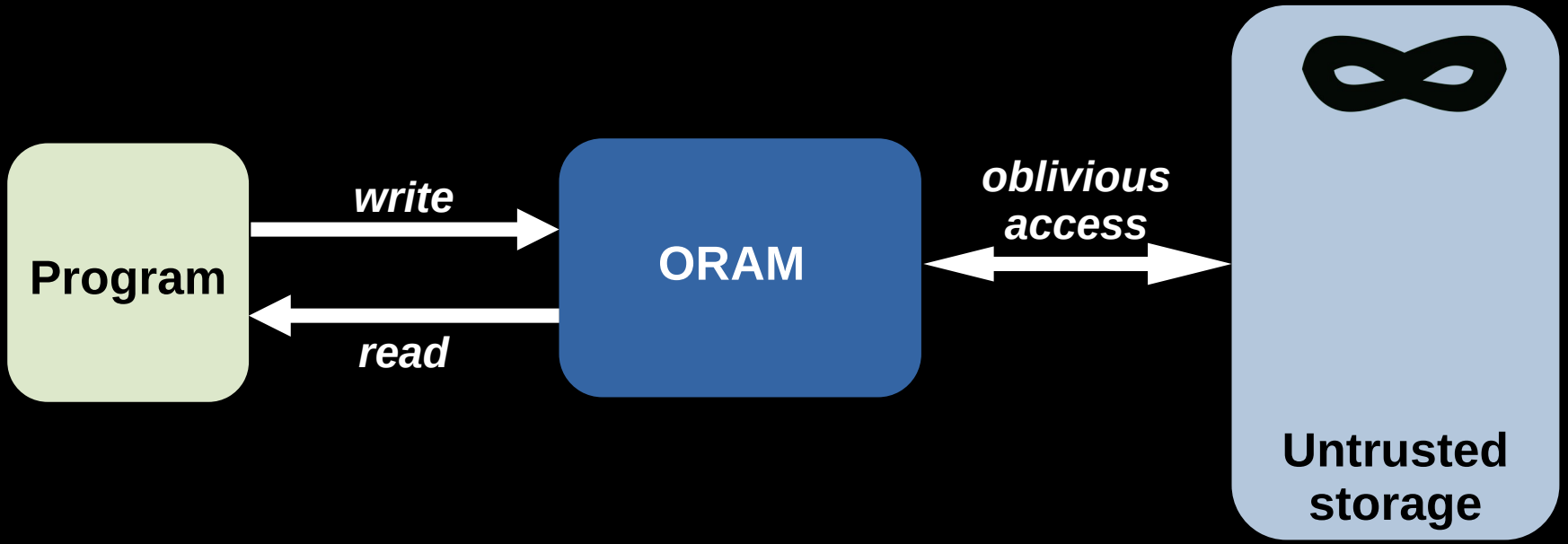


Access Patterns Matter

- Encryption alone does not hide access patterns
- These can leak sensitive information



ORAM (Oblivious Random Access Machines)



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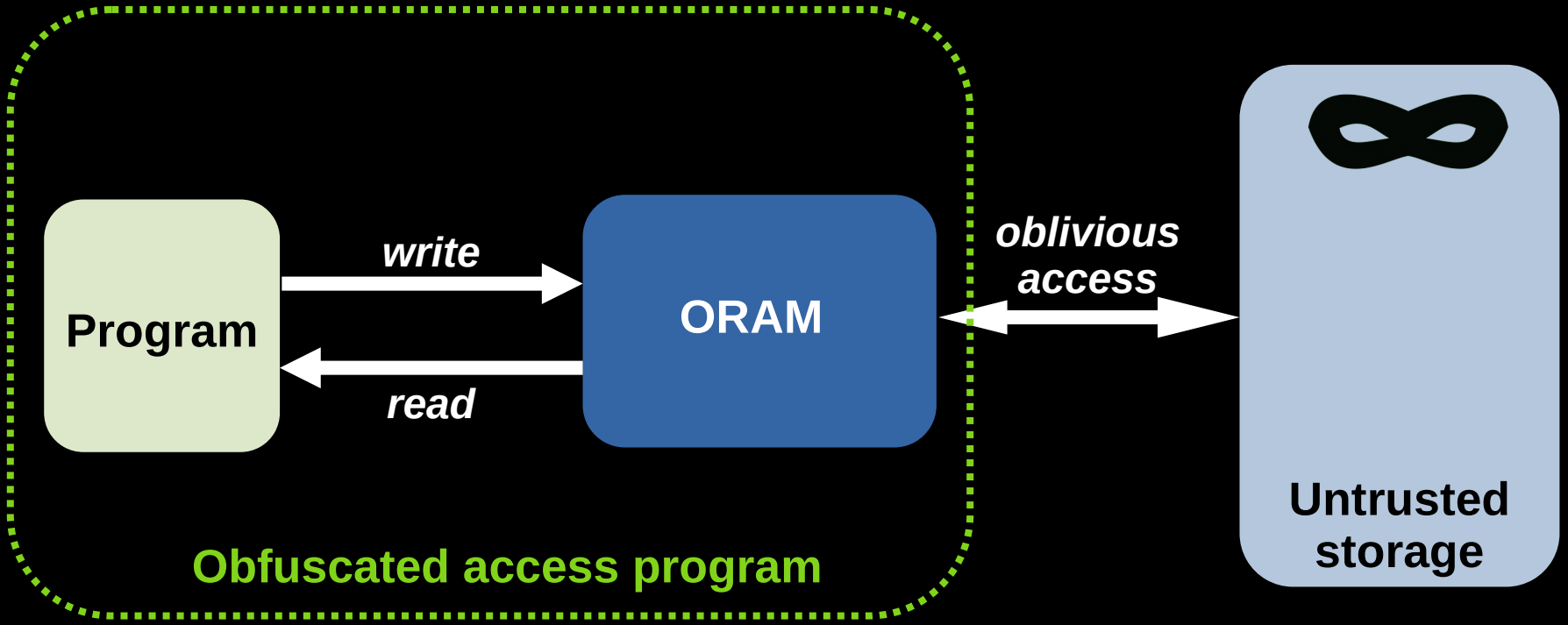

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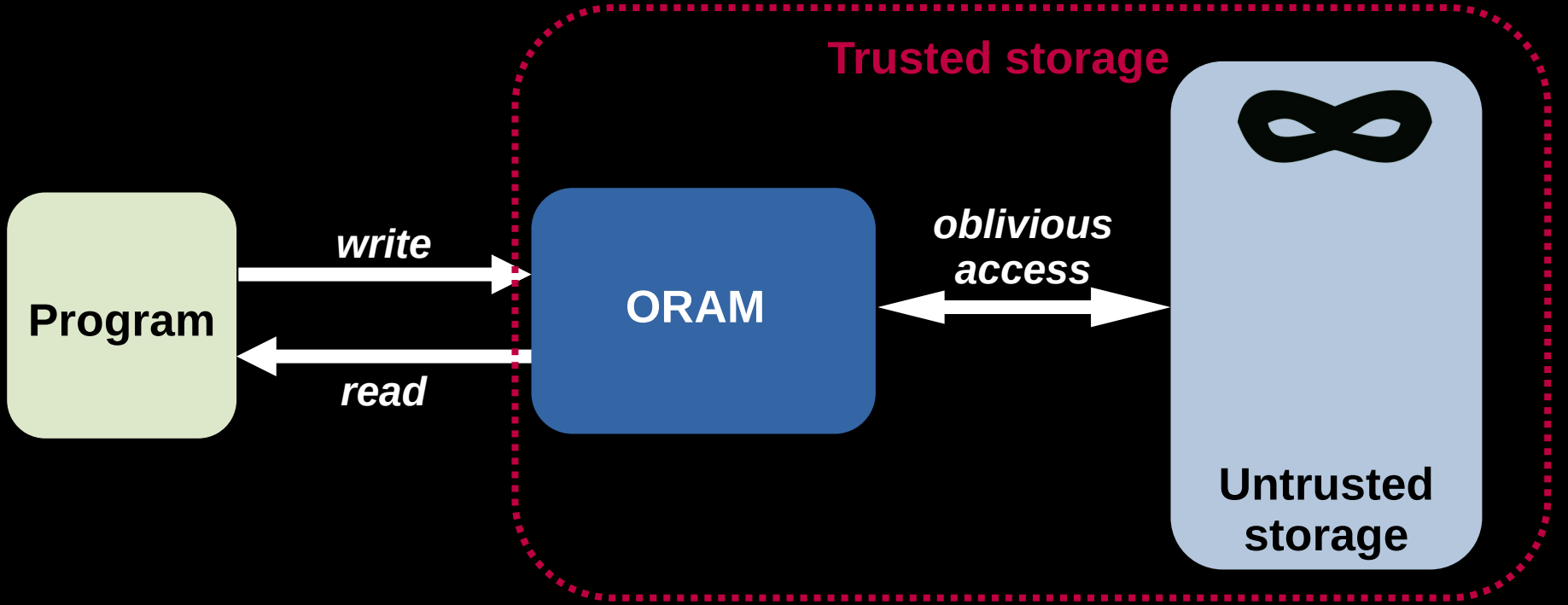

A Brief History of ORAM Schemes

- Idea started in 1987 (by cryptographer Oded Goldreich)
- Trivial scheme: encrypt database, and then at every read or write, download whole database, decrypt, and then re-encrypt with a randomized cipher
- Subsequent works: hierarchical buffers, Bloom filters, cuckoo hashing (security and efficiency issues)

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- Basic principles for all schemes:
  1) Store data in encrypted blocks and keep track of their index (position)
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  4) But also shuffle somehow blocks' positions at every access
- Need to reach a tradeoff between security and performance

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  4) But also shuffle somehow blocks' positions at every access
- Need to reach a tradeoff between security and performance
- 2011: tree-based ORAM (Shi et al.)
- 2012: Path-ORAM (Stefanov et al.)

Path ORAM

- Regular block access
  - Just access the physical block by its logical block ID
- Path ORAM
  - We don’t want to leak that information
  - Cannot access physical blocks directly by logical block ID

Regular block access

- read(block: int)
  -
  - return os.read(block)
- write(block: int, data: [byte])
  -
  - return os.write(block, data)

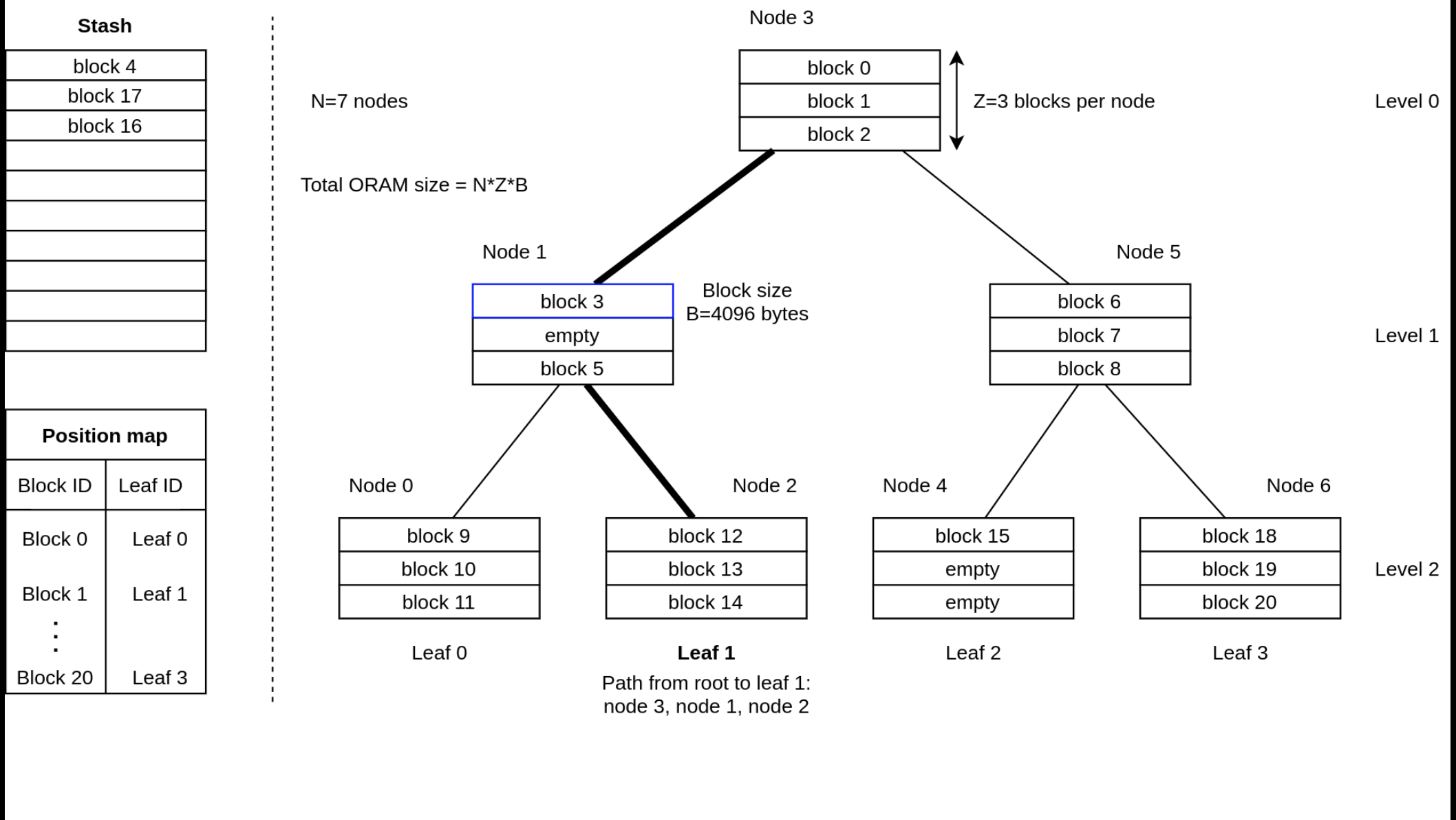
Path ORAM block access

- read(block: int)
  - **b = f(block)**
  - return os.read(**b**)
- write(block: int, data: [byte])
  - **b = f(block)**
  - return os.write(**b**, data)

```
function f(block: int) {
        … ?
}
```

Path ORAM idea

- What if we access **more blocks than required**?
- Which blocks should we access? How can we be sure that the “true” block is in there?
- Solution: group blocks in nodes, represent nodes in a tree
  - And **map blocks to tree leaves**
  - **Path from root to leaf is unique** and defines list of blocks to access
  - Guaranteed that “true” block is contained in that list
  - Requires storing small amount of client data


Stash
block 4
block 17
block 16
Position map
Block ID
Leaf ID
Block 0
Leaf 0
Block 1
Leaf 1
Block 20
Leaf 3
Node 3
block 0
block 1
block 2
N=7 nodes
Z=3 blocks per node
Level 0
Total ORAM size = N*Z*B
Node 1
block 3
empty
block 5
Block size
B=4096 bytes
Node 5
block 6
block 7
block 8
Level 1
Node 0
block 9
block 10
block 11
Node 2
block 12
block 13
block 14
Node 4
block 15
empty
empty
Node 6
block 18
block 19
block 20
Level 2
Leaf 0
Leaf 1
Leaf 2
Leaf 3
Path from root to leaf 1:
node 3, node 1, node 2

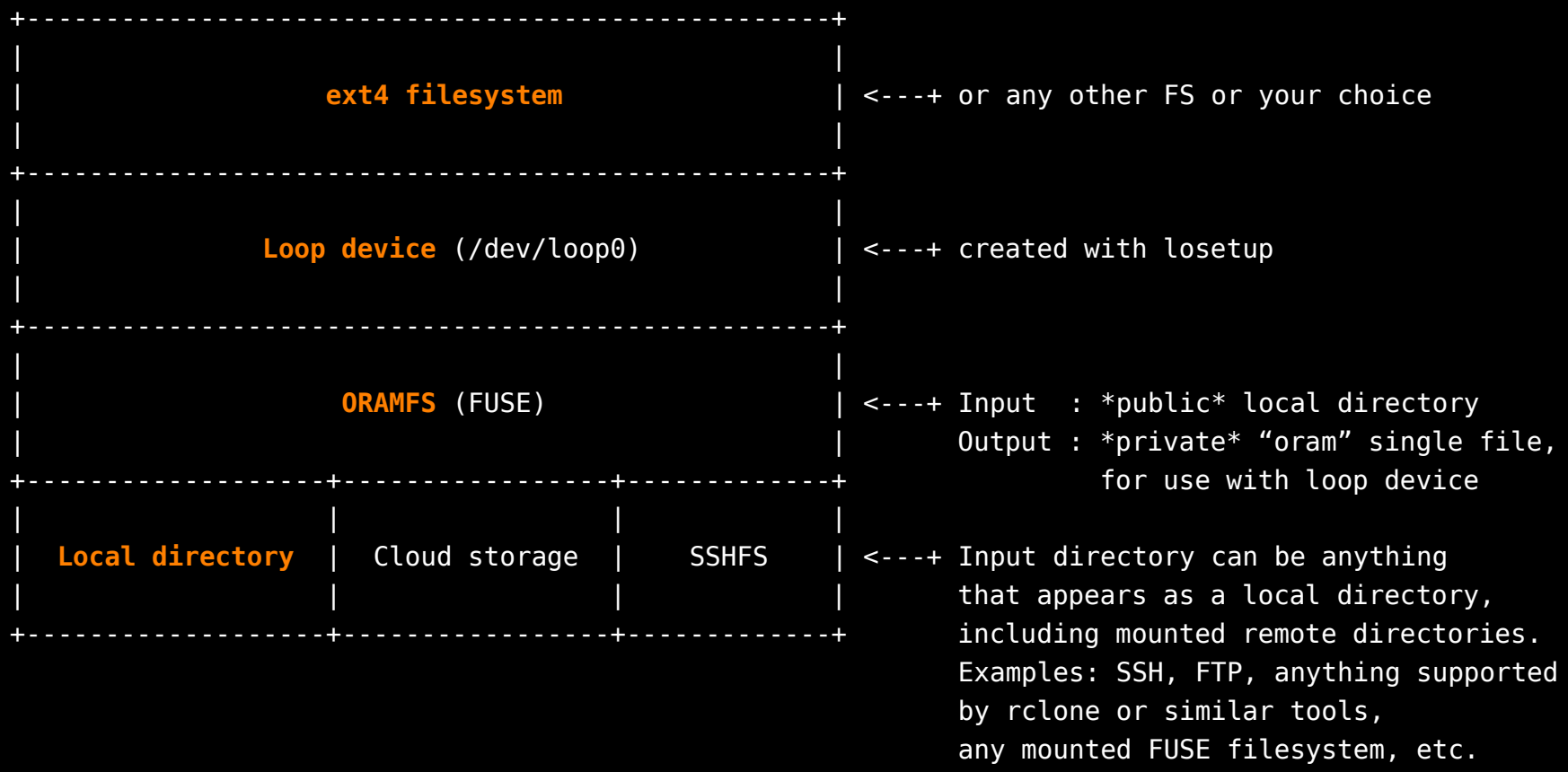
Introducing Oramfs

- https://github.com/kudelskisecurity/oramfs
- Storage-agnostic
- GPL 3.0
- ORAM filesystem written in **Rust**
- Resizing supported
- Built to support multiple ORAM schemes (Path ORAM, ...)
- Multiple encryption ciphers (AES-GCM, etc.)

Inputs

- **Public** directory (the “server”)
  - This can be stored on untrusted storage
  - Anything that appears as a local directory (e.g. mount remote storage as local directory using Rclone)
- **Private** directory (the “client”)
  - This is what the user accesses
  - Just a regular directory where files can be read or written

Architecture



Performance with default settings

- UtahFS
  - Encrypted storage system, FUSE-based, backed by cloud storage
  - Optionally supports ORAM (Path ORAM)
  - https://github.com/cloudflare/utahfs
- Write 10MB random data to ORAM
  - UtahFS (local disk, oram=true): 30sec
  - Oramfs (local disk, AES-GCM): 15 sec
    - => **2x speedup (write)**
- Read 10MB random data from ORAM
  - UtahFS: 9.37 sec
  - Oramfs: 1.05 sec
    - => **9x speedup (read)**

Demo

Conclusions

- Increased privacy for untrusted storage users
- Ease of use
- Still a prototype

Future work

- Performance improvements
- Support more platforms
- Implement more ORAM schemes

More resources

- Oramfs on Github
  - https://github.com/kudelskisecurity/oramfs
- https://research.kudelskisecurity.com
  - Path ORAM blog post
- Path ORAM paper
  - https://eprint.iacr.org/2013/280.pdf

Thank you

- Questions?