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# Supply Chain Security in the Rust Ecosystem

A case study

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ALEXIS MOUSSET



**Pass  
the SALT**

4<sup>th</sup> July 2023

# Who am I?

- System Lead Developer @ [rudder.io](https://rudder.io)
  - Open-Source Infrastructure management
  - Rust components
- Member @ [Rust Secure Code Working Group](#)
  - Vulnerabilities database for Rust libraries
  - Security-related tooling & docs





# What is Rust?

- System programming language
  - C & C++ space
  - *“Memory safety without a garbage collector”*
- Compiled language
  - LLVM toolchain, performance on-par with C & C++
  - Static compilation, no stable Rust ABI
- Relatively young
  - Started in 2006, 1.0 released in 2015

# Rust for Security?

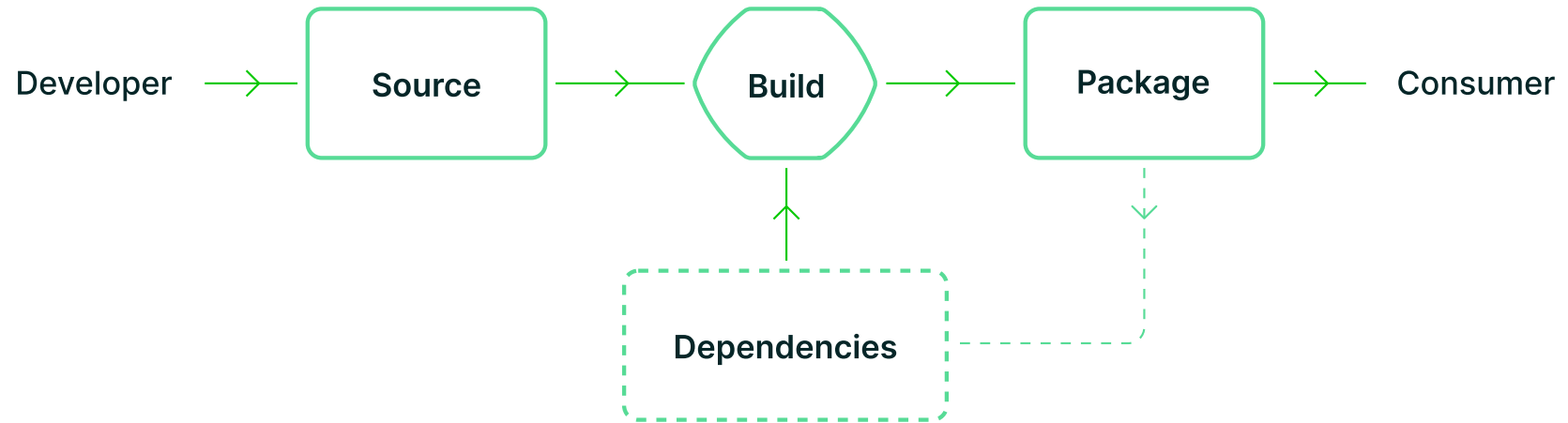
- Security was not the primary motivation
  - But a notable factor in Rust success
  - Goes beyond memory safety (type system, thread safety, etc...)

# cargo

- **cargo** package manager
  - handles all user interaction
- A Rust package is a **crate**
- **crates.io**: public repository
  - 119k crates (2m in **npm**, 464k in **pip**)
- “Dependencies-oriented” language



**Software supply chain?**



(SLSA project, under *Community Specification License 1.0*)

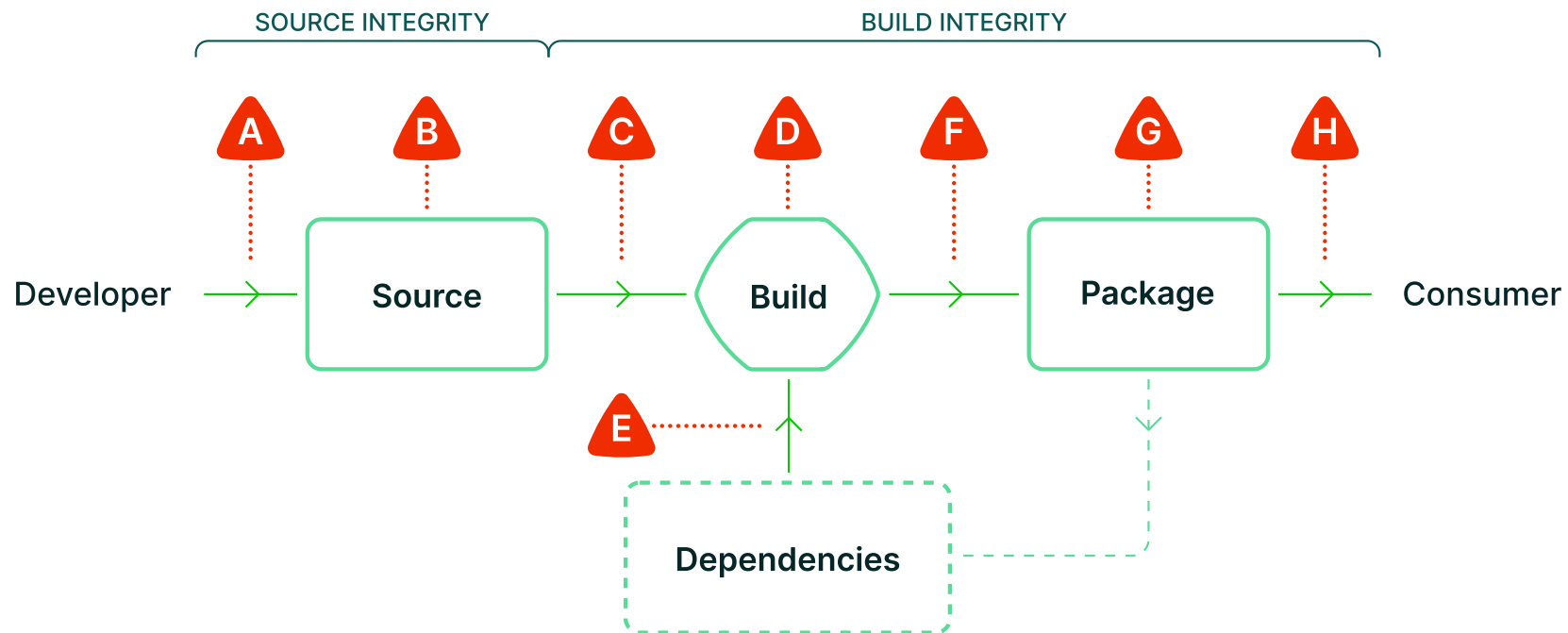


# Software supply chain security?

**Attack upstream**

**SLSA, OpenSSF, SPDX, SBOM, CSAF, VEX, SCA, SSDF, GUAC, GitBOM, ADG, OmniBOR, CycloneDX, SWID, Cosign, Alpha-Omega, CoSWID, OSV, SAST, SAF, OpenVEX, SaaS BOM, VDR, Rekor, TUF, SCIM, SDLC, CPE, OSS-SSC/S2C2F, DAST, purl, Fulcio, in-toto, SSCP, CVE, EO 14028, FRSCA, CBOM, SWHID, VSA, CVRF, etc.**

**Acronyms. Acronyms EVERYWHERE.**



**A** Submit unauthorized change

**B** Compromise source repo

**C** Build from modified source

**D** Compromise build process

**E** Use compromised dependency

**F** Upload modified package

**G** Compromise package repo

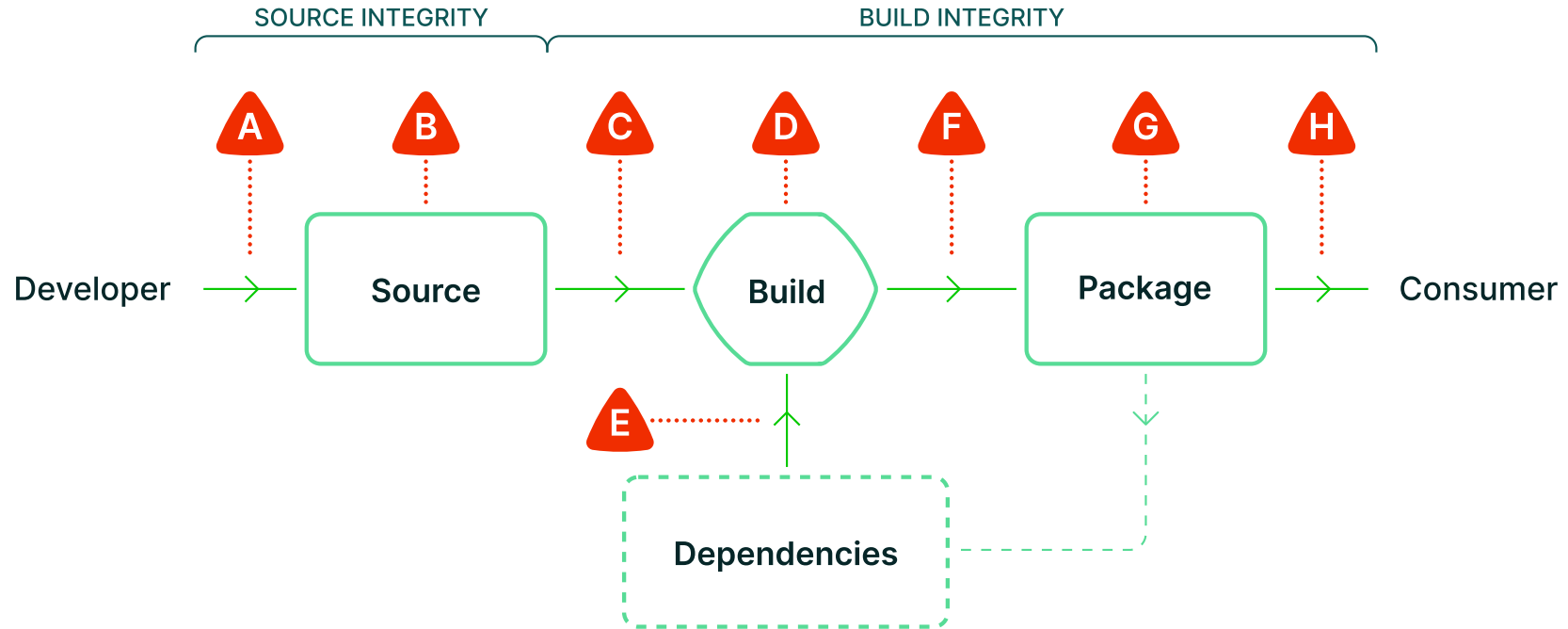
**H** Use compromised package

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**Source**

# The developer

- A workstation with a pile of software
- Various credentials
- Ex: [CircleCI attack](#) (Jan. 2023)
  - Malware on a engineer's laptop to steal an SSO session



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# Dependencies

i.e. the other developers.

*A lot of them.*

# Dependencies

- Who has (indirect) push access to software?
  - Everyone that has push and release access to all your dependencies
- More and more languages, package managers and dependencies sources
  - Less reliance on system dependencies



# cargo-supply-chain

- First step is visibility
  - **cargo-supply-chain** project (not built-in)

# cargo supply-chain

- A small network daemon in Rudder
  - **rudder-relayd** (http server, postgresSQL access, cryptography, async runtime)
  - 240 dependencies
- 139 individuals and 34 GitHub teams.
  - hundreds of individuals
  - write access to our software
- It **is** a problem
  - We can't just “stop using dependencies”

# How hard is an attack?



# So what?

- **Good:** People are generally nice to each other!
- **Bad:** It's basically our only protection

# Malicious crates

- Rust dependencies can run arbitrary code easily
  - Even by just loading them in an editor (**proc-macros**)
  - Arbitrary build scripts (**build.rs**)
- All classic “central package repositories” niceties
  - Typo-squatting
    - Already happened, with a payload target GitLab CI
  - Take control of an existing crate

# Auditing crates

- You can't audit everything on your own
- How to make it a collective effort?
  - **cargo-crev**
  - **cargo-vet**

# cargo vet

- Simple model
- Review crates and store the result in your repository
  - Support relative audits (i.e. only the diff)
  - Check in CI
- Allows sharing audits
  - Central index of audit sources
  - Includes Mozilla, Google, IRSG, etc.
- User friendly UX
  - Opens a diff in browser
  - Suggests commands

# Vulnerability management

- Log4shell?
- Rust has standard answers (Go/npm/...-like)
  - A vulnerability database
    - RustSec
  - Dedicated audit tooling
    - **cargo-audit**
    - **cargo-deny**
- Still no granularity for functions (present in advisories but not audit tools)



# Focus: security advisories in open-source ecosystems

- CVEs are quite unfit for language ecosystems
- not good for automated treatment (CPE is insufficient for identification)
- reviewed by non-specialists
  - qualification is often not good
- CVSS is meaningless for libraries

# Focus: security advisories in open-source ecosystems

- Automated tooling using it makes it worse
- Weaponized to force a maintainer fix a bug
  - NVD -> GHSA automated import

# Focus: security advisories in open-source ecosystems

- GitHub Advisory Database
  - Good on first sight
    - User-friendly tooling (reporting, dependabot, etc.)
  - Lock-in
    - Owned GHSA ids
    - And tooling owned by GitHub

# Side note: security advisories in open-source ecosystems

- Vulnerability review and qualification is better done
  - Inside the community
  - In sync with the maintainers (as much as possible)
- OSV format
  - Simpler than upper-level stuff (CSAF, etc.)
  - Sensible package identification (using **purl** + precise version matching)
- **osv.dev** database
  - syndicates each project's database
  - feeds generic auditing tools

# OSV

```
"package": {  
  "purl": "pkg:cargo/trust-dns-server" },  
  
"ranges": {  
  "type": "SEMVER",  
  "events": [{  
    "introduced": "0.0.0-0" }, {  
    "fixed": "0.22.1" } ] }
```

# purl

**pkg:deb/debian/curl@7.50.3-1?arch=i386&distro=jessie**

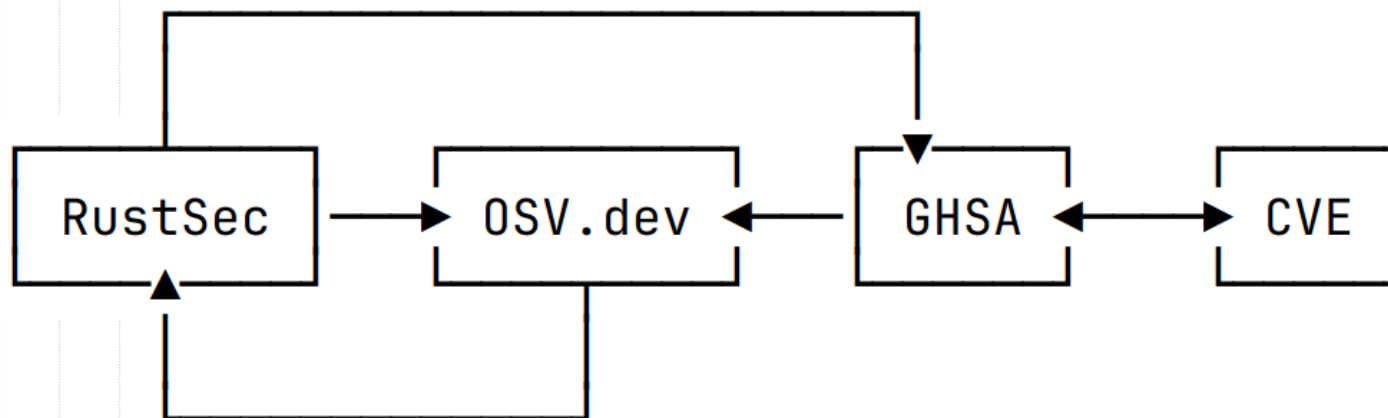
**pkg:docker/cassandra@sha256:244fd47e07d1004f0aed9c**

**pkg:gem/ruby-advisory-db-check@0.12.4**

**pkg:github/package-url/purl-spec@244fd47e07d1004f0aed9c**

**pkg:golang/google.golang.org/genproto#googleapis/api/annotations**

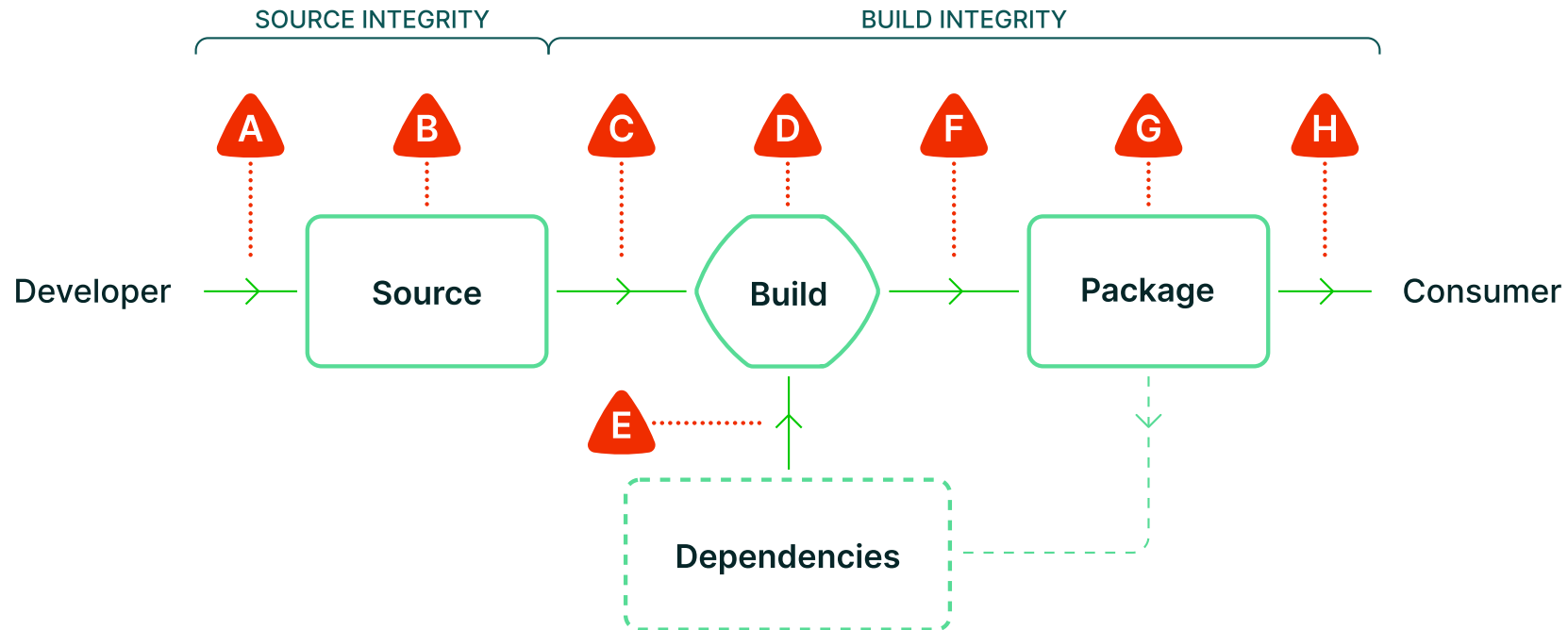
# Advisory flows



# Special case: Mixed languages

- Some Rust crate embed C libraries
  - For convenience
- Used instead of the system one (openssl, gzip, etc.)
- Usually totally invisible for Rust-based tooling





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# Build

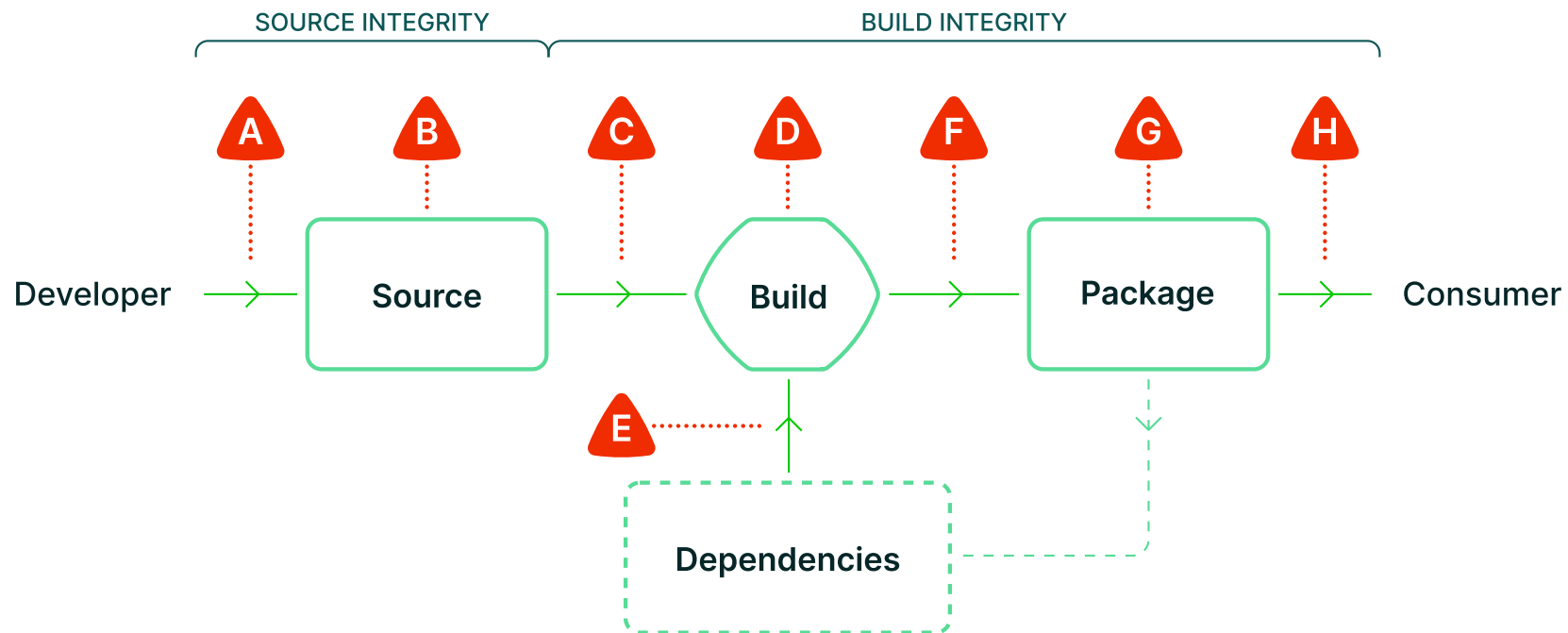
Solarwinds?

CI & Build is prod

Deterministic build envs

# Build

- Hashes in lock file (**Cargo.lock**) in repository
  - But no transparency log
- **cargo-auditable**: embeds dependency list in binary
  - make the binary file auditable (**cargo-audit**, **trivy**, **syft**)
- *Reproducible builds* are possible but not straightforward
- SBOMs in SPDX or CycloneDX



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# Package distribution

Transparency? \*BOM

Trust? GPG, SLSA, Sigstore

# Is Rust supply chain secure yet?

- Disclaimer: Personal opinion here
- The Rust ecosystem is not very security-aware (for non-code stuff)
- Lack of official support
  - Integration in official tools (**cargo** and **crates.io**)
- Recent improvements (thanks to the foundation and OpenSSF)
  - Optimistic for the future
- My areas of contribution: vulnerability management, import advisories from GHSA and documentation for developers
- Comparison with other ecosystems?

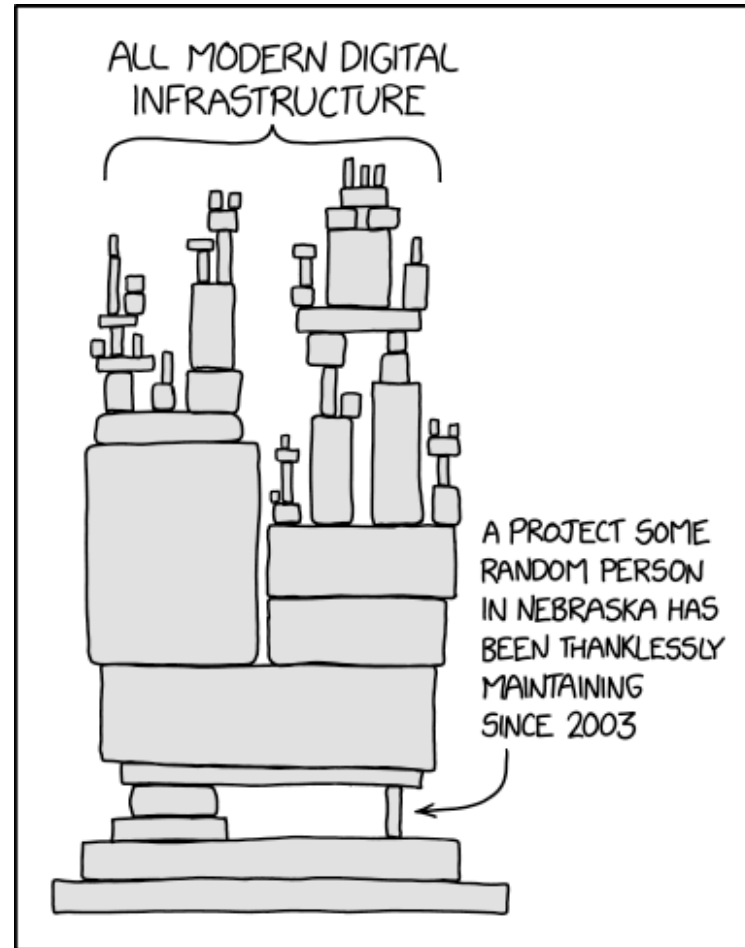
# At Rudder

- Vulnerability monitoring is okay-ish
  - Daily audit for vulnerabilities
  - **cargo vet** to audit dependencies
- (pretty) Deterministic build
- No production SBOM now
- Internal CI platform

# Closing words

- Supply chain security is still immature
  - Things will settle down
- Huge problem space, risk management and trade-offs
  - *“There is no secure supply chain”*
- Drowning in alerts / advisories with low added value
- Discrepancy between legal and actual security practices
- OpenSSF work is good for open-source contexts





(XKCD2347, "Dependency")

# Closing words

- A problem for free software
  - We can't just make a random person in Nebraska do the security work for us
    - *E.g.: Pushback for 2FA in PyPI*
  - Legal threats (EU's Cyber Resilience Act)
  - Are we all software providers?
- Lock-in/monopoly risks (certified infrastructure for builds, GitHub Advisories, etc.)

# Thank you!

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